COMPUTER CENTER
VAXCLUSTER LIBRARIES/NSRDC
(SUBPROGRAMS)

by

DAVID V. SOMMER

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Computer Center DEC VAXcluster Libraries: NSRDC (Subprograms)

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Computer Facilities Division (189)

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The Computer Center DEC VAXcluster Libraries: NSRDC (Subprograms), VLIB/N is a reference manual which describes the subprograms in library VSYS:NSRDC on the DEC VAXcluster at DTNSRDC. These scientific and utility routines are used primarily with Fortran programs and are written in Fortran. VLIB/N lists the on-line helps and includes a list by functional category and an alphabetical list with a descriptive title for each.
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May 1986

Computation, Mathematics and Logistics Department
Technical Memorandum

TM-18-86-13
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---

*** How This Was Prepared ***

This is a printed document of the on-line help modules available. There has been no attempt to "neaten" them up -- the spacing is as it was designed to be displayed by the VMS HELP program. A procedure and a program were written to extract, arrange and format them.

---

* - As new routines are developed, the HELP modules may be printed and inserted into this document.
Introduction

The Computer Center makes available on VAXcluster, in addition to the VMS operating system, a wide variety of both scientific and utility programs, subprograms and procedures. The routines are maintained in libraries or as separate files in the VSYS: directory.

The VLIB-Series consists of the following, which are the helps for the various VAXcluster "libraries" maintained by the Computer Center:

- VLIB/D - Computer Center VAXcluster Libraries / DTNSRDC (Commands and General Information) TM-18-86-12
- VLIB/P - Computer Center VAXcluster Libraries / PROCFIL (Procedures) TM-18-86-14

What's In This Manual

A list of the routines with a brief description of each is followed by the list of functional categories used to classify each routine. Next is a list of the routines under the various categories. Chapter 2 contains the currently available HELP modules in alphabetical order.
The following subprograms were written at DTNSRDC and are in object library VSYS:NSRDC.OLB. For help, type "HELP @NSRDC routine".

**Contents**

AC
Character function to get current job order number.

ALFA
Test character for alphabetic.

ALFANU
Test character for alphanumeric.

ALFANUS
Test character string for alphanumeric.

ALFAS
Test character string for alphabetic.

BANR
Write a banner (characters are 10 lines high; lines are 110 positions wide).

BANR6
Write a banner (characters are 6 lines high; lines are 80 positions wide).

BITPKG
A package of four subprograms to give high-level language access to large bit arrays.

ByCategory
A list of modules by the functional category to which each belongs.

ByDate
List of modules in reverse order by the date of the last modification to the module or its help.

C2VDAT
Convert CDC format date (mm/dd/yy) to VMS format (dd-mmm-yy).

CENTER
Integer function to center a character string. The string is centered within itself.

CHIN
Integer function to convert a numeric character string to an integer.

CLRBIT
Clear one bit in a bit array.

CPU
Get the CPU processor for this node.

CSHUFL
Shuffle a character array.

CSORT
Sort (ascending) a character array.

CSORT2
Sort (ascending) a character array having an associated character array.

CSORT2D
Sort (descending) a character array having an associated character array.

CSORTD
Sort (descending) a character array.

CSORTN
Sort (ascending) a character array having an associated non-character array.
CSORTND  Sort (descending) a character array having an associated non-character array.

DIGIT    Test character for digit.

DIGITS   Test character string for digit.

FLPBIT   Flip one bit in a bit array.

FRSTCH   Integer function to return the position of the first non-blank in a character string.

GETSTR   Extract character string according to user-defined criteria.

HMS2S    Convert hh:mm:ss to seconds.

IOSTAT_TEXT Convert the Fortran I/O status code to a message.

ISORTEC Sort (ascending) an integer array having an associated character array.

ISORTECD Sort (descending) an integer array having an associated character array.

ISUM     Sum an integer array.

ISVT100  Determine if output file (SYSSOUTPUT) is VT-100-compatible.

ITRANS   Integer function to translate characters according to translate tables you specify in the call.

JGDATE   Convert any Gregorian date to a relative Julian number or vice versa.

JPMODE   Get the job/process mode (batch, interactive, network, other, or unknown).

LEFT     Integer function to left-justify a character string. The string is left-justified within itself.

LO2UP    Convert lower case to upper case.

LOWER   Test character for lower case letter.

LSTCH    Integer function to return the position of the last non-blank in a character string.

MAXAI    Find the maximum of an array of integers.

MAXAR    Find the maximum of an array of real numbers.

MAXINT   Return the maximum integer supported by VAX/VMS.

MAXREAL  Return the maximum real number supported by VAX/VMS.

MFRAME   Obtain the machine and node running the program.
MINAI  Find the minimum of an array of integers.
MINAR  Find the minimum of an array of real numbers.
MININT Return the minimum integer supported by VAX/VMS.
MINREAL Return the minimum real number (absolute value) supported by VAX/VMS.
MOVEIT  Move a real or integer array.
NARGS  Determine the number of arguments with which a subprogram was called.
NEWFILETYPE Replace filetype (and version) of a filespec.
PARS Parse a string.
PARSEFILESPEC Parse a file specification, that is, break it up into its components.
QUALCHAR Extract string from character qualifier.
QUALINT Extract string from integer qualifier.
QUALLOG Extract string from logical qualifier.
REPLAC  Replace characters in a string with a character.
REPLEQ  Replace characters in a string with other characters.
REPLNE  Replace unspecified characters in a string with a character.
REVERSE Reverse the order of characters in a character string.
RIGHT Integer function to right-justify a character string. The string is right-justified within itself.
S2HMS  Convert seconds to hh:mm:ss.
SETBIT Set one bit in a bit array.
SIGDIG Return number of significant digits (including 1 for a minus sign, if needed)
SUM Sum a real array.
SWAPCASE Swap lower and upper case.
SY Solve tridiagonal system of equations following the Thomas algorithm.
TERMINAL For interactive users, get the terminal name.
TRANS Translate characters according to translate tables you specify in the call.
TSTARGDFT In a subprogram, test whether a specific argument in the call
exists and is not defaulted.

<table>
<thead>
<tr>
<th>Function</th>
<th>Description</th>
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<tbody>
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<td>Test one bit in a bit array.</td>
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<td>V2CDAT</td>
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</table>
### Functional Categories

The following functional categories are used at DTNSRDC. Those preceded by an asterisk (*) are local DTNSRDC categories. All others are from VIM (the CDC users group).

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<tr>
<th>Category</th>
<th>Description</th>
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<td>AO</td>
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<td>C3</td>
<td>Evaluation of special functions (non-statistical)</td>
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<td>C4</td>
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<td>C6</td>
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<td>DO</td>
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<td>D2</td>
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<td>G8</td>
<td>Non-parametric methods and statistical tests</td>
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<tr>
<td>G9</td>
<td>Statistical inference</td>
</tr>
</tbody>
</table>
H0 Operations research techniques, simulation & management science
H1 Linear programming
H2 Non-linear programming
H3 Transportation and network codes
H4 Simulation modeling
H5 Simulation models
H6 Critical path programs
H8 Auxiliary programs
H9 Combined

I0 Input
I1 Binary
I2 Octal
I3 Decimal
I4 BCD (Hollerith)
I9 Composite

J0 Output
J1 Binary
J2 Octal
J3 Decimal
J4 BCD (Hollerith)
J5 Plotting
J7 Analog
J9 Composite

K0 Internal information transfer
K1 External-to-external
K2 Internal-to-internal (relocation)
K3 Disk
K4 Tape
K5 Direct data devices

L0 Executive routines
L1 Assembly
L2 Compiling
L3 Monitoring
L4 Preprocessing
L5 Disassembly and derelativizing
L6 Relativizing
L7 Computer language translators

M0 Data handling
M1 Sorting
M2 Conversion and/or scaling
M3 Merging
M4 Character manipulation
M5 Searching, seeking, locating
M6 Report generators
M9 Composite

