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# Competition in Defense Acquisitions



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# Competition in DoD Acquisitions

- Competition is a driving force in the US economy
  - It forces organizations to improve quality, innovate, reduce costs, and focus on customer needs
  - There are many differences between the commercial and defense markets
  - However, as a general rule, competition has the same effects in defense acquisitions
- None-the-less, introducing competition into DoD acquisitions is not always straightforward
- Barriers include: industry consolidation (horizontally and vertically); increased resistance to globalization (“Buy American”); product specialization; often increased up-front costs; and reluctance to change suppliers (even if they are not performing)

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# Eight Potential Forms of Competition and Results Usually Found

1. Compete **for** Development—winner “buys in” (with performance, schedule, and cost “optimism”)
  - ❑ later results in lower performance, schedule slips, and costs growths (“optimize the changes clause”)
2. Competition **during** Development—introduces innovation to meet performance, schedule, and costs targets; and reduce risks
  - ❑ especially effective if given a production cost target and flexibility to do systems engineering and to use proven technology for block I
3. Compete **for** Production—forces extreme “optimism” on prices bid (since win or lose all)
  - ❑ proposed learning curves not achieved (curves often even go up)
  - ❑ sole-source pricing of all changes; and an incentive to create them

# Initial low bid is likely be Illusory



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# Eight Potential Forms of Competition and Results Usually Found (cont)

4. Competition **during** Production—forces continuous process and product innovation, resulting in:
  - Higher performance at lower costs
  - Steeper learning curves achieved by both suppliers
5. Compete **during** **Sustainment** — Support usually is a sole-source follow-on—but if reliability is poor and/or support costs are high—introducing competition can have big impacts.
6. Competition **for** **Services**
  - Services should not be about the lowest hourly rate (but, they often are); quality matters (i.e. “best value”) but harder to predict and to measure
7. Competition **during** **Services**
  - Best to award multiple service providers and compare cost and results (services now 60% of DoD acquisitions)
8. “Competitive Sourcing” (Public/Private Competitions) e.g. via A-76 — Results are generally higher performance, and an average of over 30% savings (no matter who wins)

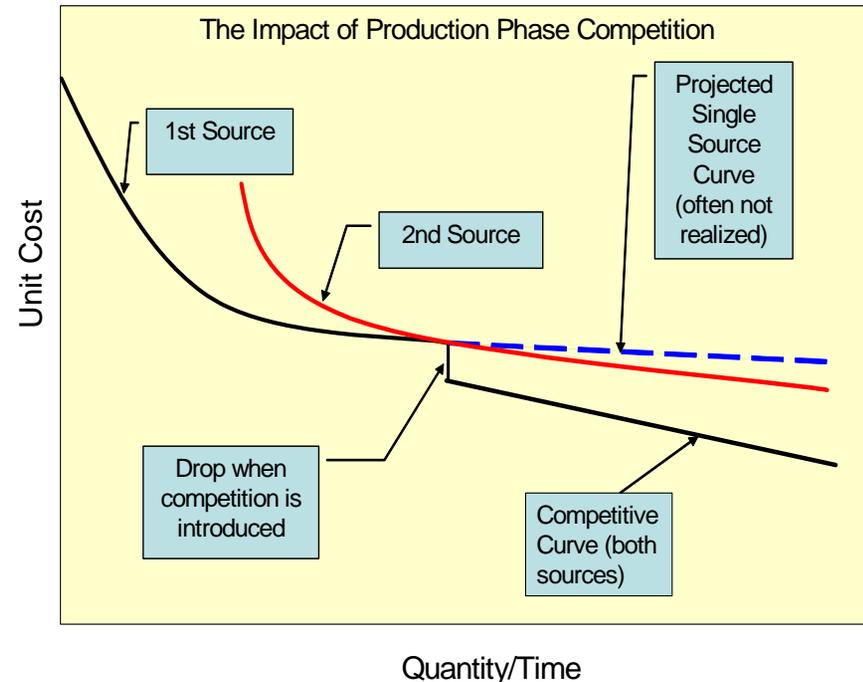
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# Competition in Production

- Learning curve **theory** predicts that as a firm becomes more experienced, and increases volume, it becomes more efficient.
- However, most learning curve data has been gathered in a **competitive** environment (based largely on commercial data).
- **Empirically**, competitive pressure increases steepness of learning curve; but, in the absence of competition, learning curves are, at best, relatively flat.
- **Allocation** (to a split buy) or **teaming** does **not** provide competitive pressure.

