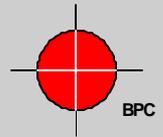


TACOM

Lethality, Survivability, Mobility, and
Sustainment for America's Army

Target Counting and Classification Algorithms for Unattended Ground Sensors

Presented by: Myron E. Hohil - BPC



DA Gatekeeper - Acoustics: Jeffrey Heberley

AASS STO Manager: Jay Chang

ARDEC Engineer: Anthony Rotolo

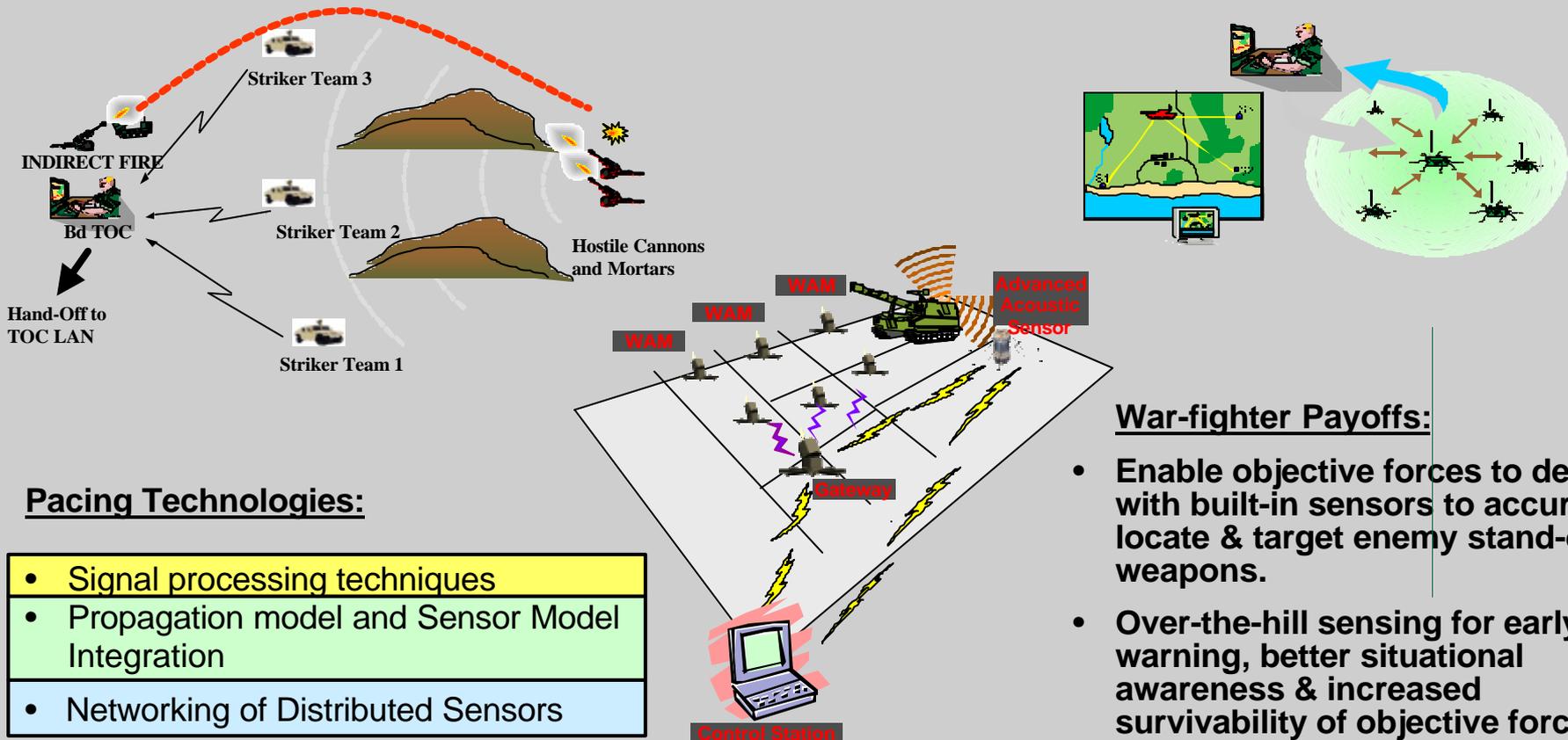


Advanced Acoustic/Seismic Systems

(IV.SN.2000.01)



Objective: Develop and demonstrate 1) acoustic sensor system which can accurately locate artillery and mortar fires, 2) integrated acoustic/seismic Tactical Decision Aid for sensor employment and improved algorithms for ground vehicle detection/tracking/classification, 3) network architecture of randomly dispersed low cost sensors.



Pacing Technologies:

- Signal processing techniques
- Propagation model and Sensor Model Integration
- Networking of Distributed Sensors

War-fighter Payoffs:

- Enable objective forces to deploy with built-in sensors to accurately locate & target enemy stand-off weapons.
- Over-the-hill sensing for early warning, better situational awareness & increased survivability of objective forces.

Passive, NLOS Sensing & Targeting Capability for Future Combat System Force



Threat Decomposition Scenario

AOS (e.g. ADAS) Long Range

- Detection
- Tracking

Short Range (CPA)

- Threat Assessment
- Classification and ID
- Target Counting

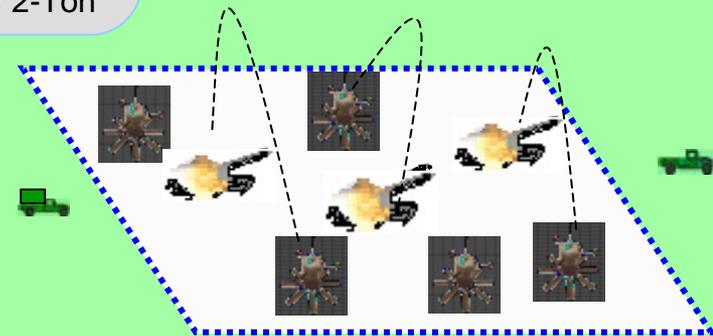
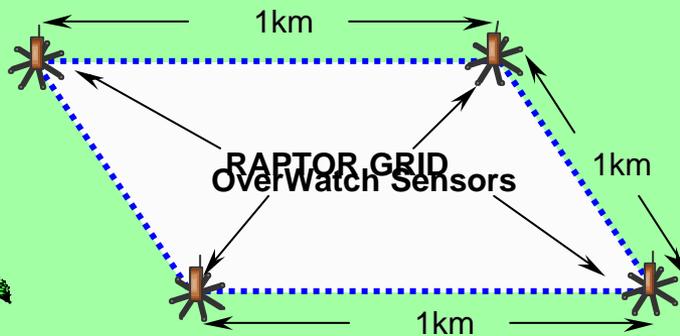
THREAT REPORT

Target # 1 LW 2-Ton
Target # 2 LW 2-Ton
Target # 3 HT T-72
Target # 4 HT T-72
Target # 5 HT T-80
Target # 5 LW 2-Ton

SMART MINES (e.g. WAM)

Coordinated
Attack and
Engagement

Engage Targets #3, 4, 5



AOS (e.g. ADAS) Long Range

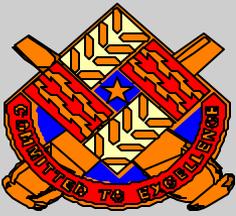
- Sensor Level - Beamforming
- Fusion Level - MTT, ATR