N0 Debugging
N1 Tracing and trapping
N2 Dumping
N3 Memory verification and searching
N4 Breakpoint printing
<table>
<thead>
<tr>
<th>Code</th>
<th>Category</th>
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<tr>
<td>00</td>
<td>Simulation of computers and data processors (interpreters)</td>
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<td>01</td>
<td>Off-line equipment (listers, reproducers, etc.)</td>
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<td>03</td>
<td>Computers</td>
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<td>Pseudo-computers</td>
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<td>P0</td>
<td>Diagnostics (hardware malfunction)</td>
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<td>Q0</td>
<td>Service or housekeeping, programming aids</td>
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<td>Q1</td>
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<td>Q2</td>
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<td>Q3</td>
<td>File manipulation</td>
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<td>Q4</td>
<td>Internal housekeeping, save, restore, etc.</td>
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<td>Q5</td>
<td>Report generator subroutines</td>
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<td>Q6</td>
<td>Program documentation: flow charts, document standardization</td>
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<td>Q7</td>
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<td>R2</td>
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<td>R4</td>
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<td>S0</td>
<td>Information retrieval</td>
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<td>T0</td>
<td>Applications and application-oriented programs</td>
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<td>Physics (including nuclear)</td>
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<td>T2</td>
<td>Chemistry</td>
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<tr>
<td>T3</td>
<td>Other physical sciences (geology, astronomy, etc.)</td>
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<tr>
<td>T4</td>
<td>Engineering</td>
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<tr>
<td>T5</td>
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<td>T6</td>
<td>Manufacturing (non-data) processing and process control</td>
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<td>T7</td>
<td>Mathematics and applied mathematics</td>
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<td>T8</td>
<td>Social and behavioral sciences and psychology</td>
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<td>T9</td>
<td>Biological sciences</td>
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<tr>
<td>T10</td>
<td>Regional sciences (geography, urban planning)</td>
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<td>T11</td>
<td>Computer assisted instruction</td>
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<td>U0</td>
<td>Linguistics and languages</td>
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<td>V0</td>
<td>General purpose utility subroutines</td>
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<td>V1</td>
<td>Random number generators</td>
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<td>V2</td>
<td>Combinatorial generators: permutations, combinations &amp; subsets</td>
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<td>V3</td>
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<td>X0</td>
<td>Data reduction</td>
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<td>X1</td>
<td>Re-formatting, decommutation, error diagnosis</td>
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<td>X2</td>
<td>Editing</td>
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<td>X3</td>
<td>Calibration</td>
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<td>X4</td>
<td>Evaluation</td>
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<td>X5</td>
<td>Analysis (time-series analysis)</td>
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<td>X6</td>
<td>Simulation (generate test data for data reduction system)</td>
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<td>Y0</td>
<td>Installation modification</td>
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<td>Y1</td>
<td>Installation modification library</td>
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<tr>
<td>Y2</td>
<td>NEWPL tape of installation modifications</td>
</tr>
<tr>
<td>Z0</td>
<td>All others</td>
</tr>
</tbody>
</table>
The modules in this library are listed below by functional category.

(E - executable program; F - function subprogram; P - procedure; 
S - subroutine subprogram; Z - miscellaneous)

A1 Real numbers
   F-ISUM      F-SUM

F4 Simultaneous linear equations
   S-SY

J4 BCD (Hollerith)
   S-BANR      S-BANR6

M1 Sorting
   S-CSHUFIL  S-CSORT  S-CSORT2  S-CSORT2D  S-CSORTD
   S-CSORTN  S-ISORTC  S-ISORTCD

M2 Conversion and/or scaling
   S-C2VDAT      S-CHIN    S-HMS2S    S-JGDATE    S-LO2UP
   S-S2HMS      S-UP2LO    S-V2CDAT

M4 Character manipulation
   S-ALFA      S-ALFANU  S-ALFANUS  S-ALFAS    Z-BIT_PKG
   S-CENTER    S-CLR_BIT  S-DIGIT    S-DIGITS   S-FLP_BIT
   F-GETSTR    S-ITRANS   S-LEFT     S-LOWER   S-MOVEIT
   S-NEWFILETYP F-QUAL_CHAR F-QUAL_INT F-QUAL_LOG F-REPLAC
   F-REPLEQ    S-REPLNE   S-REVERSE  S-RIGHT    S-SET_BIT
   S-SWAPCASE  S-TRANS    F-TST_ARG_DF F-TST_BIT   S-UPPER

M5 Searching, seeking, locating
   F-FRSTCH     F-GETSTR   F-LSTCH    F-MAXAI    F-MAXAR
   F-MAXINT     F-MAXREAL  F-MINAI    F-MINAR    F-MININT
   F-MINREAL    F-PARS     S-PARSE_FILE

Q0 Service or housekeeping, programming aids
   F-AC        F-CPU      F-IS_VT100  F-JP_MODE  S-MFRAME
   F-NARGS     S-SIGDIG   F-TERMINAL S-USERID   S-WEKDAY

Q3 File manipulation
   S-IOSTAT_TEX
***** Individual Documents *****

This chapter contains the HELP modules for all routines and general information in "library" NSRDC.

For the most recent on-line HELP, type

HELP @NSRDC <routine>

To see the current contents, type

HELP @NSRDC Contents

To see the most recently changed routines of HELP, type

HELP @NSRDC By_Date

To see the current functional category list of the modules, type

HELP @NSRDC By_Category
**** AC ****

Character function to get the current job order number.

Usage: CHARACTER AC * 10, JON * 10

... JON = AC ()

*** Parameters ***

AC ()

AC - out - ch*10 - will contain the current job order number

*** Example ***

AC ()

CHARACTER AC * 10, JON * 10
INTEGER CHIN, NUMBER

... JON = AC ()
PRINT *, 'The current job order number is', JON, '.'
Test a character for alphabetic.

Usage:

```
CHARACTER * 1 CH
LOGICAL ALFA

IF (ALFA(CH)) THEN
...
```

*** Parameters ***

```
ALFA (CH)

CH - in - ch*1 - character to be tested
ALFA - out - log - TRUE - CH is alphabetic
        FALSE - CH is not alphabetic
```

*** Example ***

```
ALFA (CH)

Read a character string and flag all alphabetic characters.

```
CHARACTER STRING * 50, FLAGS * 50
...
    FLAGS = ' '
READ (*, '(A)') STRING
DO 110 N=1,50
    IF (ALFA (STRING(N:N))) FLAGS(N:N) = 'A'
110 CONTINUE
PRINT *, STRING
PRINT *, FLAGS
```

Then, for string="abcdeFGHIJ klmn0 pqrst UvWxy Z1234567890()$"
flags ="^^^^^ ^^^^^ ^^^^^ ^^^^^ ^^^^^ ^^^^^ ^
```
Test a character for alphanumeric.

Usage: CHARACTER * 1 CH
LOGICAL ALFANU

IF (ALFANU(CH)) THEN

*** Parameters ***

ALFANU (CH)

CH - in - ch*1 - character to be tested

ALFANU - out - log - TRUE - CH is alphanumeric
FALSE - CH is not alphanumeric

*** Example ***

ALFANU (CH)

Read a character string and flag all alphanumeric characters.

***
CHARACTER STRING * 50, FLAGS * 50
***
FLAGS = ' '
READ (*, '(A)') STRING
DO 110 N=1,50
   IF (ALFANU (STRING(N:N))) FLAGS(N:N) = '^
110 CONTINUE
PRINT *, STRING
PRINT *, FLAGS

Then, for string='abcde FGHIJ kLmn0 pQRst UvWxy Z1234567890()$'
flags = "^^^^ ^^^^^ ^^^^^ ^^^^^ ^^^^^ ^^^^^ ^^^^^ ^^^^^ ^^^^^ ^^^^^ ^"
Test a character string for alphanumeric.

Usage:

```plaintext
CHARACTER * (N) STRING
LOGICAL ALFANUS

IF (ALFANUS(STRING)) THEN
...  
```

### Parameters

- **STRING** - in - ch** string to be tested
- **ALFANUS** - out - log - TRUE - string was alphanumeric
  - FALSE - string was not alphanumeric

### Example

**ALFANUS (STRING)**

Read a character string and test for all alphanumeric.

```plaintext
...  
CHARACTER STRING * 10
...  
READ (*, 'A') STRING
IF (ALFANUS (STRING(N:N))) THEN
  PRINT *, 'The string is all alphanumeric.'
ELSE
  PRINT *, 'The string has at least one non-alphanumeric character.'
END IF
...  
```

Then for STRING='ab3def8ij', this program segment prints:
The string is all alphanumeric.

For STRING='abcde6*hij', this program segment prints:
The string has at least one non-alphanumeric character.
Test a character string for alphabetic.

