

The US Army Learning Concept for 2015



18 October 2012

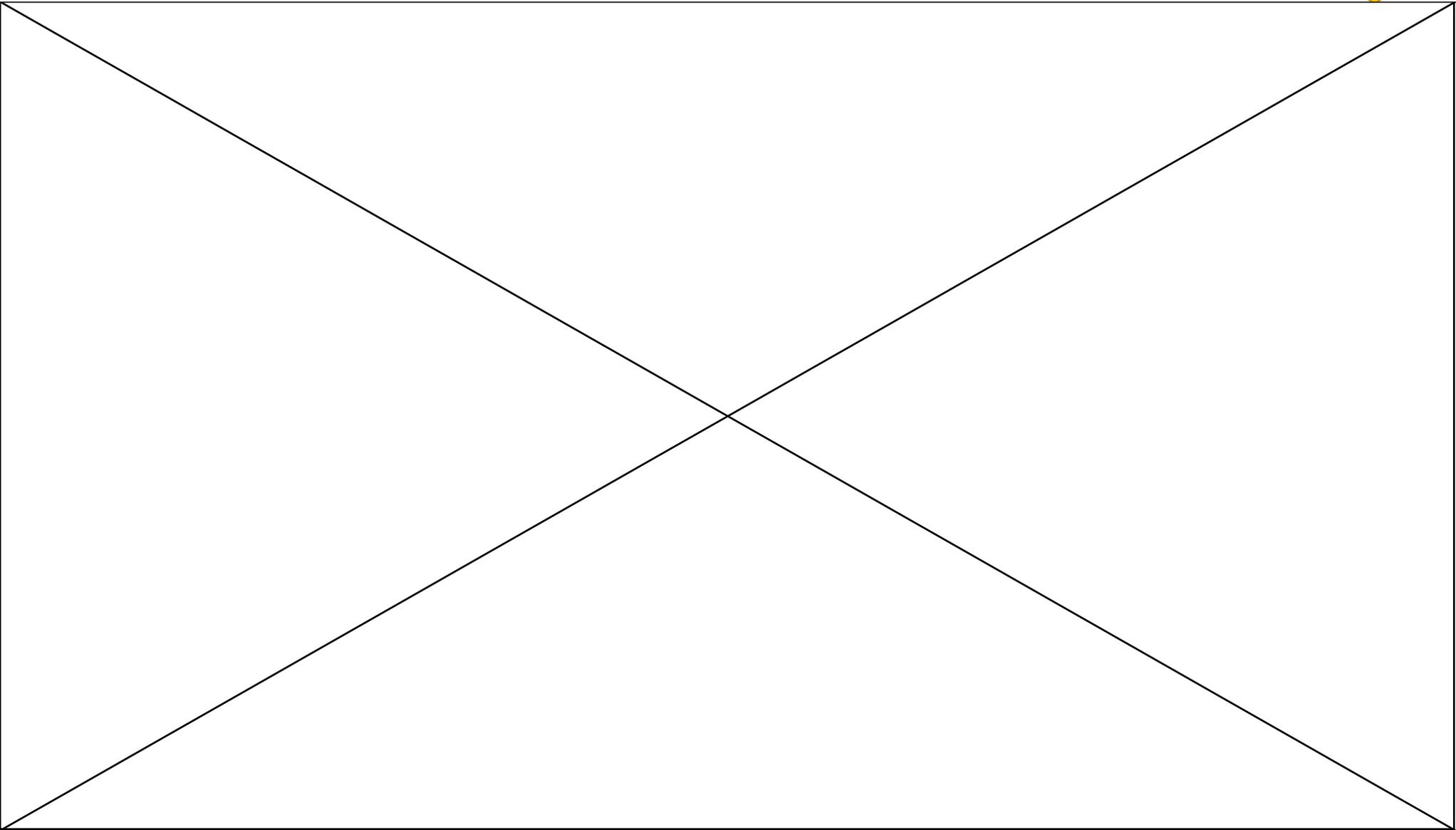
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for 2015**



Thinking Soldiers
Learning Army

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- **Learner-centric**
- **Learning on demand**
- **Problem-based learning**
- **Contribute to the base of knowledge**
- **Lifelong learning**