Short Range (CPA)

- Sensor Level - Feature Extraction
- Classification, ID
- Discrimination for Counting
- Fusion Level - Scenario Assessment

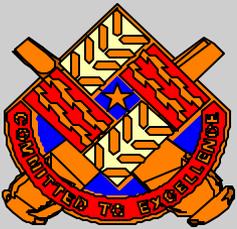
Short Range Acoustic Smart Mines (CPA - Processing)

- Tracking
- Classification and ID
- Coordinated Engagement



Acoustic Algorithm Development

- ARDEC Algorithm Development – 2 Areas
 - Target **Classification** and **ID**
 - Classification of ground vehicles based on the number of engine cylinders
 - Identification of targets according to type (i.e. BMP, T72, M1, ...)
 - Classification as Heavy or Light, Wheeled or Tracked
 - Target **Counting** Algorithm
 - Development of an Acoustic “Trip-Line” concept
 - Monitor activity in a predetermined field of view using an adaptive beamforming algorithm
 - Count the number of targets that pass through the trip-line over time



Ground Target Classes





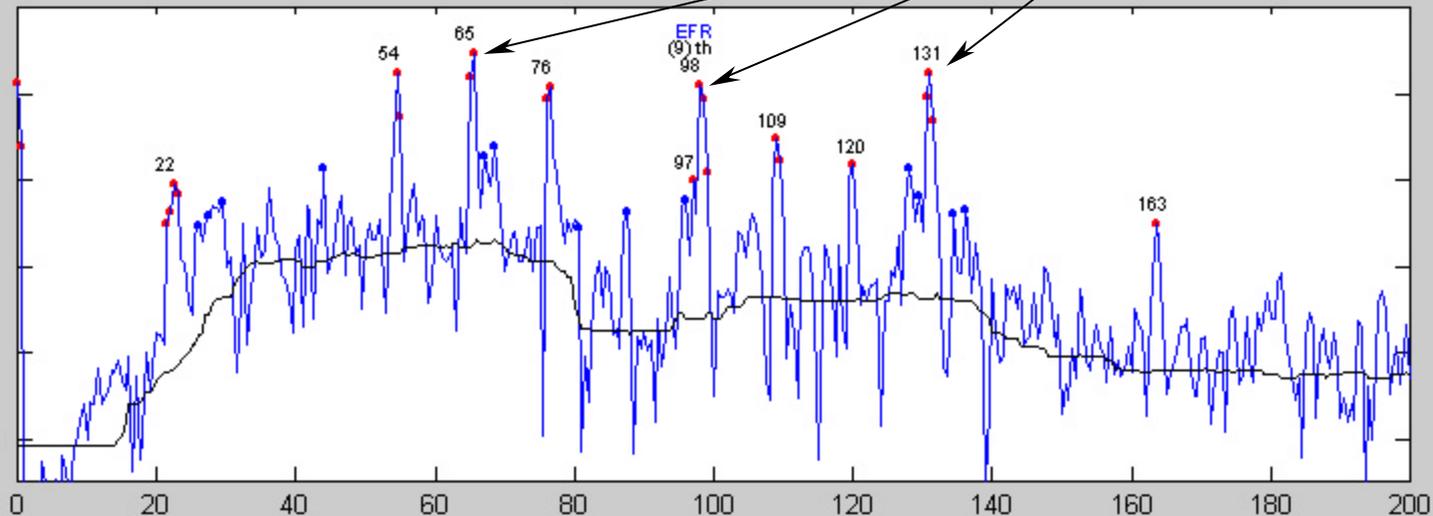
Feature Extraction

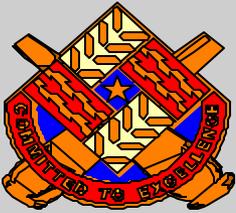
- Sort Harmonically Related Peaks in descending order of SNR
- Determine the harmonic number of the tallest peaks
- Use a subset of HLA harmonics as feature vector for classification
- Over 300 WAM signatures (54180 s) used to train classifier

Fundamental = 10.97 Hz

HLA ® [22 54 65 76 88 98.5 109.5 120.5 131]
= [2 5 6 7 8 9 10 11 12]

$$f(p_1, p_2, p_3) = [9 \quad 12 \quad 6]$$





Bayesian Template Approach

- Perform feature extraction over signature database and calculate a priori probabilities. $T_i = 6, 8, 12, \text{Turbine, or } M1, M60, M113, \text{BMP, ZIL, BTR-80} \dots$

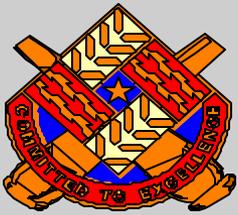
$$P(T_i) = \frac{\text{\# of HLA frames for class}}{\text{\# of HLAs frames for all classes}}$$

$$P(\text{HLA} | T_i) = \frac{\text{\# of a HLA frames for class}}{\text{Sum of HLA frames for given class}}$$