Usage:

```
CHARACTER * (N) STRING
LOGICAL ALFAS
   
   IF (ALFAS(STRING)) THEN
   
   *** Parameters ***

ALFAS (STRING)

STRING - in - ch** - string to be tested
ALFAS - out - log - TRUE - string was alphabetic
               FALSE - string was not alphabetic

*** Example ***

ALFAS (STRING)

Read a character string and test for all alphabetic.

```

```
CHARACTER STRING * 10

READ (*, '(A)') STRING
IF (ALFAS (STRING(N:N))) THEN
   PRINT *, 'The string is all alphabetic.'
ELSE
   PRINT *, 'The string has at least one non-alphabetic character.'
END IF
```

Then for STRING='abcdefghij', this program segment prints:
The string is all alphabetic.

For STRING='abcdefg6hij', this program segment prints:
The string has at least one non-alphabetic character.
**** BANR ****

Write a banner (characters are 10 lines high; lines are 110 positions wide).

Usage: INTEGER OUTPUT_UNIT, WHERE_ON_PAGE

... CALL BANR ('message', OUTPUT_UNIT, WHERE_ON_PAGE)

*** Parameters ***

CALL BANR ('message', OUTPUT_UNIT, WHERE_ON_PAGE)

MESSAGE - in - ch** - string to be printed
(10 characters maximum)

OUTPUT_UNIT - in - int - unit number for output
(for standard output file, use -1)

WHERE_ON_PAGE - in - int - 0 - put banner on new page
<>0 - put banner on same page

At present, BANR supports only the CDC 63-character set:

ABCDEFHIJKLMNOPQRSTUVWXYZ0123456789+-*/O$1:"&?<>^;*

*** Example ***

CALL BANR ('message', OUTPUT_UNIT, WHERE_ON_PAGE)

Write a 2-line banner page with SHIP #<ship number>
on the standard output file.

CHARACTER SHIPNO * 10

... READ '(A)', SHIPNO

... CALL BANR ('SHIP #', -1, 0)
CALL BANR (SHIPNO, -1, 1)
**** BANR6 ****

Write a banner (characters are 6 lines high; lines are 80 positions wide).

Usage: INTEGER OUTPUT_UNIT, WHERE_ON_PAGE

... CALL BANR6 ('message', OUTPUT_UNIT, WHERE_ON_PAGE)

*** Parameters ***

CALL BANR6 ('message', OUTPUT_UNIT, WHERE_ON_PAGE)

MESSAGE - in - ch** - string to be printed
(10 characters maximum)

OUTPUT_UNIT - in - int - unit number for output
(for standard output file, use -1)

WHERE_ON_PAGE - in - int - 0 - put banner on new page
<>0 - put banner on same page

At present, BANR supports only the CDC 63-character set:

ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789+-*/()$=,.#[
]:_!&'

*** Example ***

CALL BANR6 ('message', OUTPUT_UNIT, WHERE_ON_PAGE)

Write a 2-line banner page with SHIP #

<ship number>

on the standard output file.

CHARACTER SHIPNO * 10

... READ '(A)', SHIPNO

... CALL BANR6 ('SHIP #', -1, 0)
CALL BANR6 (SHIPNO, -1, 1)
This package provides high-level language access to large bit arrays. It provides for setting, clearing, flipping, and testing individual bits in a bit array or string.

### CLR_BIT
Clear one bit in a bit array (bit string).

**Usage:**
```
CALL CLR_BIT (BITNO.rl.r, BITS.mv.r)
```

**Parameters**

```
CALL CLR_BIT (BITNO.rl.r, BITS.mv.r)

BITNO - in - int - the number of the bit to be cleared
BITS - i/o - the bit string or array
```

**Example**
Clear bit 76 in a 100-bit table:

```fortran
INTEGER N_BITS, BITS_WORD, N_WORDS
PARAMETER ( BITS_WORD = 32       ! integer*4 word
N        , N_BITS  = 100        ! in bit array
N        , N_WORDS = (N_BITS + BITS_WORD - 1) / BITS_WORD )

INTEGER BITNO, TABLE(N_WORDS)

BITNO = 76
CALL CLR_BIT (BITNO, TABLE)
```

### FLP_BIT
Flip one bit in a bit array (bit string).

**Usage:**
```
CALL FLP_BIT (BITNO.rl.r, BITS.mv.r)
```

**Parameters**

```
CALL FLP_BIT (BITNO.rl.r, BITS.mv.r)
```
** Example **

Flip bit 76 in a 100-bit table:

```
integer n_bits, bits_word, n_words
PARAMETER ( BITSWORD = 32  ! integer*4 word
N , N_BITS = 100  ! bit array
N , N_WORDS = (N_BITS + BITSWORD - 1) / BITSWORD
)
INTEGER BITNO, TABLE(N_WORDS)
...
BITNO = 76
CALL FLP_BIT (BITNO, TABLE)
```

** SET_BIT **

Set one bit in a bit array (bit string).

** Parameters **

CALL SET.Bit (BITNO.rl.r, BITS.mv.r)

BITNO - in - int  - the number of the bit to be set
BITS  - i/o  - the bit string or array

** Example **

Set bit 76 in a 100-bit table:

```
integer n_bits, bits_word, n_words
PARAMETER ( BITSWORD = 32  ! integer*4 word
N , N_BITS = 100  ! bit array
N , N_WORDS = (N_BITS + BITSWORD - 1) / BITSWORD
)
INTEGER BITNO, TABLE(N_WORDS)
...
BITNO = 76
CALL SET_BIT (BITNO, TABLE)
```
Test one bit in a bit array (bit string).

**Usage:** LOGICAL BIT SET, TST_BIT

BIT SET = TST_BIT (BITNO, BITS)

**Parameters**

TST_BIT (BITNO, BITS)

BITNO - in - int - the number of the bit to be tested

BITS - i/o - the bit string or array

TST_BIT - out - log - TRUE - the bit is set

FALSE - the bit is not set

**Example**

Test bit 76 in a 100-bit table and print a message:

```
INTEGER N_BITS, BITS, N_WORDS
PARAMETER (BITS = 32, N_BITS = 100)
N_WORDS = (N_BITS + BITS - 1) / BITS

INTEGER BITNO, TABLE(N_WORDS)
LOGICAL TST_BIT

BITNO = 76
IF (TST_BIT (BITNO, TABLE)) THEN
  PRINT *, 'Bit ', BITNO, ' is set.'
ELSE
  PRINT *, 'Bit ', BITNO, ' is not set.'
END IF
```

*** Admin_info ***

Authors: F. Nagy - Fermilab Accelerator Control System (clr_bit, set_bit, tst_bit)
David V. Sommer - DTNSRDC Code 1892.2 (flp_bit)

Languages: MACRO (clr_bit, set_bit, tst_bit)
Fortran 77 (flp_bit)

Date written: 01/17/83 (clr_bit, set_bit, tst_bit)
08/30/85 (flp_bit)

Dates revised
Convert CDC format date (mm/dd/yy) to VMS format (dd-mmm-yy).

Usage: CHARACTER CDC * 8, VMS * 9

CALL C2VDAT (CDC, VMS)

*** Parameters ***

CALL C2VDAT (CDC, VMS)

CDC - in - ch*8 - CDC format date to be converted (mm/dd/yy)

VMS - out - ch*9 - VMS format converted date (dd-mmm-yy)

*** Example ***

CALL C2VDAT (CDC, VMS)

CHARACTER CDC * 8, VMS * 9

CDC = '04/11/85'

CALL C2VDAT (CDC, VMS)

TYPE *, 'CDC date is ', CDC

TYPE *, 'VMS date is ', VMS

results in the following output:

CDC date is 04/11/85
VMS date is 11-APR-85
**** CENTER ****

Integer function to center a character string. The string is centered within itself.

Usage:

CHARACTER STRING * (n)
CHARACTER WORK * (n)
INTEGER CENTER, LSTRING

LSTRING = CENTER (STRING, WORK)

*** Parameters ***

CENTER (STRING, WORK)

STRING - i/o - ch** - string to be centered
WORK - - ch** - work variable of len(string)
CENTER - out - int - the position of the last non-blank

*** Example ***

CENTER (STRING, WORK)

CHARACTER LINE * 20
CHARACTER WORK * 20
INTEGER CENTER, LLINE

READ '(A)', LINE
LLINE = CENTER (LINE, WORK)

If LINE contains 'Some words', then after centering, LINE will contain 'Some words', and LLINE = 15.

