



Covariance Matrix Filtering for ABF with Moving Interference

B.K. Newhall

JHU/APL

1 March, 2001

bruce.newhall@jhuapl.edu

240 228-4287

Report Documentation Page

Form Approved
OMB No. 0704-0188

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1. REPORT DATE 14 MAR 2001		2. REPORT TYPE N/A		3. DATES COVERED -	
4. TITLE AND SUBTITLE Covariance Matrix Filtering for ABF with Moving Interference				5a. CONTRACT NUMBER F19628-00-C-0002	
				5b. GRANT NUMBER	
				5c. PROGRAM ELEMENT NUMBER	
6. AUTHOR(S) B.K. Newhall				5d. PROJECT NUMBER	
				5e. TASK NUMBER	
				5f. WORK UNIT NUMBER	
7. PERFORMING ORGANIZATION NAME(S) AND ADDRESS(ES) Johns Hopkins University Applied Physics Laboratory 11100 Johns Hopkins Road Laurel, MD 20723-6099				8. PERFORMING ORGANIZATION REPORT NUMBER	
9. SPONSORING/MONITORING AGENCY NAME(S) AND ADDRESS(ES)				10. SPONSOR/MONITOR'S ACRONYM(S)	
				11. SPONSOR/MONITOR'S REPORT NUMBER(S)	
12. DISTRIBUTION/AVAILABILITY STATEMENT Approved for public release, distribution unlimited					
13. SUPPLEMENTARY NOTES See ADM001263 for entire Adaptive Sensor Array Processing Workshop., The original document contains color images.					
14. ABSTRACT See briefing charts.					
15. SUBJECT TERMS					
16. SECURITY CLASSIFICATION OF:			17. LIMITATION OF ABSTRACT UU	18. NUMBER OF PAGES 11	19a. NAME OF RESPONSIBLE PERSON
a. REPORT unclassified	b. ABSTRACT unclassified	c. THIS PAGE unclassified			

Robust ABF with Moving Ships



- ABF must estimate ship locations to null shipping noise
- Current ABF relies on time averages of the hydrophone covariance matrix
 - When ships move, the time average is not the appropriate estimator of ship locations
 - Mismatch between standard signal processing assumptions and physical reality
- Physics-based signal processing
 - A new method replaces time average with low pass filters that include ship motion

Physics-Based ABF for Moving Ships



Pressure is sum over ships and propagation modes

$$p_n = \sum_j \sum_m s_j A_{mn}(t) e^{ik_m r_{jn}(t)}$$

s_j = random spectral source noise of j^{th} ship
 A_{mn} = modal amplitude term for m^{th} mode
 (including spreading and attenuation)
 r_{jn} = range from j^{th} ship to n^{th} phone

Mean covariance

$$\langle p_{n_1} p_{n_2}^* \rangle = \sum_j \sum_{m_1} \sum_{m_2} \langle s_j s_j^* \rangle A_{m_1 n_1} A_{m_2 n_2} e^{i(k_{m_1} r_{jn_1}(t) - k_{m_2} r_{jn_2}(t))}$$

(Assuming source noise is independent between ships)