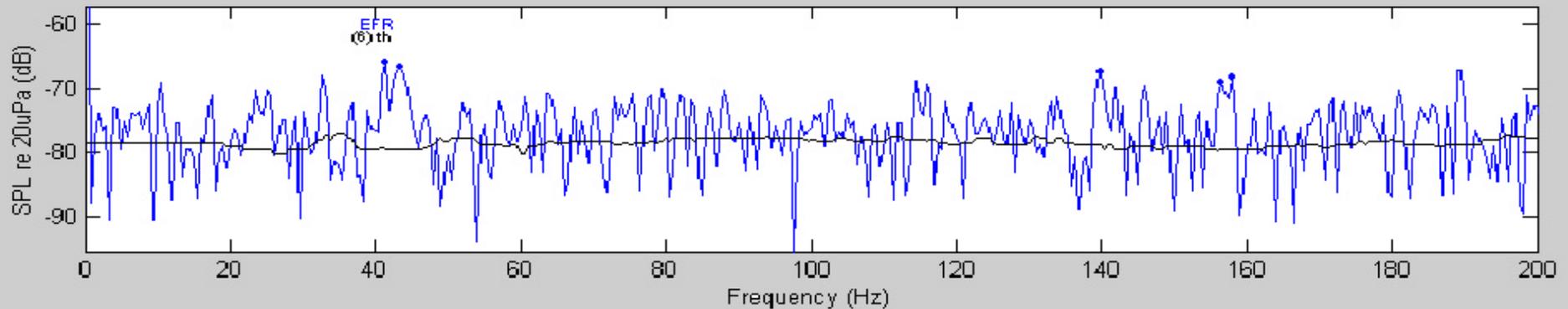
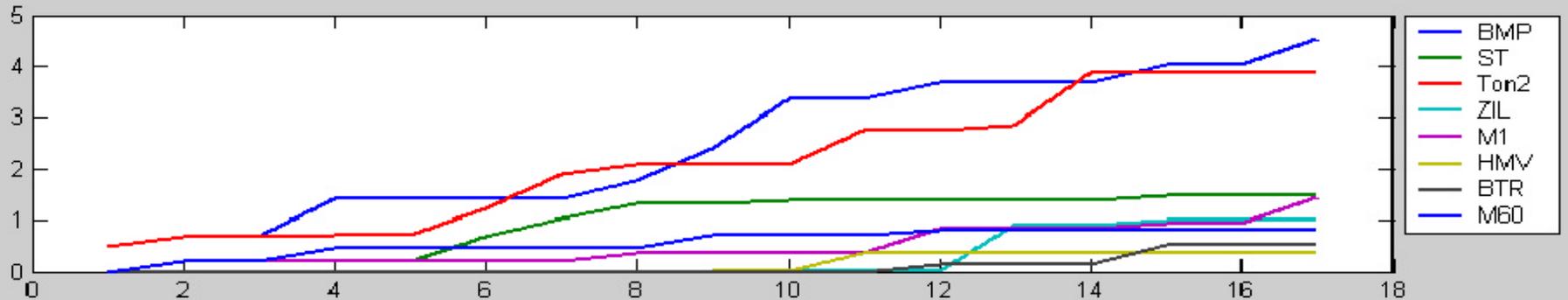
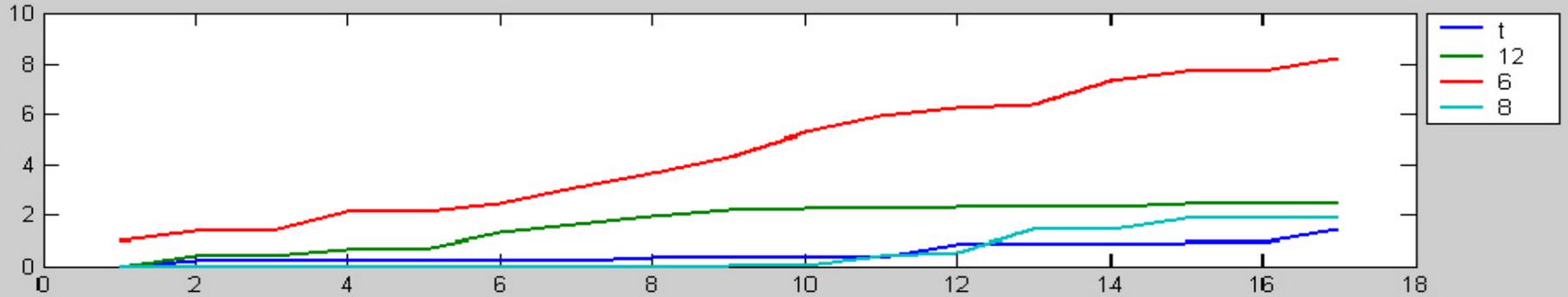
- Bayes Theorem: Find $P(T_i / \text{HLA})$ given some HLA using Bayes Theorem. Find $T_i = 6, 8, 12, \text{Turbine, or } M1, M60, M113, \text{BMP, ZIL, BTR-80} \dots$

$$P(T_i | \text{HLA}) = \frac{P(\text{HLA} | T_i) \cdot P(T_i)}{\sum_j^m P(\text{HLA} | T_j) \cdot P(T_j)}, \quad 1 \leq i \leq m$$

- Classification - Integrate Probabilities over time $P(T_i | \text{HLA}, t)$

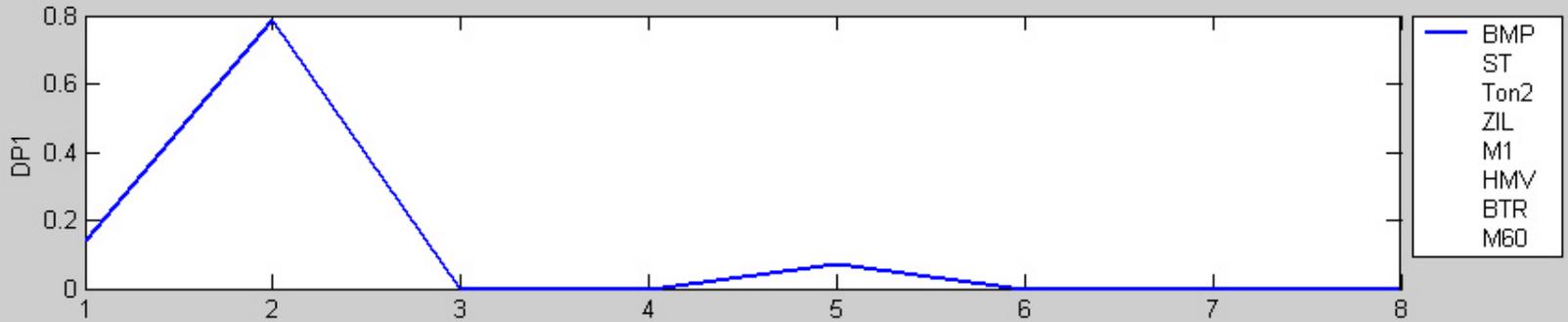
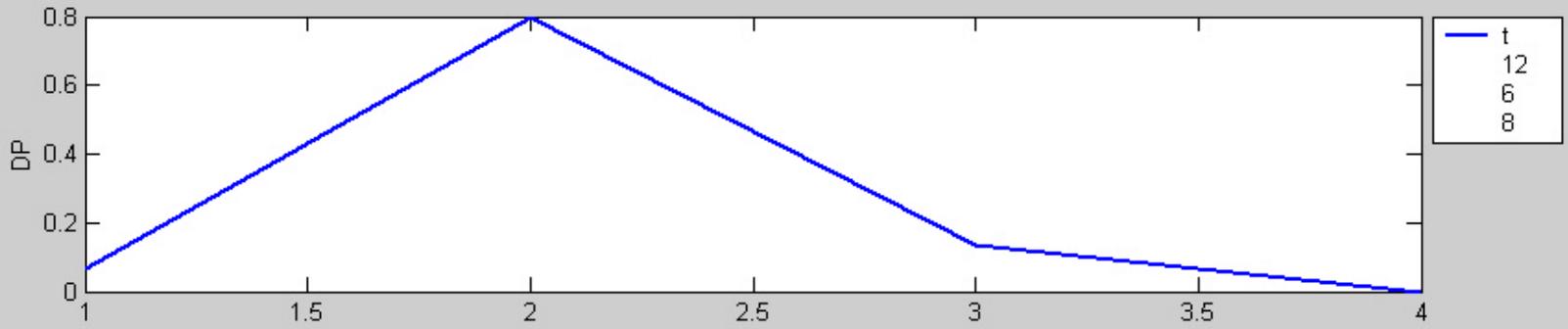