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- **Learner-centric**

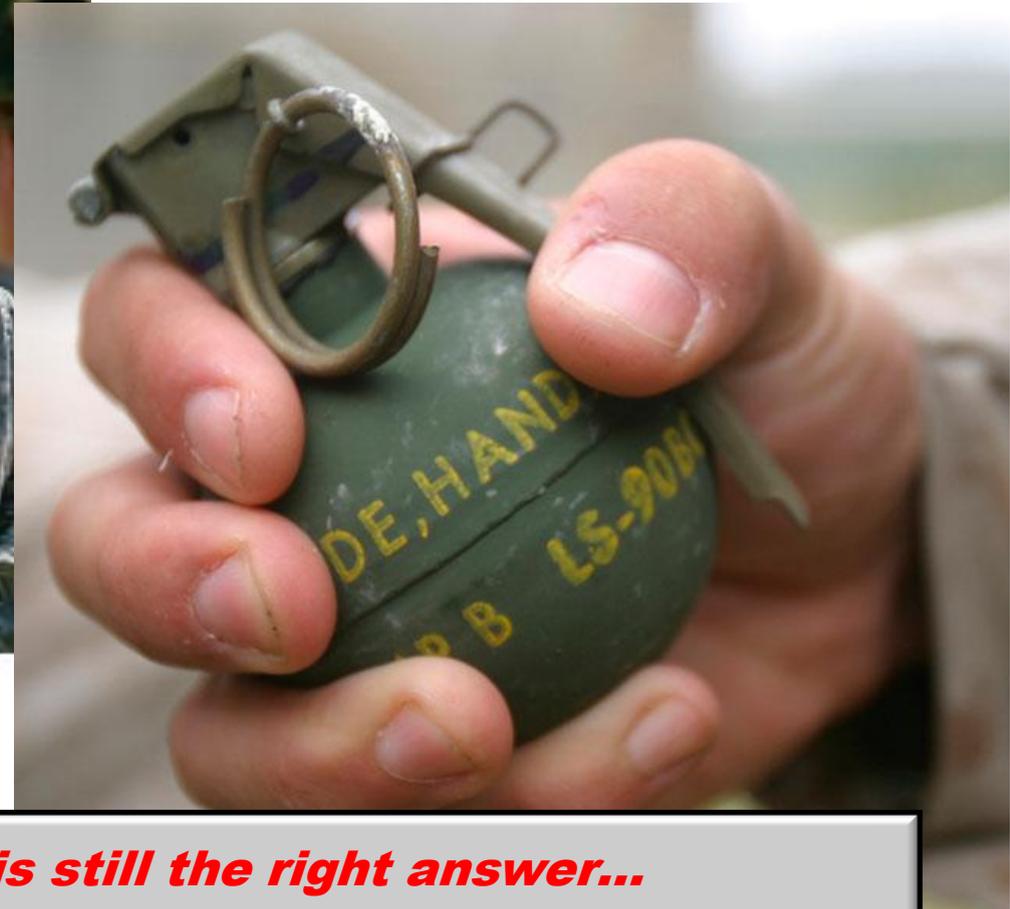


Breaking the “SAGE ON THE STAGE” paradigm

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- **Learner-centric**

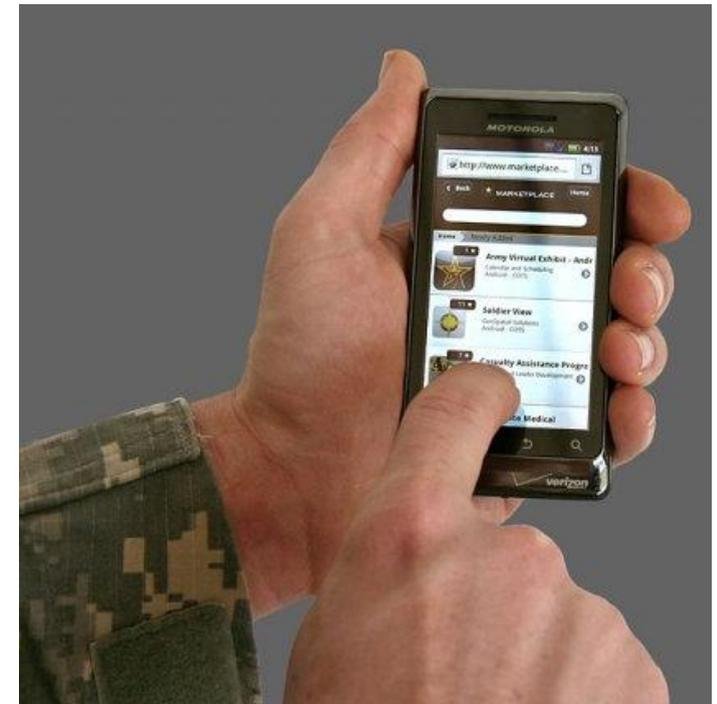


Sometimes Pedagogy is still the right answer...

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- **Learning on demand**



Mobile Learning enabled by technology

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- **Problem-based learning**



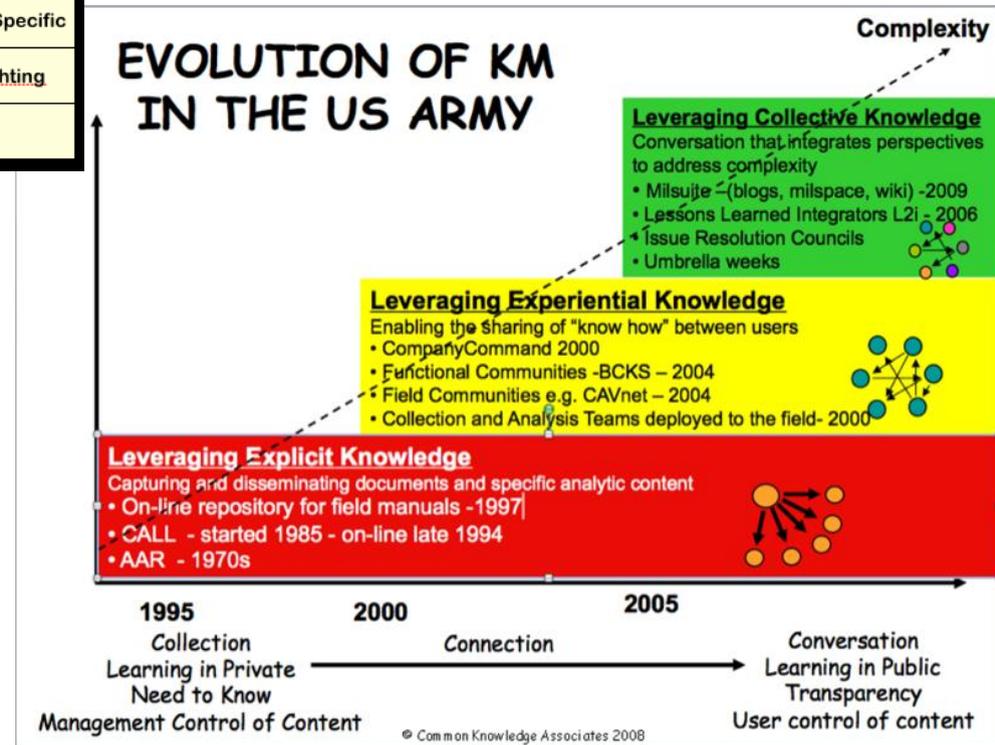
“How to think” vice “What to think”

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- **Contribute to the base of knowledge**

119 Developers		
53 Apps		
17 Android Apps	16 iPhone Apps	2 Black Berry Apps
10 ASP NET Apps	7 LAMP Apps	1 AKO
Application Types		
14 Data Viz	8 Training	9 Mission Specific
6 Morale/Welfare/Rec	6 Location Aware	3 Warfighting
2 Career/Personnel Mngmt	5 Other	



Shared operational experience contributes to peer-based learning

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- **Lifelong learning**



Army-specific knowledge content accessible on demand

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- **Learner-centric**
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- **Lifelong learning**