# Impact of Production Competition on Learning

Program	Cost Improvement Rate		Percent Difference
	First Source	Second Source	
AIM-7F	0.87	0.84	3.00%
BULLPUP	0.82	0.80	2.00%
TOW	0.98	0.89	9.00%
AIM-9L	0.90	0.83	7.00%
AIM-9M	0.94	0.85	9.00%
HELLFIRE	0.94	0.92	2.00%
TOMAHAWK	0.79	0.71	8.00%



**Competition produces counterintuitive result – second source demonstrates steeper learning curve than initial producer; then first source becomes competitive, and both have steeper learning curves.**

Source: International Armaments Cooperation in a Era of Coalition Security, Report of the Defense Science Board, August 1996

## Benefits Shown in Earlier In-Production Competition Studies

<b>Study Organization</b>	<b>Year</b>	<b>Number of Systems</b>	<b>Observed Net Savings</b>
<b>Scherer</b>	1964	--	25%
<b>McNamara</b>	1965	--	25%
<b>Rand</b>	1968	--	25%
<b>BMI</b>	1969	20	32%
<b>Army Electronics Command</b>	1972	17	50%
<b>LMI</b>	1973	--	15-50%
<b>Joint Economic Committee</b>	1973	20	52%
<b>IDA</b>	1974	20	37%
<b>LMI</b>	1974	1	22%
<b>ARINC</b>	1976	13	47%
<b>APRO</b>	1978	11	12%
<b>IDA</b>	1979	31	31%
<b>TASC</b>	1979	45	30%

Source: International Armaments Cooperation in a Era of Coalition Security, Report of the Defense Science Board, August 1996

# Cost Growth in Competitive Dual-Source Programs vs. Sole-Source--from Changes and Technical Problems\*

	<u>Dual-Source</u>	<u>Sole-Source</u>
Number of Programs	6	19
Percent EMD Changes Cost Growth	7.4%	29.4%
Percent Procurement Changes Cost Growth	4.1%	15.2%

Dual-Source Programs include:

- AIM-9M
- AMRAAM
- HARM
- Hellfire
- Peacekeeper
- Tomahawk

\* CAIG called these “Mistakes” and Defined as:

- Production quantity assumptions and estimation changes
- Engineering, test, and development changes
- ILS changes, and spares and support changes not attributable to post-milestone II discretionary decisions
- Schedule slips attributable to technical problems
- Other changes not attributable to discretionary changes