The mean covariance exists, but is a function of time

Cannot be estimated simply by taking a sample mean across time



Algorithm Motivation

Expand range in Taylor series: $r = r_0 + \dot{r}t + \dots$

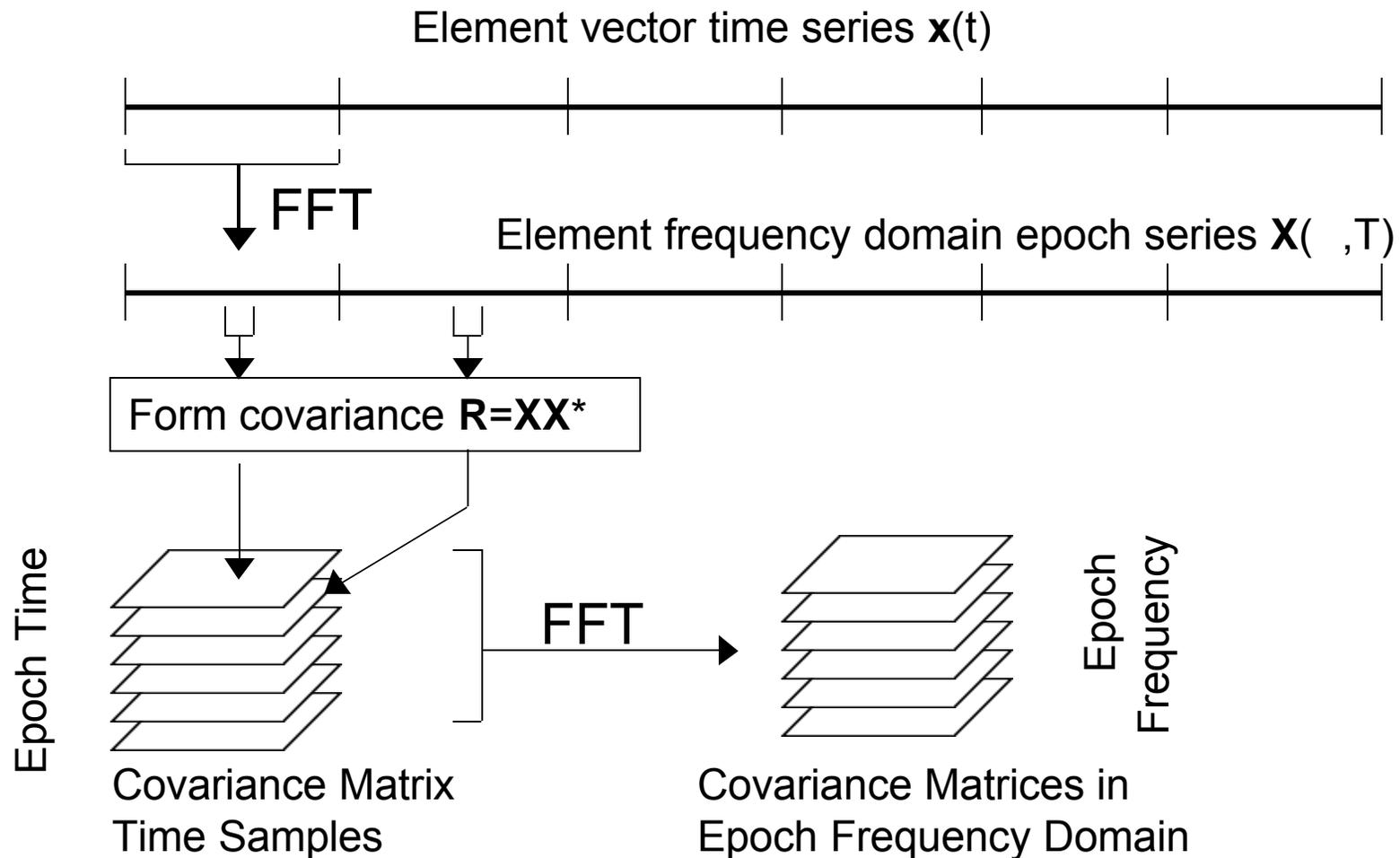
Mean covariance becomes:

$$\langle p_{n_1} p_{n_2}^* \rangle = \sum_j \sum_{m_1} \sum_{m_2} \langle s_j s_j^* \rangle A_{m_1 n_1} A_{m_2 n_2} e^{i(k_{m_1} r_{j m_1 0} - k_{m_2} r_{j m_2 0})} e^{i(k_{m_1} \dot{r}_{j m_1} - k_{m_2} \dot{r}_{j m_2})t}$$