Classifier Example

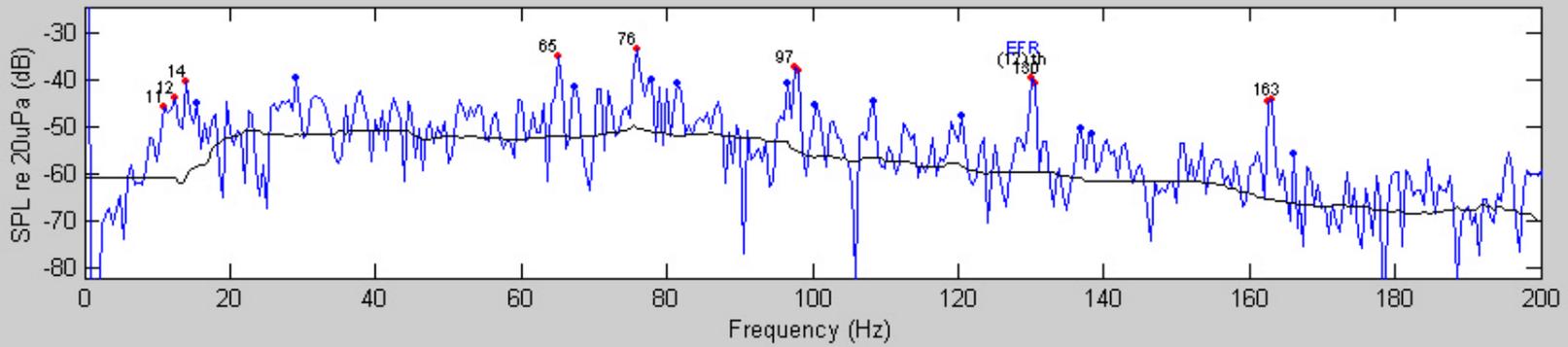


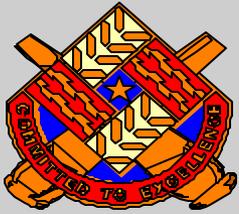


Classifier vs. 12 cyl T-72



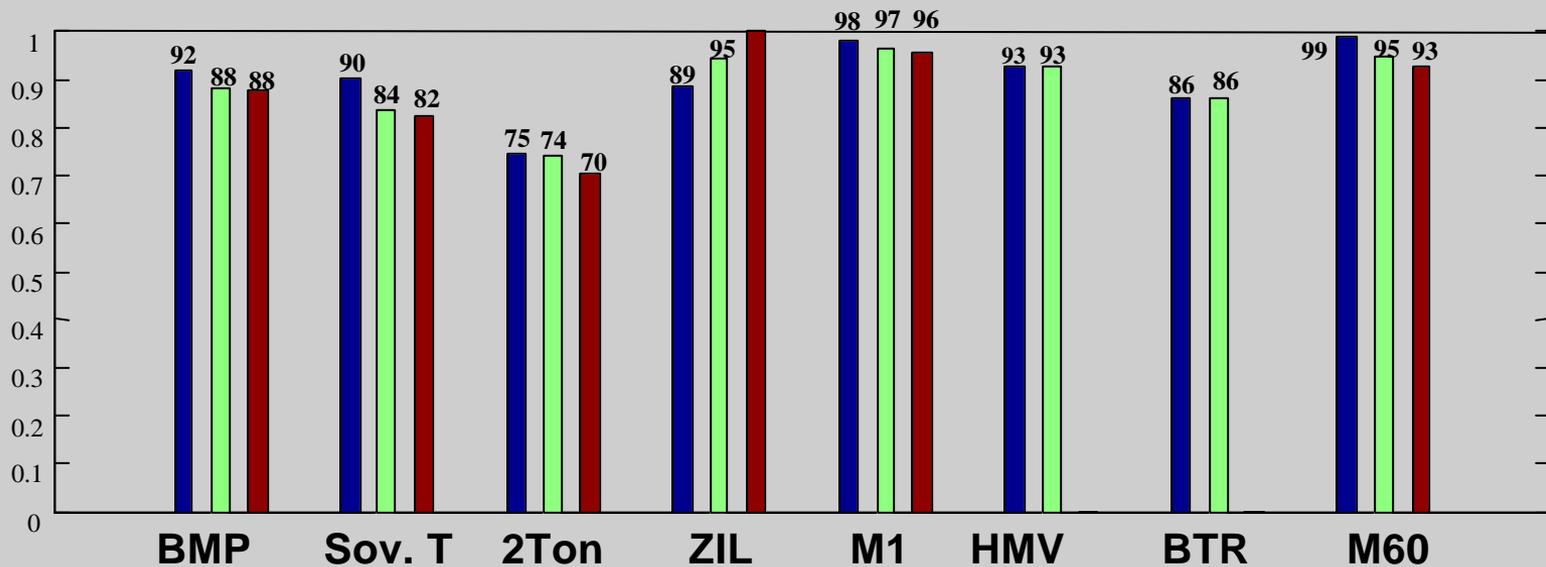
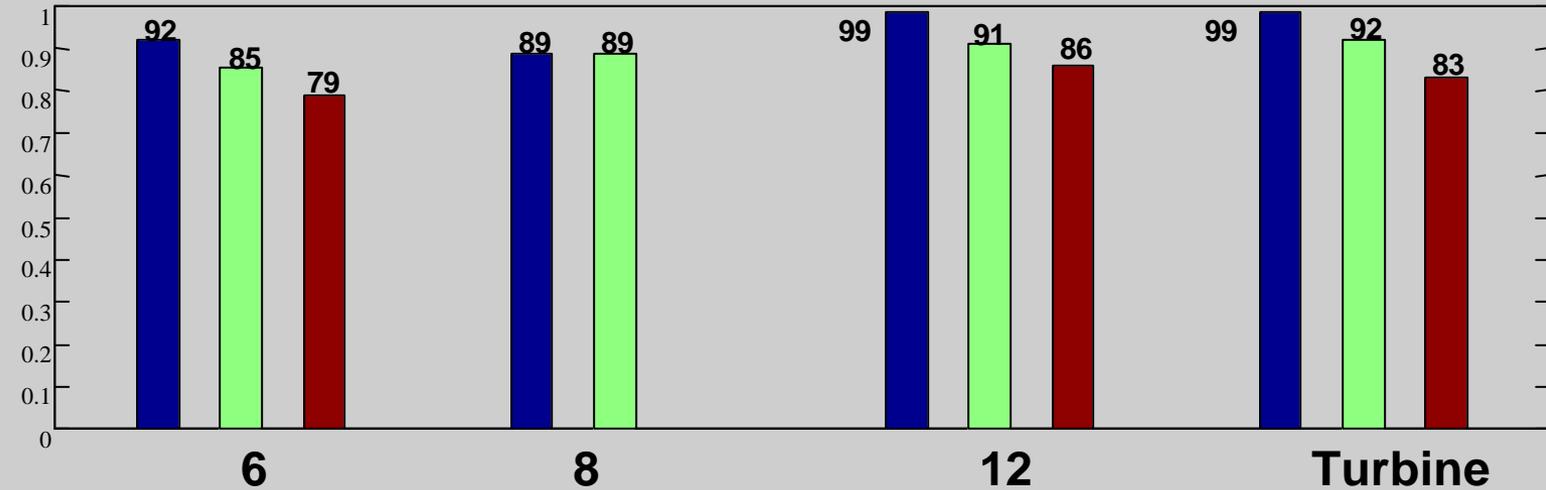
Noise Floor and PSD for 10 dB