Source: OSD CAIG Cost Growth Study, May 2001

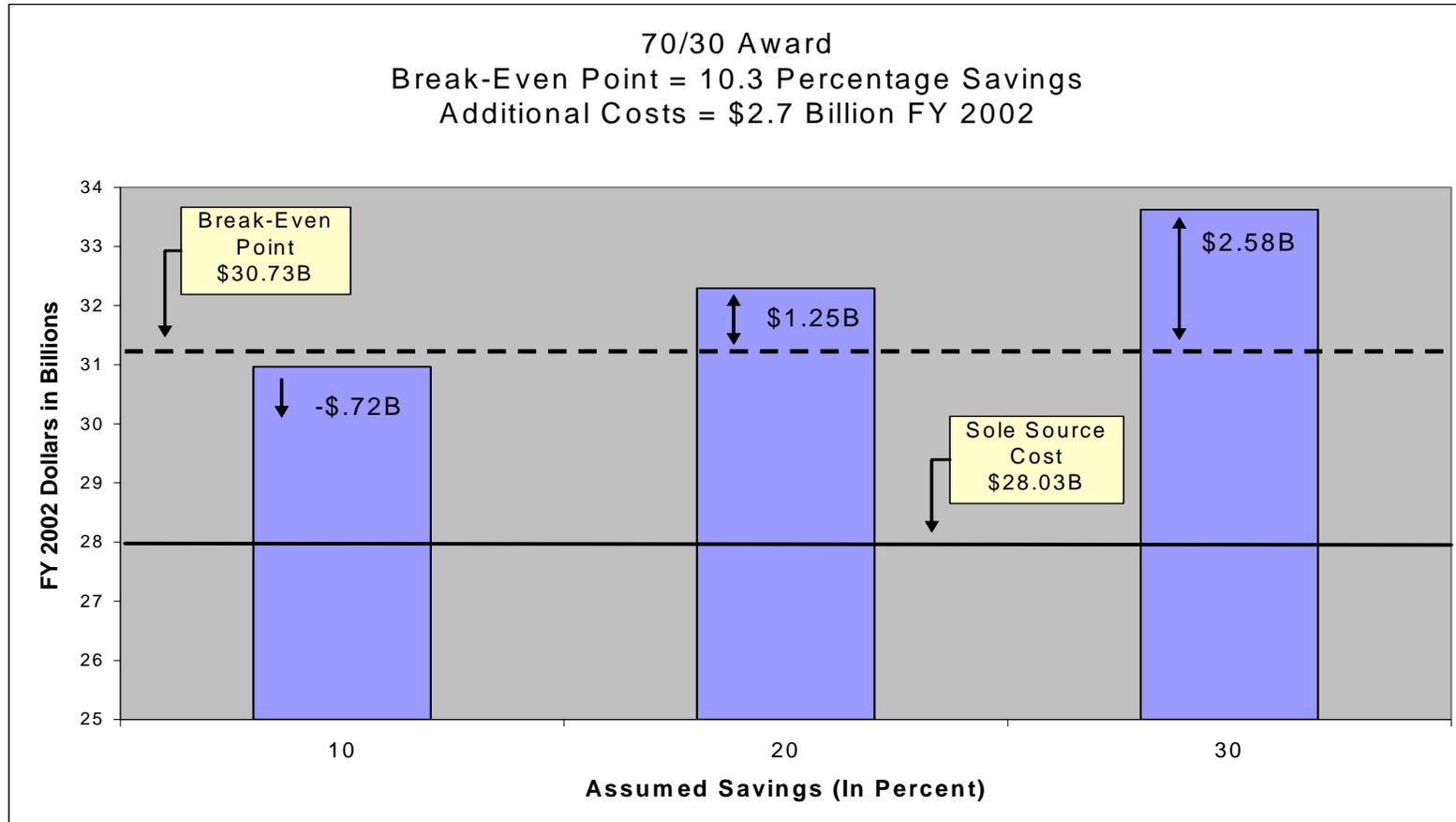
# The Great Engine War—Realized benefits

(Pitted P&W and G.E to supply different engines for F-15s and F-16s)

- Improved Reliability
  - Shop visit rate per 1000 engine flight hours is half the pre-competition engines
  - Scheduled depot return increased from 900 cycle to 4000 cycles
- Improved contractor responsiveness, as well as investments to improve efficiency, upgrade manufacturing capability, and other capital investments to reduce costs and improve quality
- Lower cost warranties--significant savings gained from the original P&W warranty cost
- Dual lower-tier suppliers and hence operational flexibility and an enlarged industrial base
- Considerable protection from production disruption
- Estimated \$2 – 3 billion in net savings (then-year dollars) over the 20 year lifecycle of the aircraft

Both new engines proved to be more capable, durable, and supportable, and at lower costs than the current engine