- Suggests use of Fourier analysis to estimate r.v.'s from data
- From this viewpoint, the traditional mean estimator is the DC component of the Fourier analysis.
- Use of only the DC component is the ultimate low pass filter.
- Must expand low pass filter to include slowly-varying deterministic phase terms, but average rapidly varying random source terms



Covariance Filtering

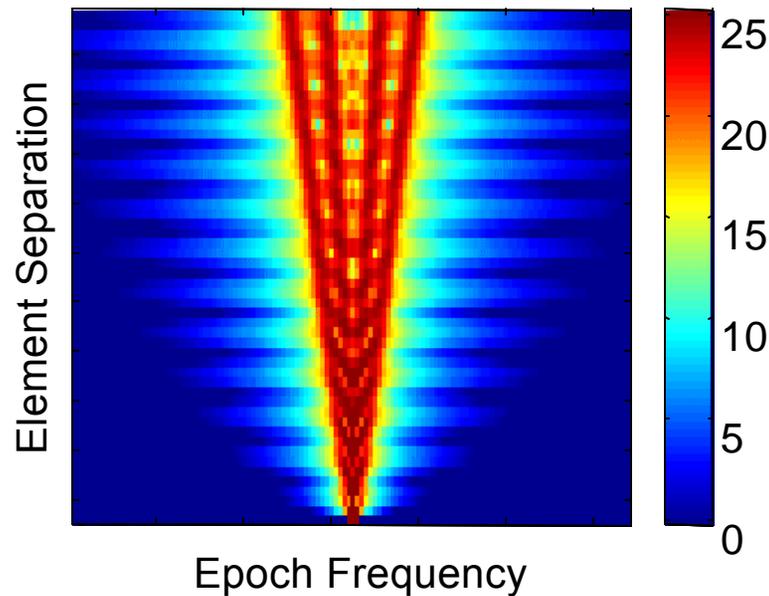


Epoch frequency domain captures the slow evolution of ship motion

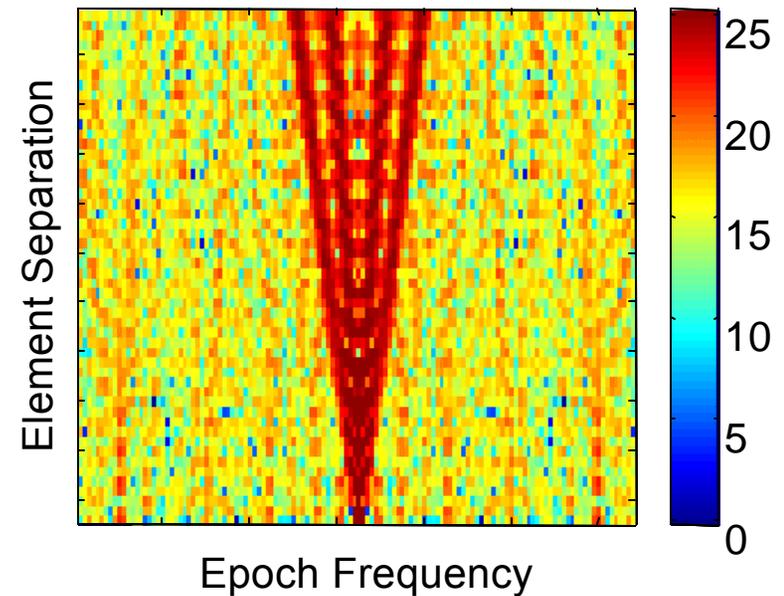
Covariance Spectra



Ensemble Mean Spectra



Sample Spectra

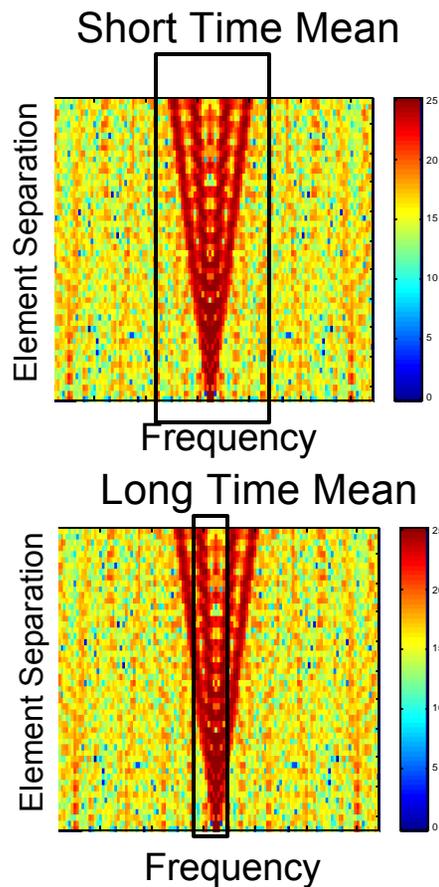


Moving ships form tracks in covariance spectra

Filtering Options

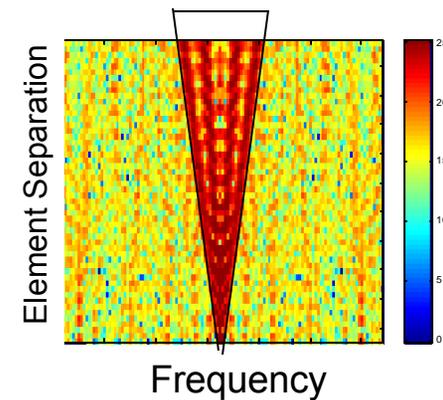


Traditional ABF Mean Estimates