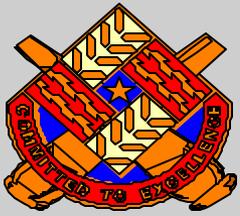




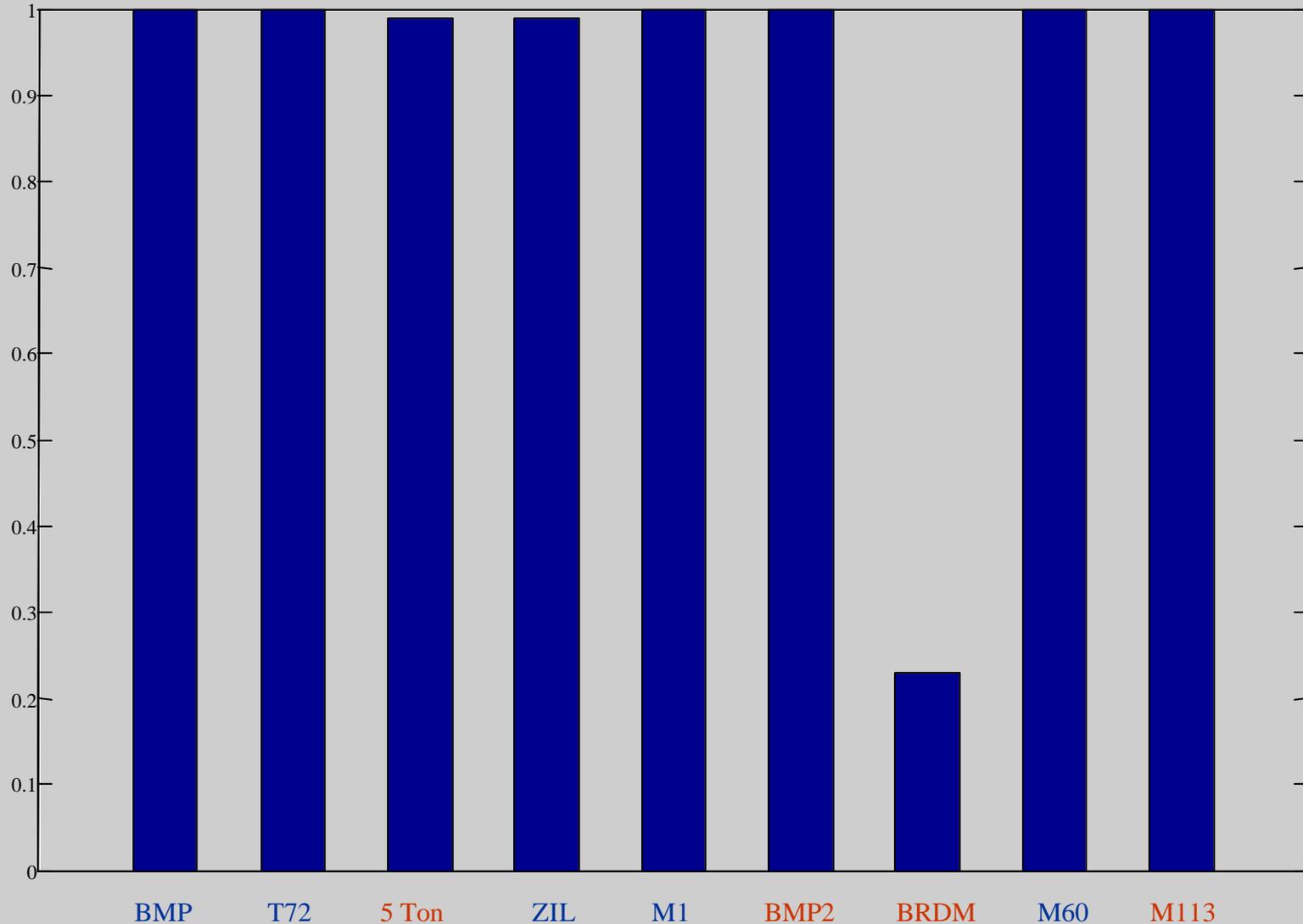
Classification/ID Algorithm Performance

■ Training Set ■ All Runs ■ Runs not in Set



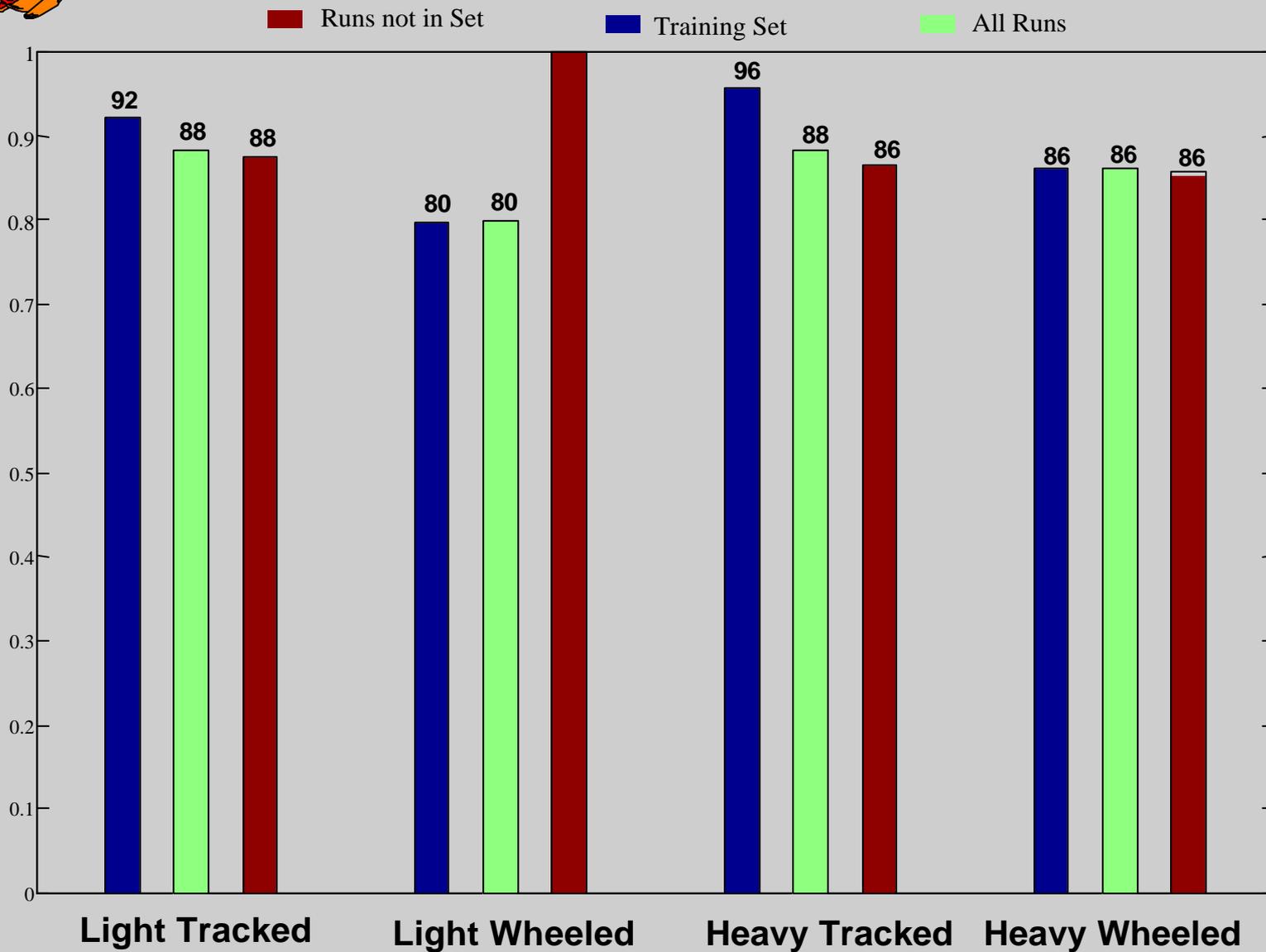


Cylinder Classifier – Untrained ADAS Data





Target Classification - LW, LT, HW, HT

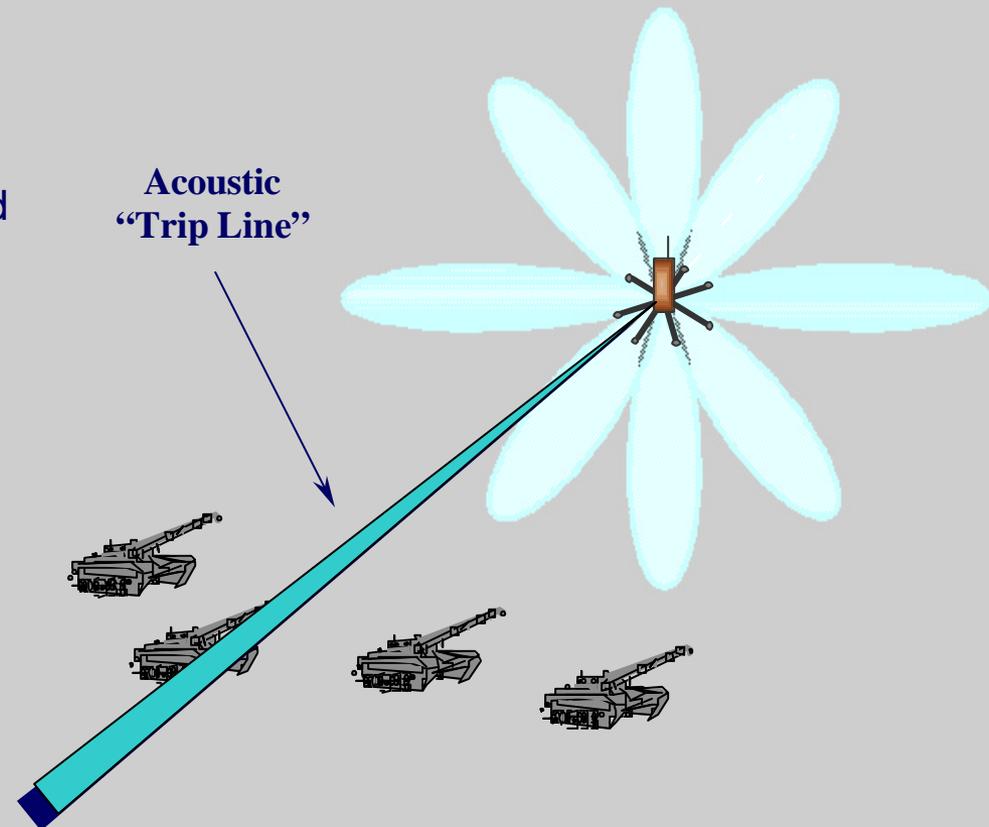




Target Counting Algorithm

- Multiple Target Tracking Algorithm

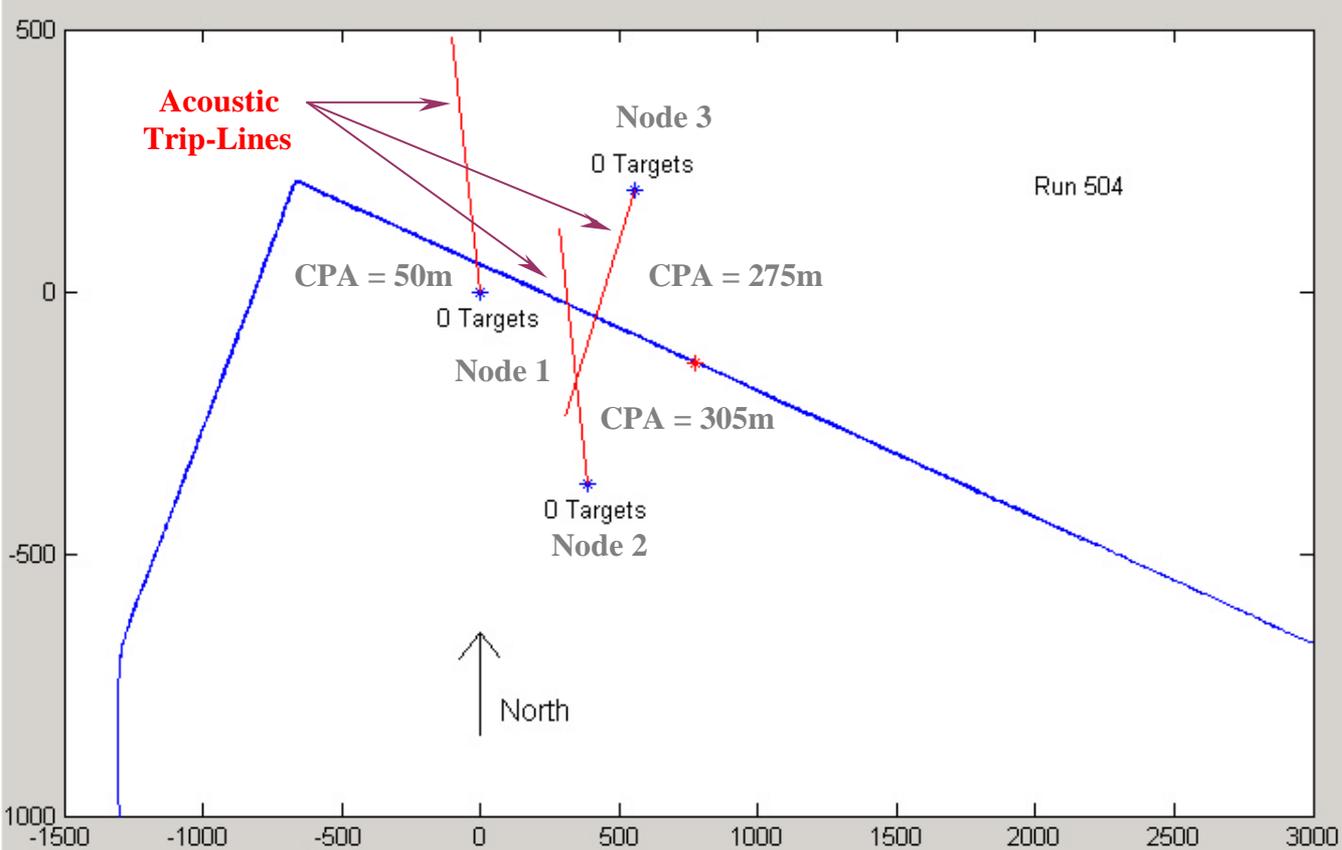
- Used to overcome difficulties associated with long range tracking of **closely spaced targets of the same type**
- Tracks frequency components from different targets in bearing
- Uses a combination of 2 beamforming algorithms
 - Conventional Beamformer
 - MVDR (max-likelihood type)
- Developed and tested using ADAS data collected at SAFE II
- Successfully demonstrated at YPG during the WAM data sharing collection exercise





Target Counting Algorithm

- *MVDR Adaptive Beamforming Algorithm*
 - Exhibits the ability to resolve signals separated by less than the natural beam width of the array
 - In order to obtain the accuracy needed to count targets that are very closely spaced ® single snapshot is used
- *MVDR \hat{P} Weights are Adaptively Computed*
 - All-pass characteristic - Emphasize signals propagating from look direction
 - SUPPRESS noise and interfering signals propagating from other directions.
 - Sample of surrounding noise is added into the estimate, and then subsequently removed using a noise floor
- *Used to Generate an Acoustic “Trip Line”*
 - 8 principal directions + look direction of the trip line.