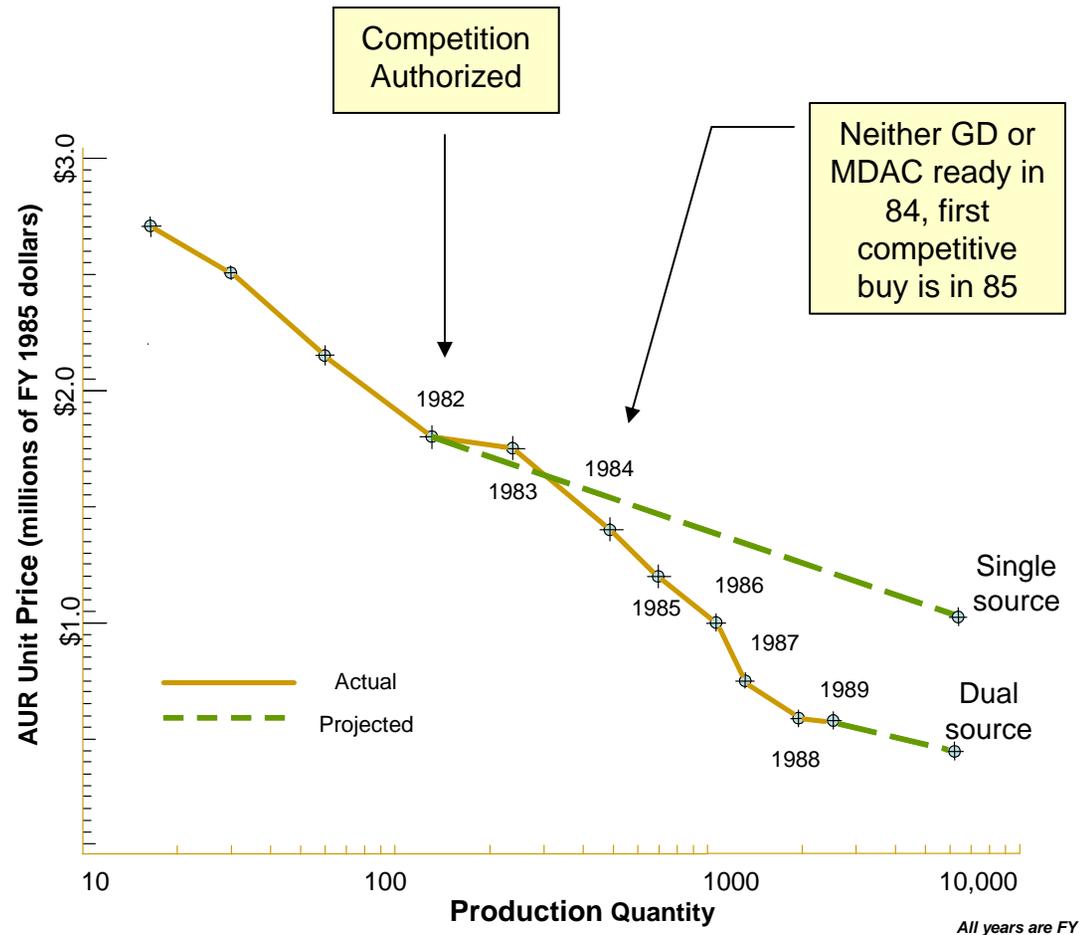
# Competition During Production: JSF Engines NPV Break-Even Analysis



Source: Testimony of Michael Sullivan before the House Armed Services Committee, Subcommittees on Air and Land Forces, and Seapower and Expeditionary Forces, March 22, 2007

# The Tomahawk Experience — Realized Benefits

- G.D. would not assume responsibility for missile reliability so Gov. introduced second source
- System Reliability improved from approx 80% to 97%
  - This increase attributed to P.M. initiated corrective action as well as competitive pressure
- P.M, GD/C, and PA&E studies all concluded that dual-sourcing saved the government money, while improving performance



Sources: Birkler and Large, Dual-Source Procurement in the Tomahawk Program, RAND, 1990, John Birkler et al, Assessing Competitive Strategies for the Joint Strike Fighter, RAND Corp., 2001