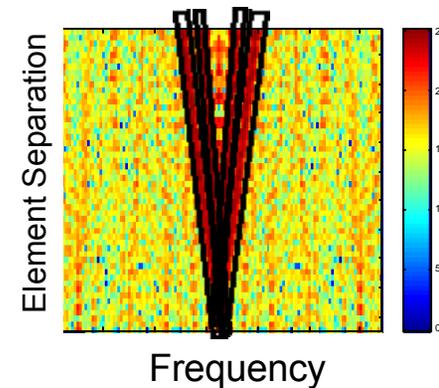


New Methods

Element Dependent Filter



Partial *A Priori* Filters or Line Detectors to select bearing rates



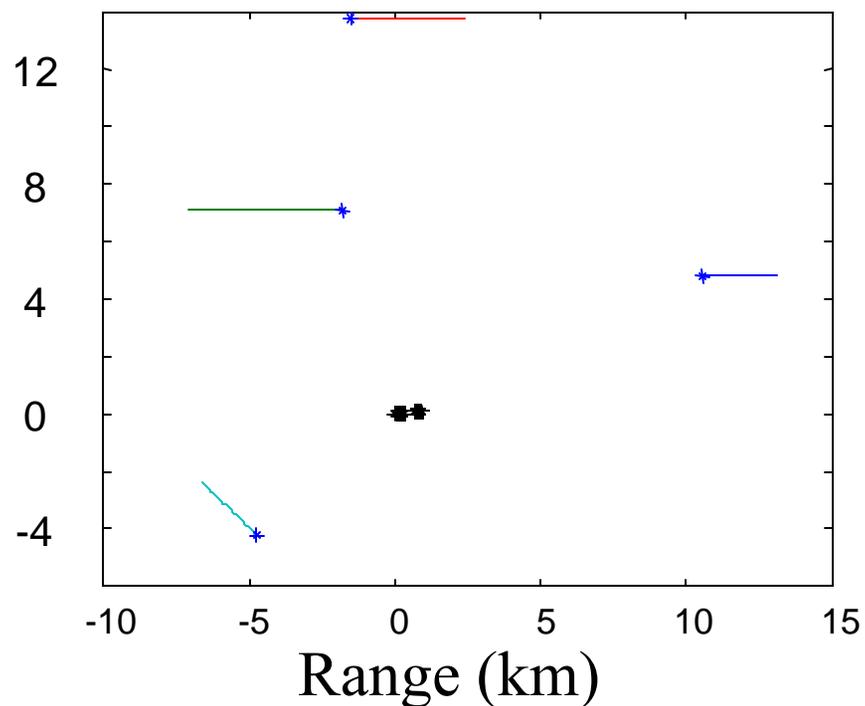


Simple Simulation

Four ships at speeds of 10-20 knots

50 Element Horizontal Line Array at 60 Hz

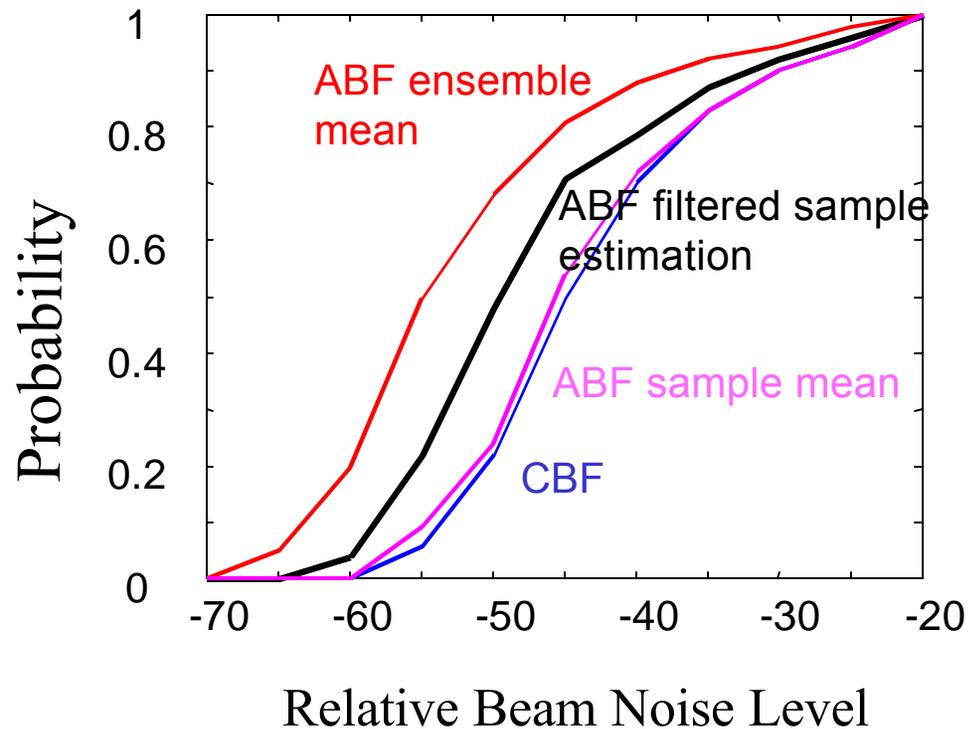
Ship Tracks



Beamforming Simulation Results



Cumulative Beam Noise Distributions



Conclusions



- Covariance filtering methods readily derived from physics of interference motion
- Physics-based simulations are useful for algorithm development
 - Known analytic mean compared to sample results
- ABF based on covariance estimate of mean from simple low pass filter may perform significantly better than current ABF based on sample mean estimate
 - Further improvement potential from better estimation techniques in epoch frequency domain, and/or a priori knowledge of bearing rates
- Two paradigms of current ABF processing may need to be abandoned
 - Sample means replaced by better estimators
 - Covariance matrix not processed as a single entity

Potential Extensions



- Algorithm Refinement
 - Improve performance by investigating alternative filters, filter settings, optimal estimation techniques
 - Investigate use of this technique augmented with spatial (toeplitz) filtering
 - Develop partial *a priori* techniques
 - Apply line detection methods (e.g. Hough or Radon transforms) in epoch frequency domain
- Extend method to MFABF on vertical and volumetric arrays