1...5...10...15...20
Integer function to convert a numeric character string to an integer.

Usage: CHARACTER STRING * (n) INTEGER CHIN ... NUMBER = CHIN (STRING)

*** Parameters ***

CHIN (STRING)

STRING - in - ch** - string to be converted

CHIN - out - int - integer value of string

*** Example ***

CHIN (STRING)

CHARACTER LINE * 10 INTEGER CHIN, NUMBER ...

READ '(A)', LINE

NUMBER = CHIN (LINE)

PRINT *, 'The value of ', LINE, 'is', NUMBER
Clear one bit in a bit array (bit string).

Usage: CALL CLR_BIT (BITNO.r1.r, BITS.mv.r)

See also FLP_BIT, SET_BIT, TST_BIT; help module BIT_PKG.

*** Parameters ***

CALL CLR_BIT (BITNO.r1.r, BITS.mv.r)

BITNO - in - int - the number of the bit to be cleared

BITS - i/o - the bit string or array

*** Example ***

Clear bit 76 in a 100-bit table:

```fortran
INTEGER NBITS, BITSWORD, NWORDS
PARAMETER (BITSWORD = 32, N_BITS = 100)
N = (NBITS + BITSWORD - 1) / BITSWORD
N_WORDS = (NBITS + BITSWORD - 1) / BITSWORD

INTEGER BITNO, TABLE(N_WORDS)
BITNO = 76
CALL CLR_BIT (BITNO, TABLE)
```

*** Admin_info ***

Author: F. Nagy - Fermilab Accelerator Control System

Languages: MACRO

Date written: 01/17/83

Dates revised
Get the CPU processor for this node.

usage: CHARACTER * 4 CPU, THIS_CPU

    THIS_CPU = CPU ()

*** Parameters ***

CPU ()

CPU - out - ch** - one of: 'V780' (780, 782, or 785)
    'V750'
    'V730'
    'VMIC' (MicroVAX)

*** Examples ***

CHARACTER * 4 CPU, THIS_CPU

    THIS_CPU = CPU ()
    PRINT *, 'This is running on a ', THIS_CPU, '.'

*** Admin_info ***

Language: DEC VAX/VMS Fortran 77

Author: David V. Sommer - DTNSRDC Code 1892.2

Date written: 08/21/85

Dates revised
Shuffle a character array.

Usage:  
INTEGER NELTS, SUBARY(NELTS)  
CHARACTER ORIG(NELTS) * (n), REORDR(NELTS) * (n)  
CHARACTER WORK(NELTS) * 1  

CALL CSHUFL (ORIG, NELTS, REORDR, SUBARY, WORK)

See also CSORT, CSORTD; CSORT2, CSORT2D; CSORTN, CSORTND; ISORTC, ISORTCD.

CALL CSHUFL (ORIG, NELTS, REORDR, SUBARY, WORK)

ORIG - in - ch** - original array to be shuffled  
NELTS - in - int - number of elements to be shuffled  
REORDR - out - ch** - shuffled array  
SUBARY - out - int - array to contain the reordered subscripts  
(work the original position of REORDR(i) is ORIG(SUBARY(i)))  
WORK - out - ch*1 - work array

Sort a character array into ascending order.

CHARACTER * 4 ORIG(10) / 'AMDS', 'CACR', 'CASG', 'CAWE', 'CASM',  
A 'CAKB', 'CABT', 'CAHS', 'CAHB', 'CAMK' /  
CHARACTER * 4 REORDR(10), WORK(10)  
INTEGER SUBARY(10)  

CALL CSHUFL (ORIG, 10, REORDR, SUBARY, WORK)

After the sort, REORDR will contain the elements of ORIG in a random  
order. The i-th element of SUBARY will point to the original position  
of REORDR(i) in the ORIG array, that is, ORIG(SUBARY(i)) = REORDR(i).
Sort (ascending) a character array.

Usage: INTEGER NELTS
CHARACTER CARRY(NELTS) * (n), CTEMP * (n)

CALL CSORT (CARRY, NELTS, CTEMP)

See also CSHUFL; CSORTD; CSORT2, CSORT2D; CSORTN, CSORTND; ISORTC, ISORTCD.

Parameters

CALL CSORT (CARRY, NELTS, CTEMP)

CARRY - i/o - ch** - array to be sorted
NELTS - in - int - number of elements to be sorted
CTEMP - out - ch** - variable of the same length as CARRY, used for swapping

Example

Sort a character array into ascending order.

CHARACTER CARRY(3) * 20 / ! array to be sorted
A
CHARACTER WORK * 20 ! work element for the sort (must be
! at least as large as the length of
! CARRY)
NELTS / 3 / ! number of records to be sorted

CALL CSORT (CARRY, NELTS, WORK)

After the sort, CARRY will contain 'AMDS...', 'CACR...', 'CASG...'.

...
Sort (ascending) a character array with an associated character array.

Usage

INTEGER NELTS
CHARACTER CARRAY(NELTS) * (n), CTEMP * (n)
CHARACTER ASSOC(NELTS) * (m), CTEMPA * (m)

***
CALL CSORT (CARRAY, NELTS, CTEMP, ASSOC, CTEMPA)

See also CSHUFL; CSORT, CSORTD; CSORT2D; CSORTN, CSORTND; ISORTC, ISORTCD.

*** Parameters ***

CALL CSORT2 (CARRAY, NELTS, CTEMP, ASSOC, CTEMPA)

CARRAY - i/o - ch** - array to be sorted
NELTS - in - int - number of elements to be sorted
CTEMP - out - ch** - variable of the same length as CARRAY, used for swapping
ASSOC - i/o - ch** - associated character array which will be re-ordered to maintain a 1-to-1 correspondence with the elements of CARRAY
CTEMPA - out - ch** - variable of same length as ASSOC, used for swapping

*** Example ***

Sort a character array with an associated character array into ascending order.

CHARACTER CARRAY(3) * 20 / ! array to be sorted
A
CHARACTER ASSOC(3) * 55 / ! associated array
CHARACTER WORK * 55 / ! work element for the sort (must be at least as large as the maximum of the length of CARRAY and the length of ASSOC)
INTEGER NELTS / 3 / ! number of records to be sorted

... CALL CSORT2 (CARRAY, NELTS, WORK, ASSOC, WORK)

After the sort, CARRAY will contain 'AMDS...', 'CACR...', 'CASG...'. ASSOC will contain the corresponding data.
Sort (descending) a character array with an associated character array.

Usage:

```
INTEGER NELTS
CHARACTER CARRAY(NELTS) * (n), CTEMP * (n)
CHARACTER ASSOC(NELTS) * (m), CTEMPA * (m)
```

```
CALL CSORT2D (CARRAY, NELTS, CTEMP, ASSOC, CTEMPA)
```

See also CSHUFL; CSORT, CSORTD; CSORT2; CSORTN, CSORTND; ISORTC, ISORTCD.

### Parameters

```
CALL CSORT2D (CARRAY, NELTS, CTEMP, ASSOC, CTEMPA)
```

- **CARRAY** - i/o - ch** - array to be sorted
- **NELTS** - in - int - number of elements to be sorted
- **CTEMP** - out - ch** - variable of the same length as CARRAY used for swapping
- **ASSOC** - i/o - ch** - associated character array which will be re-ordered to maintain a 1-to-1 correspondence with the elements of CARRAY
- **CTEMPA** - out - ch** - variable of the same length as ASSOC used for swapping

### Example

Sort (descending) a character array with an associated character array.

```
CHARACTER CARRAY(3) * 20 / ! array to be sorted
A
CHARACTER ASSOC(3) * 55 ! associated array
CHARACTER WORK * 55 ! work element for the sort (must be at least as large as the maximum of the length of CARRAY and the length of ASSOC)
INTEGER NELTS / 3 / ! number of records to be sorted
```

```
CALL CSORT2D (CARRAY, NELTS, WORK, ASSOC, WORK)
```

After the sort, CARRAY will contain 'CAGS...', 'ACR...', 'AMDS...'; ASSOC will contain the corresponding data.
Sort (descending) a character array.

Usage: INTEGER NELTS
CHARACTER CARRAY(NELTS) *(n), CTEMP *(n)
***
CALL CSORTD (CARRAY, NELTS, CTEMP)

See also CSHUFL; CSORT; CSORT2, CSORT2D; CSORTN, CSORTND; ISORTC, ISORTCD.