# Summary of Commercial Aircraft Produced in a Competitive Environment

- Of these programs, all showed a **decrease** between 2% and 27%
- Overall simple average was 16% **decrease** over program life

\*Cost Growth Factor is based on actual cost incurred

Aircraft	Net Cost Growth*
B737-400	0.76
B757-200ER	0.80
A310-300	0.98
A320	0.92
A330-300	0.86
DC10-30	0.83
MD-11	0.73
<b>Average</b>	<b>0.84</b>

Source: "Historical Lease Rates/Values 1971-2000" <http://www.aircraft-values.co.uk/>,

# Cost-Growth Factors\* for DoD Aircraft Programs with no Production Competition

- Of these programs most showed an **increase** between 25% and 104%
- Two programs showed a very modest decrease
- Overall simple average was a 46% **increase**

\*Cost Growth Factor is based on actual cost incurred vs. program baseline

Aircraft	Cost-growth Factors
A-6E/F	0.96
B-1B	0.98
C-17	1.70
EF-111A	1.62
F/A-18 A-D	1.54
F-14A	1.25
F-15A-D	1.47
F-16A-D	1.29
JSTARS	2.04
T-45	1.74
<b>Average</b>	<b>1.459</b>

Source: John Birkler et al, Assessing Competitive Strategies for the Joint Strike Fighter, RAND Corp., 2001

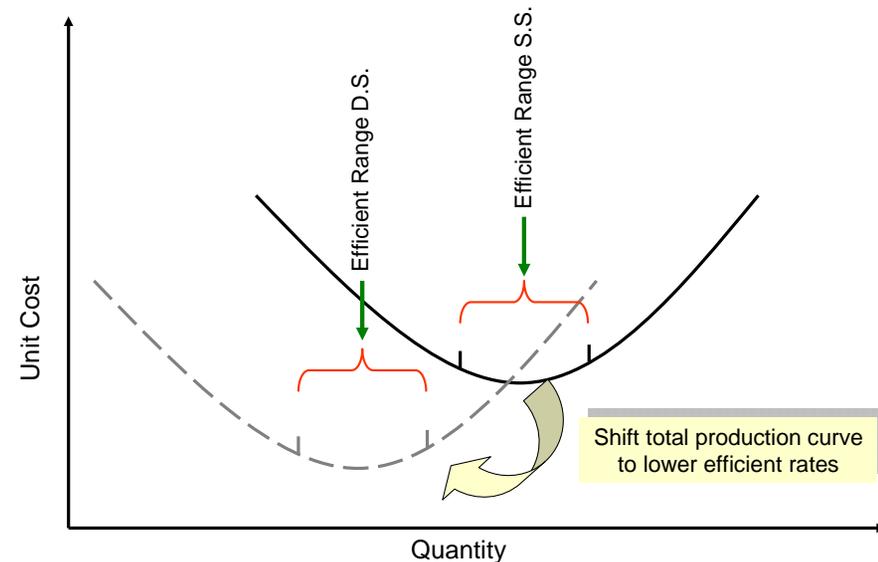
# Cost Growth Examples for other Non-Competitive Programs

- Non-Competitive Programs:
  - ❑ Increase development times
  - ❑ Decrease production efficiency
  - ❑ Remove learning curve incentive
  - ❑ Discourage innovation
  - ❑ Damage industrial base

Program	Cost Growth Factors	
	Development	Procurement
JSTARS	2.20	2.04
Longbow Apache - AFM	1.93	2.19
C-17	1.57	1.70
TOW II	2.85	1.15
Bradley/IFV/MICV	2.55	2.29
M-1 (Abrams)	1.83	1.59

# Production Efficiency

- The theoretical argument usually given against competitive dual-sourcing is that the two firms cannot achieve “economically efficient production rates.”
- The counter to this is a “shifting of the total production curve” to lower efficient rates.
- Lockheed-Martin reduced their Trident D5 missile production rate from **60/year** to **12/year** and **lowered the unit cost** by changing their production curve.