Start

Zoom node 1

Pause

Zoom node 2

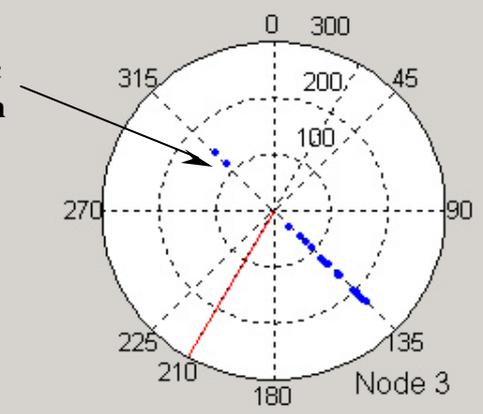
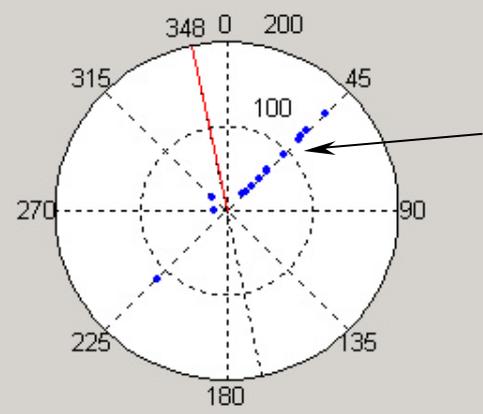
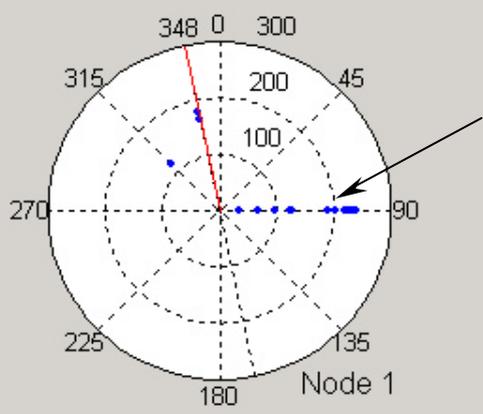
Next