*** Parameters ***

CALL CSORTD (CARRAY, NELTS, CTEMP)

CARRAY - i/o - ch** - array to be sorted
NELTS - in - int - number of elements to be sorted
CTEMP - out - ch** - variable of the same length as CARRAY, used for swapping

*** Example ***

Sort a character array into descending order.

CHARACTER CARRAY(3) * 20 / ! array to be sorted
A
CHARACTER WORK * 20 / ! work element for the sort (must be
! at least as large as the length of
! SHORT)
INTEGER NELTS / 3 / ! number of records to be sorted
...
CALL CSORTD (CARRAY, NELTS, WORK)

After the sort, CARRAY will contain 'CASG...', 'CACR...', 'AMDS...'. 
Sort (ascending) a character array having an associated non-character array.

Usage:

```
INTEGER NELTS
CHARACTER CARRAY(NELTS) * (n), CTEMP * (n)
<non-character type> ASSOC(NELTS)

CALL CSORTN (CARRAY, NELTS, CTEMP, ASSOC)
```

See also CSHUFN; CSORT, CSORTD; CSORT2, CSORT2D; CSORTND; ISORTC, ISORTCD.

*** Parameters ***

```
CALL CSORTN (CARRAY, NELTS, CTEMP, ASSOC)
```

- **CARRAY** - i/o - ch** - array to be sorted
- **NELTS** - in - int - number of elements to be sorted
- **CTEMP** - out - ch** - variable of the same length as CARRAY, used for swapping
- **ASSOC** - i/o - associated non-character array which will be re-ordered to maintain a 1-to-1 correspondence with the elements of CARRAY

*** Example ***

Sort a 3-element character*100 array into ascending order in positions 2-5. An associated integer array contains pointers to the original position in an array.

(This is useful if you have long records to sort on a short field. Instead of sorting the long records, extract the sort field into another array and set the elements of the associated array to 1..n. Then after sorting, the i-th element of the associated array will point to the j-th element of the long record.)

```
CHARACTER LONG(3) * 100 / ! sort characters 2-5
A
CHARACTER SHORT(3) * 4 / ! array to hold sort field
CHARACTER WORK * 4 / ! work element for the sort (must be ! at least as large as the length of ! SHORT)
```
INTEGER POINTER(3)  ! associated array of pointers
INTEGER N
INTEGER NELTS / 3 /  ! number of records to be sorted
...
DO 110 N=1,NELT
   SHORT(N) = LONG(N)(2:5)  ! extract sort field
   POINTER(N) = N  ! set up pointer
110 CONTINUE
CALL CSORTN (SHORT, NELT, WORK, POINTER)

After the sort, SHORT will contain 'AMDS', 'CACR', 'CASG', and
long(pointer(1)) will be the long record for 'AMDS', etc.
Sort (descending) a character array having an associated non-character array.

Usage: INTEGER NELTS
CHARACTER CARRAY(NELTS) * (n), CTEMP * (n)
<non-character type> ASSOC(NELTS)

CALL CSORTND (CARRAY, NELTS, CTEMP, ASSOC)

See also CSHUFL; CSORT, CSORTD; CSORT2, CSORT2D; CSORTN; ISORTC.
ISORTCD.

*** Parameters ***

CALL CSORTND (CARRAY, NELTS, CTEMP, ASSOC)

CARRAY - i/o - ch** - array to be sorted
NELTS - in - int - number of elements to be sorted
CTEMP - out - ch** - variable of the same length as CARRAY, used for swapping
ASSOC - i/o - associated non-character array which will be re-ordered to maintain a 1-to-1 correspondence with the elements of CARRAY

*** Example ***

Sort a 3-element character*100 array on positions 2-5. An associated integer array contains pointers to the original position in an array.

(This is useful if you have long records to sort on a short field. Instead of sorting the long records, extract the sort field into another array and set the elements of the associated array to 1..n. Then after sorting, the i-th element of the associated array will point to the j-th element of the long record.)

CHARACTER LONG(3) * 100 / ! sort characters 2-5
A
CHARACTER SHORT(3) * 4 ! array to hold sort field
CHARACTER WORK * 4 ! work element for the sort (must be
       ! at least as large as the length of
INTEGER POINTER(3) ! associated array of pointers
INTEGER N
INTEGER NELTS / 3 / ! number of records to be sorted

DO 110 N=1,NELT
   SHORT(N) = LONG(N)(2:5) ! extract sort field
   POINTER(N) = N ! set up pointer
110 CONTINUE
CALL CSORTND (SHORT, NELTS, WORK, POINTER)

After the sort, SHORT will contain 'CASG', 'CACR', 'AMDS', and
LONG(POINTER(1)) will be the long record for 'CASG', etc.
Test a character for a digit.

Usage:

```fortran
CHARACTER * 1 CH
LOGICAL DIGIT
...
IF (DIGIT(CH)) THEN
...
```

*** Parameters ***

**DIGIT (CH)**

- **CH** - in - ch*1 - character to be tested
- **DIGIT** - out - log - TRUE - CH is a digit
  FALSE - CH is not a digit

*** Example ***

Read a character string and flag all digits.

```fortran
CHARACTER STRING * 50, FLAGS * 50
...
FLAGS = ' '
READ (*, '(A)') STRING
DO 110 N=1,50
   IF (DIGIT (STRING(N:N))) FLAGS(N:N) = '^'
110 CONTINUE
PRINT *, STRING
PRINT *, FLAGS
```

Then, for STRING='abcdeFGHIJkLmnOpQrstUvWxyZ1234567890()$`
```fortran
FLAGS = ' ^' ^^^^^^^^^^^^^^^^^```
```
Test a character string for digits.

Usage: CHARACTER * (n) STRING
       LOGICAL DIGITS

       IF (DIGITS(STRING)) THEN

*** Parameters ***

DIGITS (STRING)

STRING - in - ch** - string to be tested

DIGITS - out - log - TRUE - string was all digits
               FALSE - string was not all digits

*** Example ***

Read a character string and test for all digits.

       ...
       CHARACTR STRING * 10
       ...
       READ (*, '(A)') STRING
       IF (DIGITS (STRING(N:N))) THEN
           PRINT *, 'The string is all digits.'
       ELSE
           PRINT *, 'The string has at least one non-digit.'
       END IF
       ...

Then for STRING='0123456789', this program segment prints:
The string is all digits.

For STRING='abcde6ghij', this program segment prints:
The string has at least one non-digit.
Flip one bit in a bit array (bit string).

Usage: CALL FLP_BIT (BITNO.rl.r, BITS.mv.r)

See also CLR_BIT, SET_BIT, TST_BIT; help module BIT_PKG.

*** Parameters ***

CALL FLP_BIT (BITNO.rl.r, BITS.mv.r)

BITNO - in - int - the number of the bit to be flipped

BITS - i/o - the bit string or array

*** Example ***

Flip bit 76 in a 100-bit table:

```fortran
INTEGER N_BITS, BITS_WORD, N_WORDS
PARAMETER (BITS_WORD = 32 ! integer*4 word
N , N_BITS = 100 ! in bit array
N , N_WORDS = (N_BITS + BITS_WORD - 1) / BITS_WORD)

INTEGER BITNO, TABLE(N_WORDS)

BITNO = 76
CALL FLP_BIT (BITNO, TABLE)
```

*** Admin_info ***

Author: David V. Sommer - DTNSRDC Code 1892.2

Languages: Fortran 77

Date written: 08/30/85

Dates revised
**** FRSTCH ****

Integer function to return the position of the first non-blank in a character string. If the string is all blanks, 0 (zero) is returned.

Usage:
CHARACTER STRING *(n)
INTEGER FRSTCH
...
NCHAR = FRSTCH (STRING)

*** Parameters ***

FRSTCH (STRING)
STRING - in - ch** - string to be examined
FRSTCH - out - int - character position of first non-blank

*** Example ***

CHARACTER LINE * 80
INTEGER FLINE, FRSTCH
...
READ '(A)', LINE
FLINE = FRSTCH (LINE)
PRINT *, 'The line starts in position ', FLINE
*** GETSTR ***

Extract character string according to user-defined criteria.