Yet, in two recent cases (the second engine for the F-35, and the Tanker acquisition of a commercial aircraft) the Air Force has chosen a sole-source (down-select) vs. dual-source (continuous competition)—thus giving up higher performance at net lower cost for sole-source “promises.”

# Competitively-awarded Performance-Based Logistics— Availability and Response Time Comparisons

## Material Availability\*

## Logistics Response Time\*\*

<u>Navy Program</u>	<u>Pre-PBL</u>	<u>Post-PBL</u>	<u>Pre-PBL</u>	<u>Post-PBL</u>
<b>F-14 LANTIRN</b> 	<b>73%</b>	<b>90%</b>	<b>56.9 Days</b>	<b>5 Days</b>
<b>H-60 Avionics</b> 	<b>71%</b>	<b>85%</b>	<b>52.7 Days</b>	<b>8 Days</b>
<b>F/A-18 Stores Mgmt System</b> 	<b>65%</b>	<b>98%</b>	<b>42.6 Days</b>	<b>2 Days CONUS</b> <b>7 Days OCONUS</b>
 <b>Tires</b>	<b>81%</b>	<b>98%</b>	<b>28.9 Days</b>	<b>2 Days CONUS</b> <b>4 Days OCONUS</b>
 <b>APU</b>	<b>65%</b>	<b>90%</b>	<b>35 Days</b>	<b>6.5 Days</b>

May 14, 2008

\*Klevan, Paul, NAVICP, UID Program Manager Workshop Briefing, 5 May 2005

\*\*Kratz, Lou, OSD, Status Report, NDIA Logistics Conference Briefing, 2 Mar 2004

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# Competitive Sourcing/A-76

- Work is not inherently governmental
- Work can be performed better, faster, cheaper by the private sector
- Allows for public sector to compete with private sector for work
- Benefits:
  - Government very often wins (but benefits realized no matter who wins)
  - Better performance at lower cost
  - Forcing factor for “leaning” the existing process
  - Creates competition in environments that are not normally exposed to market forces

## Results of Public/Private Competitions (A-76) Cost Comparisons: 1978 - 1994

	Competitions Completed	Average Annual Savings (\$M)	Percent Savings
Army	510	\$470	27%
Air Force	733	\$560	36%
Marine Corps	39	\$23	34%
Navy	806	\$411	30%
Defense Agencies	50	\$13	28%
<b>Total</b>	<b>2,138</b>	<b>\$1,478</b>	<b>31%</b>

*Defense Reform Initiative  
Report, Nov. 1997*

# DoD “Competitive Sourcing” Demonstrated Results 1994 – 2003

Winning Bidder	Number of Competitions Won	Civilian Positions Competed (Excluding Direct Conversions)	MEO FTEs* (Excluding Direct Conversions)	% Decrease from Civilian Authorizations to Government MEO FTEs
In-House	525 (44%)	41,793	23,253	44%
Contractor	667 (56%)	23,364	16,848	28%**
<b>Total</b>	<b>1,192</b>	<b>65,157</b>	<b>40,101</b>	<b>38%</b>

\*MEO= Most Efficient Organization (as proposed by government workers)

\*\* Even for the competitions won by the contractor, the MEOs proposed decreases of 28% in the FTE headcount

*Competitive Sourcing: What Happens to Federal Employees?* Jacques S. Gansler and William Lucyshyn, October 2004