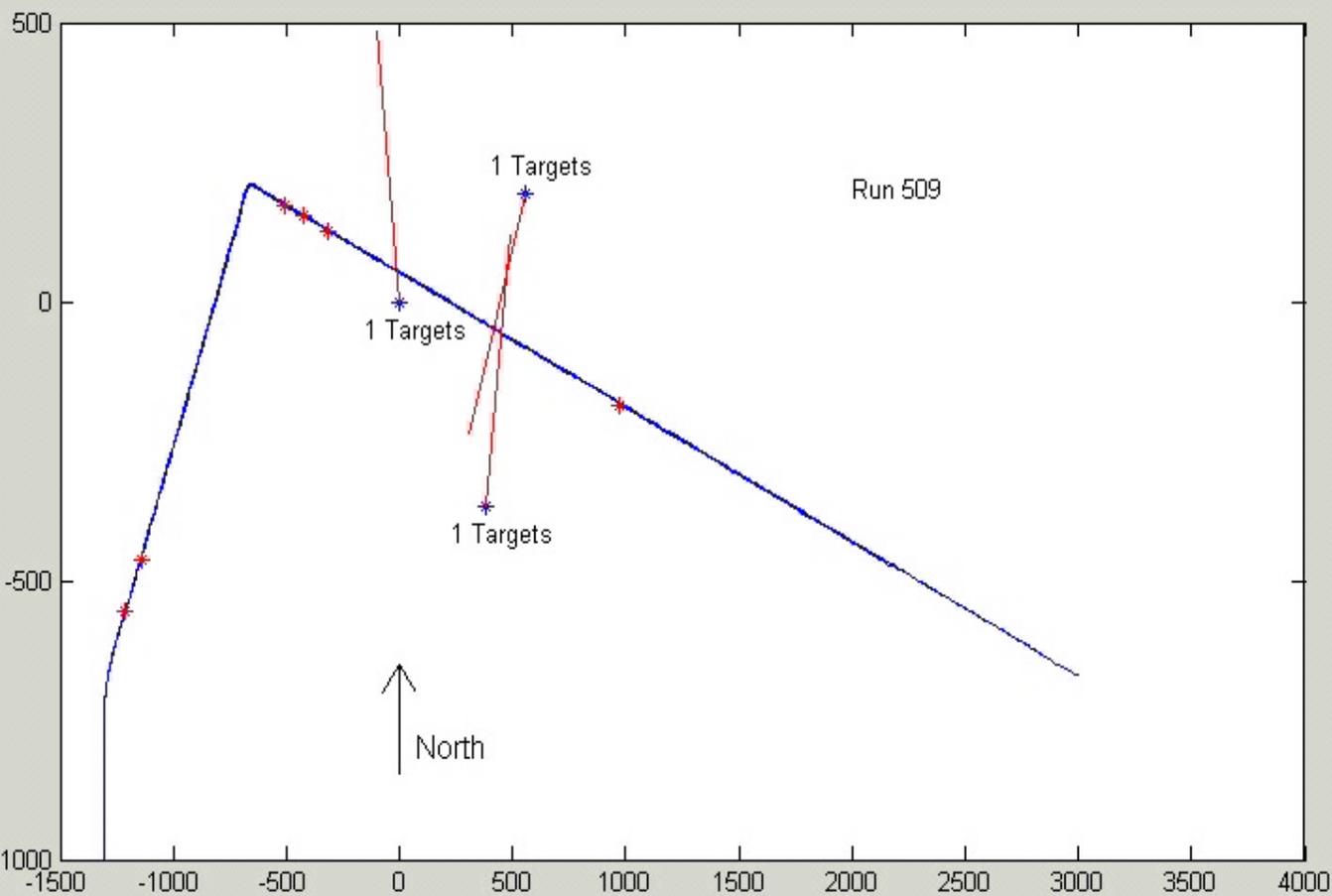
Zoom Node 3

Sound on/off

Show Road

504





Stop

Zoom node 1

Pause

Zoom node 2

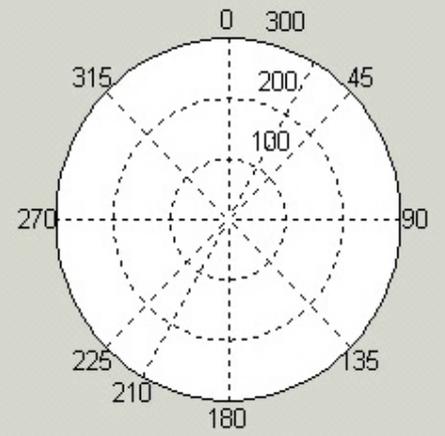
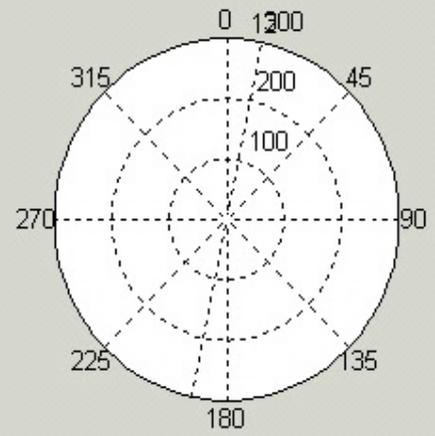
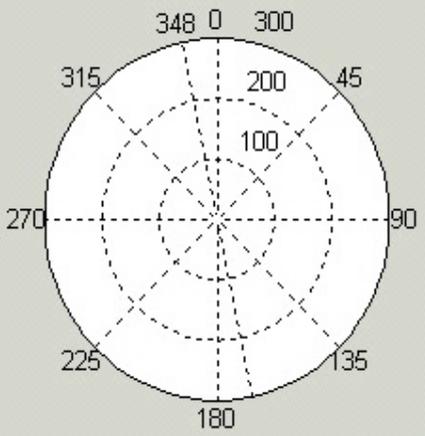
Next

Zoom Node 3

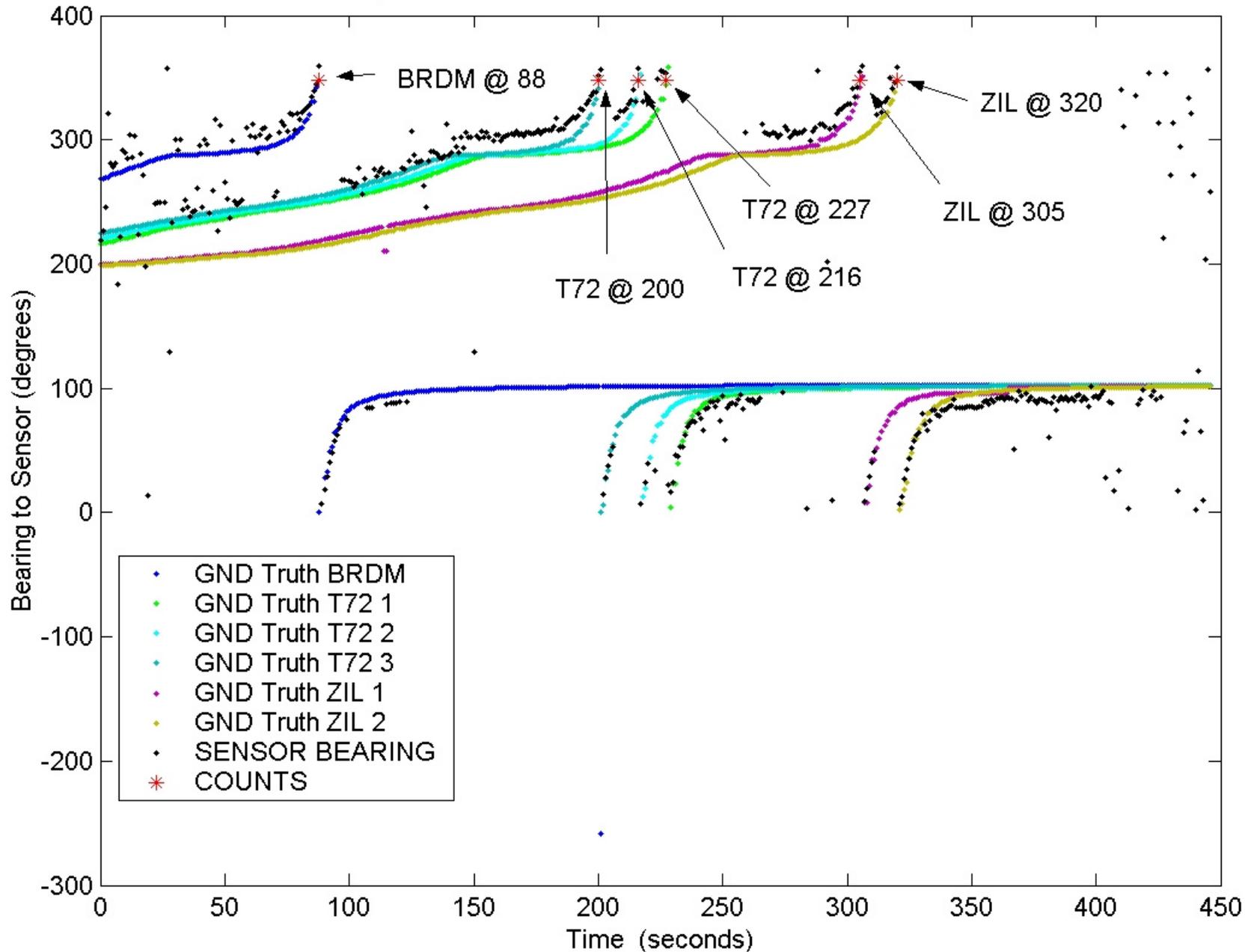
Sound on/off

Show Road

509



Target Counter Performance YUMA Node # 1 Run 1509





Preliminary Performance

Run	Description	Node 1	Node 2	Node 3
502	BRDMx1	1/1-----100%	1/1-----100%	1/1-----100%
503	BRDMx1	1/1-----100%	1/1-----100%	1/1-----100%
504	T72x1	1/1-----100%	1/1-----100%	1/1-----100%
507	BRDMx1, BTR, T72x3	5/5-----100%	3/5-----60%	2/5-----40%
508	BRDMx1, T72x3, ZILx2	6/6-----100%	6/6-----100%	5/6-----83%
509	BRDMx1, T72x3, ZILx2	6/6-----100%	6/6-----100%	6/6-----100%
512	BMPx3, T72x3, ZILx2 BTRx1	8/9-----89%	8/9-----89%	8/9-----89%
514	M60x1	1/1-----100%	1/1-----100%	1/1-----100%
515	M60x1	1/1-----100%	1/1-----100%	1/1-----100%
516	M113x1	1/1-----100%	1/1-----100%	1/1-----100%
519	HMMVx2, 5 TONx2	4/4-----100%	4/4-----100%	3/4-----75%
520	HMMVx2, M113x2, M60x3, TRUCKx2	8/10-----80%	9/10-----90%	7/10-----70%
522	M60x3, TRUCKx2	4/5-----80%	5/5-----100%	2/5-----40%
526	ZILx1	1/1-----100%	1/1-----100%	1/1-----100%
536	BTRx1, BMPx2, ZILx2	5/5-----100%	5/5-----100%	4/5-----80%
Total		53/57-----93%	53/57-----92%	44/57-----77%



Concluding Remarks

- **Classification – Cylinder and Target ID**
 - Statistically resolved templates – HLA information used to develop a “time reinforced” Bayesian discrimination and ATR algorithm
 - Tested against 1200+ signatures in database, 30+ scenarios at Picatinny
 - Achieved a 90+% accuracy for cylinder classification and target ID when tested in field

- **Target Counting Algorithm**
 - MVDR-like beamformer used to create an adaptive “trip-line”
 - Uses conventional and adaptive beamforming algorithms to extract features used to count targets as they cross the “trip-line”
 - Tested against 150+ signatures in database, 500+ scenarios at Picatinny and YPG