Usage:

\[ \text{CHARACTER INSTR} \quad * \quad (n) \]
\[ \text{CHARACTER OUTSTR} \quad * \quad (n) \]
\[ \text{CHARACTER MATCH} \quad * \quad (n) \]
\[ \text{INTEGER CODE, GETSTR, NCHAR} \]
\[ \ldots \]
\[ \text{NCHAR} = \text{GETSTR} \left( \text{INSTR, OUTSTR, CODE, MATCH} \right) \]

*** Parameters ***

GETSTR (INSTR, OUTSTR, CODE, MATCH)

INSTR - in - ch** - the input string

OUTSTR - out - ch** - the output string

CODE - in - int - extraction criteria - one of:

1 - alphanumeric only
-1 - alphanumeric and blank
2 - alphabetic only
-2 - alphabetic and blank
3 - numeric only
-3 - numeric and blank
4 - numeric and minus ('-')
-4 - numeric and minus and blank
5 - while in <match>
-5 - while not in <match>
6 - skip while in <match>
-6 - skip while not in <match>

MATCH - in - ch** - string of acceptable characters
(for <code>=5;6)

string of unacceptable characters
(for <code>=-5;6)
(Note: For <code>=-4|-3|-2|-1|1|2|3|4,
use ' ')

GETSTR - out - out - will contain the length of the
extracted or skipped string -or-
0 - no string
-1 - code was invalid

*** Examples ***

GETSTR (IN, OUT, CODE, MATCH)

1) Extract 3 strings from a "record". The first string is alphanumeric (7 chars max); the second numeric and '-' (3 chars max); the third
everything left up to next comma, blank, period or right parenthesis.

```fortran
CHARACTER RECORD*80, FIRST*7, SECOND*20, THIRD*80
INTEGER CODE, GETSTR, N1, N2, N3
...
NEXT = 1
N1 = GETSTR (RECORD(NEXT:), FIRST, 1, ' ')
NEXT = NEXT + N1
N2 = GETSTR (RECORD(NEXT:), SECOND(1:3), 4, ' ')
NEXT = NEXT + N2
N3 = GETSTR (RECORD(NEXT:), THIRD, -5, ' , ')
```

GETSTR (IN, OUT, CODE, MATCH)

2) As example 1, except skip leading blanks for each field.

```fortran
CHARACTER RECORD*80, FIRST*7, SECOND*20, THIRD*80
INTEGER CODE, GETSTR, N1, N2, N3
...
NEXT = 1
NEXT = NEXT + GETSTR (RECORD(NEXT:), ' ', 6, ' ')
N1 = GETSTR (RECORD(NEXT:), FIRST, 1, ' ')
NEXT = NEXT + N1
NEXT = NEXT + GETSTR (RECORD(NEXT:), ' ', 6, ' ')
N2 = GETSTR (RECORD(NEXT:), SECOND(1:3), 4, ' ')
NEXT = NEXT + N2
NEXT = NEXT + GETSTR (RECORD(NEXT:), ' ', 6, ' ')
N3 = GETSTR (RECORD(NEXT:), , THIRD, -5, ' , ')
```

GETSTR (IN, OUT, CODE, MATCH)

3) Extract 5 comma-separated parameters. Note that the last parameter ends with a blank instead of a comma.

```fortran
CHARACTER*80 RECORD, STR1, STR2, STR3, STR4, STR5
INTEGER CODE, GETSTR, N1, N2, ..., N5
...
NEXT = 1
N1 = GETSTR (RECORD(NEXT:), STR1, -5, ' , ')
NEXT = NEXT + N1 + 1
N2 = GETSTR (RECORD(NEXT:), STR2, -5, ' , ')
...
N5 = GETSTR (RECORD(NEXT:), STR5, -5, ' ')
```

*** Admin_info ***

Author: David V. Sommer - DTNSRDC Code 1892.2

Languages: Fortran 77
Date written: 07/12/82

Dates revised
10/04/85 - make ALPHABETIC mean both upper and lower case
Convert hh:mm:ss to seconds.

Usage: CHARACTER * (n) HMS
INTEGER HMS2S, SEC

SEC = HMS2S (HMS)

While this routine is normally used to convert standard-format time (hh:mm:ss), it can handle almost any size time string with the restriction that only digits, minus (only allowed as the first non-blank character), and 0-2 colons (or periods) as separators are allowed. If there are no colons, the entire field is treated as seconds; if there is only one colon, then mm:ss is assumed. Each of the up-to-three subfields may be any reasonable length or omitted (e.g., '1::' is the same as '01:00:00'; whereas, '1' is the same as '00:00:01').

See also S2HMS to convert back to hh:mm:ss format.

*** Parameters ***

HMS2S (HMS)

HMS - in - ch** - character time string to be converted
HMS2S - out - int - time converted to seconds
(If HMS is invalid, MAXINT is returned (see HELP @NSRDC MAXINT).)

*** Examples ***

1) Convert the current wall clock time to seconds.

    CHARACTER NOW * 8
    INTEGER HMS2S, SEC
    ...
    CALL TIME (NOW)
    SEC = HMS2S (NOW)

2) Subtract 3.5 hours from the current time. Note that there are other ways to do this. This assumes that the current time is after 3:30 am.
CHARACTER NOW * 8, NEWTIM * 8, S2HMS * 8
INTEGER HMS2S
CALL TIME (NOW)
NEWTIM = S2HMS (HMS2S(NOW) - HMS2S('3:30:'))

*** Admin_info ***

Language: Fortran 77
Author: David V. Sommer - DTNSRDC Code 1892.2
Date written: 05/01/74 (isec)
Dates revised
03/18/83 - convert to Fortran 77
- change name from ISEC to HMS2S
07/08/85 - implement on VAX/VMS
- allow almost any format input
**** IOSTAT_TEXT ****

Convert the Fortran I/O status code to a message.

Usage: character *(c) code
       character *(l) level
       character * (m) msg
       integer iostat, l_code, l_msg

open (u, fmt, IOSTAT=iostat,...) -or- READ (... etc.
if (iostat .ne. 0) then ! 0 ==> success
   call iostat_text (iostat, level, code, l_code, msg, l_msg)
   print *, '$progname-$' // level // '-' // code(:l_code) //
   a ' ', ' ' // msg(:l_msg)

*** Parameters ***

call iostat_text (iostat, level, code, l_code, msg, l_msg)

iostat - in - integer - I/O status from Fortran I/O statement
level - out - char*l - error level (S, E, F, I, W)
code - out - char** - capitalized abbreviated form of message
l_code - out - integer - length of code
msg - out - char** - text of message
l_msg - out - integer - length of msg

*** Examples ***

If the program name in the main help illustration is MYPROG and a "file not found" condition was encountered during the open, the generated message would be:

%MYPREG-E-FILNOTFOU, file not found

*** Admin_info ***

Language: DEC VAX/VMS Fortran 77
Author: David V. Sommer - DTNSRDC Code 1892.2
Date written: 06/12/86
Dates revised
Sort (ascending) an integer array having an associated character array.

Usage: INTEGER NELTS, IARRAY(NELTS)
       CHARACTER CASSOC(NELTS) * (n), CTEMPA * (n)

CALL ISORTC (IARRAY, NELTS, CASSOC, CTEMPA)

See also CSHUF; CSORT, CSORTD; CSORT2, CSORT2D; CSORTN, CSORTND; ISORTC.

*** Parameters ***

CALL ISORTC (IARRAY, NELTS, CASSOC, CTEMPA)

IARRAY - i/o - int - array to be sorted
NELTS - in - int - number of elements to be sorted
CASSOC - i/o - ch** - associated character array which will be
re-ordered to maintain a 1-to-1 correspondence with the elements of IARRAY
CTEMP A - out - ch** - variable of the same length as CARRAY, used for swapping

*** Example ***

Sort a 10-element integer array into ascending order. There is an
associated character array.

INTEGER NUM(10) / ! array to be sorted
   A 4, 77, 12, 4, 99, 100, 88, 13, 123, -5/
CHARACTER CH(10) * 23 ! associated character array
CHARACTER WORK * 23 ! work element for the sort (must be at
   ! least as large as the length of CH)
INTEGER N
INTEGER NELTS / 10 / ! number of records to be sorted

CALL ISORTC (NUM, NELTS, WORK, CH)

After the sort, NUM will contain -5, 4, 4, 12, 13, 77, 88, 99, 100, 123.
CH(i) keeps its relationship to NUM(i), that is, CH(10) after the sort was
CH(9) before the sort.
Sort (descending) an integer array having an associated character array.