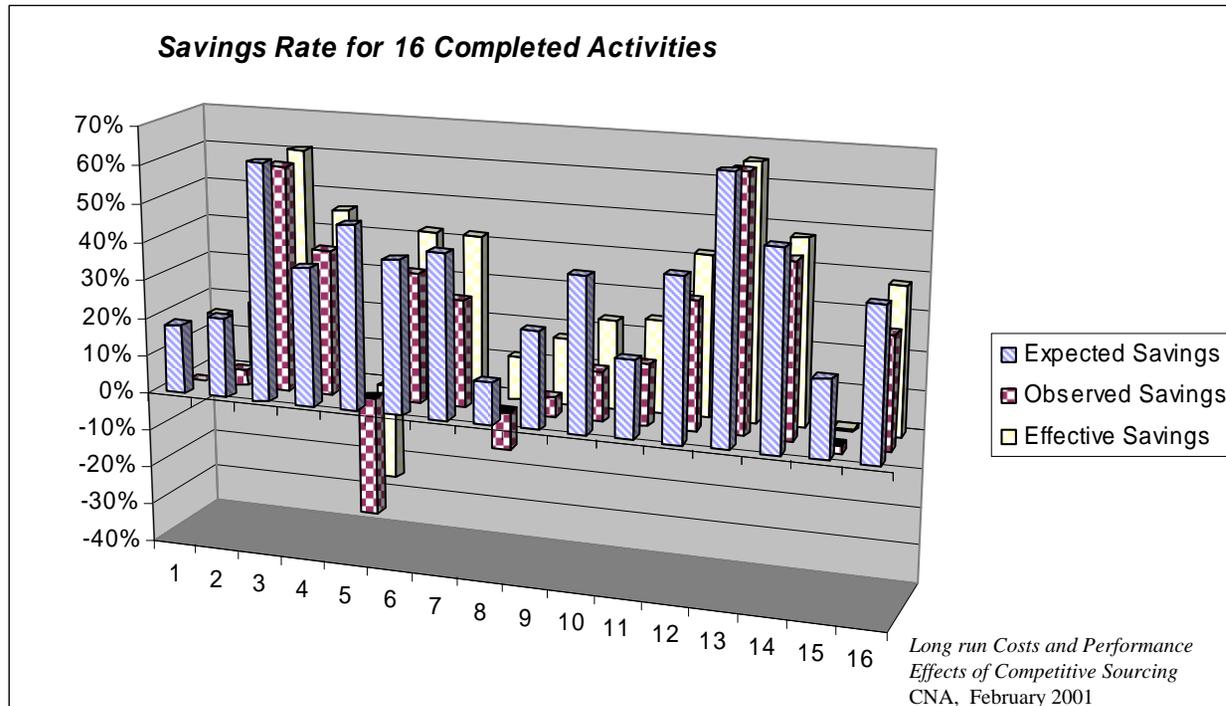
# Competitive Sourcing 2004 IRS Results

	Number of FTEs Competed	Winner	FTEs Proposed	Reduction
Area Distribution Centers	400	MEO	160	60%
Campus Center Operations and Support	278	MEO	60	78%

**The government employee MEO won both competitions with dramatic proposed savings**

\*The source selection results were released in Aug 2004

# Competitive Sourcing Long-term Demonstrated Results



## Weighted Averages

- ➔ Expected Savings (as bid by winner – government or private) **35%**
- ➔ Observed Savings (realized results, including scope & quantity changes) **24%**
- ➔ Effective Savings (realized results on same scope & quantity) **34%**

## Public vs. Private Competition for Services: Performance Improvements 1<sup>st</sup> – Then Cost Savings

Competitive Sourcing of Public Transportation—Transportation authorities award contracts to the lowest responsible and responsive provider—public or private.

City	Year	Performance Improvement
Denver	88-95	Service levels increased 26%
San Diego	79-96	Service levels increased 47%
Indianapolis	94-96	Service levels increased 38%
Las Vegas	93-94	Service levels increased 243%
Los Angeles	80-96	Service reliability increased 300%, complaints reduced by 75%

Cost savings have ranged from 20% to 60% compared to the costs of non-competitive services that were replaced

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# Conclusions

- The available evidence supports that competition will:
  - Encourage innovation and higher quality
  - Reduce production cost significantly
  - Reduce life cycle costs significantly
  - Reduce cost growth throughout the program
  - Strengthen the industrial base
  - Improve the quality of services

**Competition is the stated law, and is common in most speeches; it should be the common practice**

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# Recommendations to Increase Competition

- Utilize Competition During All Phases
  - Or provide the potential for cost control
- Take Advantage of Globalization
  - Transatlantic competitive/cooperative R&D/production
- Expand Small Business Innovation Research (SBIR) Program
- Expand Defense Industrial Base
  - Incentivize firms to enter defense business
  - Reduce horizontal and vertical integration

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# ■ BACKUP SLIDES

# Competition for Services—NASA Desktop Services

- NASA' approach had been to use NASA employees to maintain desktop assets
  - No way to track costs, no standardization, not tracking service quality
- NASA's Outsourcing Desktop Initiative (ODIN) transferred the responsibility for providing and managing the vast majority of NASA's desktop, server, and intra-Center communication assets to the private sector.
- ODIN Goals
  - Cut desktop computing costs
  - Increase service quality
  - Achieve interoperability and standardization
  - Focus NASA IT employees on core mission
- Performance (by winning contractor)
  - Exceeded required service levels
    - Service Delivery 98%
    - Availability 98%
    - Customer Satisfaction – ranges from 90-95%
  - Hardware/software were standardized at each center
  - Interoperability and security were much improved
- Cost— from no adequate way to allocate IT costs to firm fixed price

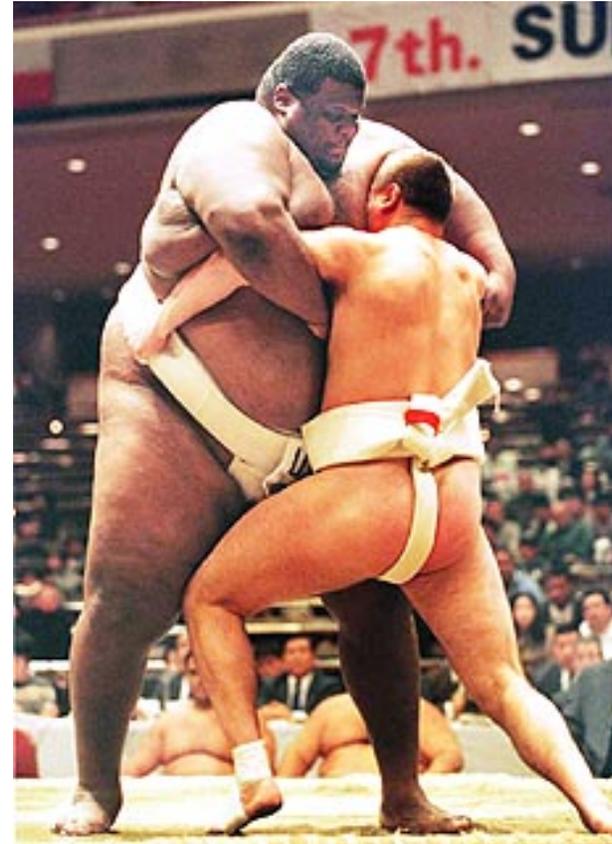
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# Why does Government use its Monopsony Power so Sparingly

- DoD Is not a unitary decision maker—acquisition spread among services, elements of services, program offices (and even some help from Congress)
  - All compete for annual budget share, resources, national security turf
  - Single supplier can exploit differences
- Long-term government relationships with contractor
- Information asymmetry favors contractors
- “Promises” that this time the sole-source learning curves will be realized; which the government wants to believe
- Perception of costing more for two sources
- Many contradictory (and competing) government objectives
  - Buying for lowest cost or best value
  - For competition
  - To protect “industrial base”—including jobs
  - For innovation
  - To act fairly
- Often it is small “Savings” taken up-front, at the expense of large cost savings later

# Analysis of Government and Defense Industry – Monopsony and Oligopoly Power Struggle

- The Barriers to Entry are High
- Suppliers Have Moderately Intense Rivalry
  - 2-3 players of the same size
  - “Lumpy” Procurements
  - Usually all or nothing
  - Uncertain Market Growth Rate
- There is a low threat of product substitution
- As a result, the government only has medium power



As long as there are at least two perceived viable competitors the Government can hold its own--but it takes determined leadership