Usage: INTEGER NELTS, IARRAY(NELTS)
CHARACTER CASSOC(NELTS) * (n), CTEMPA * (n)
... CALL ISORTCD (IARRAY, NELTS, CASSOC, CTEMPA)

See also CSHUFL; CSORT, CSORTD; CSORT2, CSORT2D; CSORTN, CSORTND; ISORTC.

*** Parameters ***

CALL ISORTCD (IARRAY, NELTS, CASSOC, CTEMPA)

IARRAY - i/o - int - array to be sorted
NELTS - in - int - number of elements to be sorted
CASSOC - i/o - ch** - associated character array which will be
    re-ordered to maintain a 1-to-1 correspondence with the elements of IARRAY
CTEMP - out - ch** - variable of the same length as CARRAY, used for swapping

*** Example ***

Sort a 10-element integer array into descending order. There is an
associated character array.

INTEGER NUM(10) / ! array to be sorted
A 4, 77, 12, 4, 99, 100, 88, 13, 123, -5/
CHARACTER CH(10) * 23 ! associated character array
CHARACTER WORK * 23 ! work element for the sort (must be at
  least as large as the length of CH)
INTEGER N
INTEGER NELTS / 10 / ! number of records to be sorted
... CALL ISORTCD (NUM, NELTS, WORK, CH)

After the sort, NUM will contain 123, 100, 99, 88, 77, 13, 12, 4, 4, -5.
CH(i) keeps its relationship to NUM(i), that is, CH(1) after the sort was
CH(9) before the sort.
Sum an integer array.

Usage: INTEGER NELTS, IARRAY(NELTS), ISUM, TOTAL

... TOTAL = ISUM (IARRAY, NELTS)

See also SUM.

*** Parameters ***

ISUM (IARRAY, NELTS)

IARRAY - i/o - int - array to be summed
NELTS - in - int - number of elements to be summed
ISUM - out - int - the sum

*** Example ***

Sum a 10-element integer array.

INTEGER NUM(10) / ! array to be summed
A 4, 77, 12, 4, 99, 100, 88, 13, 123, -5/
INTEGER NELTS / 10 / ! number of records to be summed
INTEGER ISUM, TOTAL

... TOTAL = ISUM (NUM, NELTS)

After the call, TOTAL will contain 515.
Determine if output (SYSSOUTPUT) is VT-100-compatible.

Usage: LOGICAL IS_VT100, VT100

VT100 = IS_VT100 ()

*** Parameters ***

IS_VT100 ()

IS_VT100 - out - log - TRUE - output file is VT-100-compatible
FALSE - output file is not VT-100-compatible

*** Examples ***

LOGICAL IS_VT100

IF (IS_VT100 ()) THEN
    <fancy output for a VT-100 terminal>
ELSE
    <regular output for a non-VT-100 terminal>
END IF

*** Admin_info ***

Language: DEC VAX/VMS Fortran 77
Author: David V. Sommer - DTNSRDC Code 1892.2
Date written: 08/21/85
Integer function to translate characters according to translate tables you specify in the call.

**Usage:**

```plaintext
CHARACTER STRING

ITRANS (STRING, FROM, TO)
```

**Parameters**

- `STRING` - i/o - character string to be translated
- `FROM` - in - character string of characters to be translated
- `TO` - in - character string of translation characters
- `ITRANS` - out - integer

`ITRANS` will contain:

- `+n` - the number of characters translated
- `0` - no translation done
- `-1` - no translation done because `LEN(FROM)`<>`LEN(TO)`

**Remarks:**

Each occurrence of `FROM(i:i)` in `STRING` is changed to `TO(i:i)`.

See also subroutine TRANS.

**Example**

```plaintext
CHARACTER LINE

CHARACTER FROM

/ 'abcdefghijklmnopqrstuvwxyz'/

CHARACTER TO

/ 'ABCDEFGHIJKLMNOPQRSTUVWXYZ'/

INTEGER ITRANS, NTRANS

READ '(A)', LINE

NTRANS = ITRANS (LINE, FROM, TO)

Assuming that the line read contains 'John & Mary User', then LINE becomes 'JOHN & MARY USER', and NTRANS = 9.
```
**** JGDATE ****

Convert any Gregorian date to a relative Julian number or vice versa.

Usage: INTEGER JG, JD, GYEAR, GMONTH, GDAY

CALL JGDATE (JG, JD, GYEAR, GMONTH, GDAY)

The relative Julian number corresponding to a Gregorian date is the number of days since 11/24/-4713 (extrapolating the Gregorian calendar).

This subroutine is useful in determining the elapsed number of days between any two calendar dates. It can also be used to find the calendar date so many days from any given date.

*** Parameters ***

CALL JGDATE (JG, JD, GYEAR, GMONTH, GDAY)

JG - in - int - direction of conversion
1 - Gregorian to Relative Julian
2 - Relative Julian to Gregorian

JG=1: JD - out - int - will contain relative Julian number
GYEAR - in - int - Gregorian year (e.g., 1985)
GMONTH - in - int - Gregorian month (1-12)
GDAY - in - int - Gregorian day (1-31)

JG=2: JD - in - int - relative Julian number
GYEAR - out - int - will contain Gregorian year (e.g., 1985)
GMONTH - out - int - will contain Gregorian month (1-12)
GDAY - out - int - will contain Gregorian day (1-31)

*** Example ***

INTEGER JD, GY, GM, GD

... CALL JDDATE (1, JD, 1985, 2, 25)
JD = JD + 1000
CALL JGDATE (2, JD, GY, GM, GD)

This example will find the date 1000 days from 02/25/85.
**JP_MODE**

Get the job/process mode (batch, interactive, network, other, or unknown).

Usage: CHARACTER * 11 JP_MODE, MODE
      ...
      MODE = JP_MODE()

*** Parameters ***

JP_MODE()

JP_MODE - out - ch"** - one of: 'BATCH', 'INTERACTIVE', 'NETWORK', 'OTHER', or 'UNKNOWN'

*** Examples ***

CHARACTER * 11 JP_MODE, MODE
      ...
      MODE = JP_MODE()
      IF (MODE .EQ. 'BATCH') THEN
        <do batch-only stuff>
      ELSE IF (MODE .EQ. 'INTERACTIVE') THEN
        <do interactive-only stuff>
      ELSE IF (MODE .EQ. 'NETWORK') THEN
        <do network-only stuff>
      ELSE
        <do other\unknown-only stuff>
      END IF

*** Admin_info ***

Language: DEC VAX/VMS Fortran 77
Author: David V. Sommer - DTNSRDC Code 1892.2
Date written: 08/21/85
Dates revised
Integer function to left-justify a character string. The string is left-justified within itself.

Usage:
CHARACTER STRING * (n)
CHARACTER WORK  * (n)
INTEGER LEFT, LSTRING
...
LSTRING = LEFT (STRING, WORK)

*** Parameters ***

LEFT (STRING, WORK)

STRING - i/o - ch** - string to be left-justified
WORK - - ch** - work variable of len(string)
LEFT - out - int - the position of the last non-blank

*** Example ***

CHARACTER LINE * 80
CHARACTER WORK * 80
INTEGER LEFT, LLINE
...
READ '(A)', LINE
LLEFT = LEFT (LINE, WORK)

If LINE contains 'Some words', then after left justifying, it will contain 'Some words', and LLINE = 10.
1...5...10...15...20
**** LO2UP ****

Convert lower case to upper case. Non-alphabetic characters are not changed.

Usage: CHARACTER STRING * (n) ...
       CALL LO2UP (STRING)

*** Parameter ***

CALL LO2UP (STRING)

STRING - i/o - ch** - string to be translated in place

*** Examples ***

If STRING contains

'AbCdEfGhIjKlMnOpQrStUvWxYz'

then after CALL LO2UP (STRING), STRING will contain

'ABCDEFGHIJKLMNOPQRSTUVWXYZ'
Test a character for lower case letter.

Usage:

CHARACTER * 1 CH
LOGICAL LOWER

... IF (LOWER(CH)) THEN ...

*** Parameters ***

CH - in - ch*1 - character to be tested

LOWER - out - log - TRUE - CH is a lower case letter
FALSE - CH is not a lower case letter

*** Example ***

Read a character string and flag all lower case letters.

... CHARACTER STRING * 50, FLAGS * 50 ...

FLAGS = ' ', READ (*, '(A)') STRING
DO 110 N=1,50
    IF (LOWER (STRING(N:N))) FLAGS(N:N) = '^'
110 CONTINUE
PRINT *, STRING
PRINT *, FLAGS

Then, for string='abcde FGHIJ kLmnO pQRst UvWxy Z1234567890($)S flags ='******^ ^ ^ ^ ^ ^ ^
Integer function to return the position of the last non-blank in a character string. If the string is all blanks, 0 (zero) is returned.

Usage:

```fortran
CHARACTER STRING * (n)
INTEGER LSTCH
...  
NCHAR = LSTCH (STRING)
```

*** Parameters ***

**LSTCH (STRING)**

- **STRING** - in - ch** - string to be examined
- **LSTCH** - out - int - character position of last non-blank

*** Example ***

```fortran
CHARACTER LINE * 80
INTEGER LLINE, LSTCH
...  
READ '(A)', LINE
LLINE = LSTCH (LINE)
PRINT '*', 'The line is ', LLINE, ' characters long.'
```
Find the maximum of an array of integers.

Usage: INTEGER ARRAY(n), NELTS, MAXAI, MAX_VALUE
      ...      
      MAX_VALUE = MAXAI (ARRAY, NELTS)

See also MAXAR, MINAI, MINAR.

*** Parameters ***

MAXAI (ARRAY, NELTS)

ARRAY - in - int - array of integers to be analyzed
NELTS - in - int - number of elements in array
MAXAI - out - int - the maximum value in array

*** Examples ***

PROGRAM TEST
IMPLICIT NONE
INTEGER ARRAY(4) / -23, 0, 473, 472/
INTEGER MAXAI
INTEGER NELTS / 4/
TYPE *, 'The maximum value is ', MAXAI (ARRAY, NELTS)
END

This will produce the output:

The maximum value is 473

*** Admin_info ***

Language: Fortran 77
Author: David V. Sommer - DTNSRDC Code 1892.2
Date written: 07/10/85
Dates revised
Find the maximum of an array of real numbers.

Usage: INTEGER NELTS
      REAL ARRAY(n), MAXAI, MAX_VALUE
      ...
      MAX_VALUE = MAXAR (ARRAY, NELTS)

See also MAXAI, MINAI, MAXAI.

Parameters

MAXAR (ARRAY, NELTS)

ARRAY - in - real - array of real numbers to be analyzed
NELTS - in - int - number of elements in array
MAXAR - out - real - the maximum value in array

Examples

PROGRAM TEST
IMPLICIT NONE
REAL ARRAY(4) / -23., 0., 473., 472.9/
REAL MAXAR
INTEGER NELTS / 4/
TYPE *, 'The maximum value is ', MAXAR (ARRAY, NELTS)
END

This will produce the output:

The maximum value is 473.0000

Admin_info

Language: Fortran 77
Author: David V. Sommer - DTNSRDC Code 1892.2
Date written: 07/10/85
Dates revised
Return the maximum integer supported by VAX/VMS.

**Usage:** INTEGER MAXINT, VALU

\[
\text{VALU} = \text{MAXINT}()
\]

See also MININT to obtain the maximum negative integer.

**Parameter**

\[
\text{MAXINT}()\]

MAXINT - out - int - the maximum integer supported by VAX/VMS

**Example**

Find the minimum value in an array of integers.

\[
\text{INTEGER FUNCTION MIN\_ARRAY (ARRAY, N\_ARRAY) }
\]
\[
\text{INTEGER ARRAY (*) , N\_ARRAY}
\]
\[
\text{INTEGER MAXINT, N}
\]
\[
\text{MIN\_ARRAY = MAXINT()}
\]
\[
\text{DO N=1,N\_ARRAY}
\]
\[
\text{MIN\_ARRAY = MIN(MIN\_ARRAY, ARRAY(N))}
\]
\[
\text{END DO}
\]
\[
\text{RETURN}
\]
\[
\text{END}
\]

**Admin_info**

Language: Fortran 77

Author: David V. Sommer - DTNSRDC Code 1892.2

Date written: 07/08/85

Date revised
*** MAXREAL ***

Return the maximum real number supported by VAX/VMS

Usage: REAL MAXREAL, VALU

... VALU = MAXREAL ()

See also MINREAL to obtain the smallest absolute real number.

*** Parameter ***

MAXREAL ()

MAXREAL - out - int - the maximum real number supported by VAX/VMS

*** Example ***

Find the minimum value in an array of real numbers.

    REAL FUNCTION MIN_ARRAY (ARRAY, N_ARRAY)
    REAL ARRAY (*) , MIN_ARRAY
    INTEGER N , NARRAY
    MIN ARRAY = MAXREAL ()
    DO N=1,N ARRAY
        MIN ARRAY = MIN (MIN_ARRAY, ARRAY(N))
    END DO
    RETURN
END

*** Admin_info ***

Language: Fortran 77

Author: David V. Sommer - DTNSRDC Code 1892.2

Date written: 07/10/85

Dates revised
Obtain the machine and node on which the program is running.

Usage: CHARACTER CPU * 10, NODE * 3

*** Parameters ***

CALL MFRAME (CPU, NODE)

CPU - out - ch** - the machine (always 'VAXcluster')

NODE - out - ch** - the node ('DT1' or 'DT2')

*** Example ***

CALL MFRAME (CPU, NODE)

... TYPE *, 'This program is running on node ', NODE,
   ' of the ', CPU, '.'

will type: This program is running on node DTn of the VAXcluster.
****  MINAI  ****

Find the minimum of an array of integers.

Usage:  INTEGER ARRAY(N), nelts, MINAI, MIN_VALUE

MIN_VALUE = MINAI (ARRAY, NELTS)

See also MAXAR, MAXAI, MINAR.

*** Parameters ***

MINAI (ARRAY, NELTS)

ARRAY - in - int - array of integers to be analyzed
NELTS - in - int - number of elements in array
MINAI - out - int - the minimum value in array

*** Examples ***

PROGRAM TEST
IMPLICIT NONE
INTEGER ARRAY(4) / -23, 0, 473, 472/
INTEGER MINAI
INTEGER NELTS / 4/
TYPE *, 'The minimum value is ', MINAI (ARRAY, NELTS)
ENL

This will produce the output:

The minimum value is -23

***  Admin_info  ***

Language:  Fortran 77
Author:  David V. Sommer - DTNSRDC Code 1892.2
Date written: 07/10/85
Dates revised
Find the minimum of an array of real numbers.

Usage: INTEGER NELTS
       REAL ARRAY(n), MINAI, MIN_VALUE
       MIN_VALUE = MINAR (ARRAY, NELTS)

See also MAXAI, MAXAR, MINAI.

*** Parameters ***

MINAR (ARRAY, NELTS)

ARRAY - in - real - array of real numbers to be analyzed
NELTS - in - int - number of elements in array
MINAR - out - real - the minimum value in array

*** Examples ***

PROGRAM TEST
IMPLICIT NONE
REAL ARRAY(4) / -23., 0., 473., 472.9/
REAL MINAR
INTEGER NELTS / 4/
TYPE *, 'The minimum value is ', MINAR (ARRAY, NELTS)
END

This will produce the output:

The minimum value is -23.0000

*** Admin_info ***

Language: Fortran 77

Author: David V. Sommer - DTNSRDC Code 1892.2

Date written: 07/10/85

Dates revised
Return the maximum negative integer supported by VAX/VMS.

Usage: INTEGER MININT, VALU

...  
VALU = MININT ()

See also MAXINT to obtain the maximum positive integer.

*** Parameter ***

MININT ()

MININT - out - int - the minimum integer supported by VAX/VMS

*** Example ***

Find the maximum value in an array of integers.

    INTEGER FUNCTION MAX_ARRAY (ARRAY, N_ARRAY)
    INTEGER ARRAY (*), N_ARRAY
    INTEGER MININT, N
    MAX_ARRAY = MININT ()
    DO N=1,N_ARRAY
        MAX_ARRAY = MAX (MAX_ARRAY, ARRAY(N))
    END DO
    RETURN
END

*** Admin_info ***

Language: Fortran 77

Author: David V. Sommer - DTNSRDC Code 1892.2

Date written: 07/08/85

Dates revised
Return the minimum real number (absolute value) supported by VAX/VMS.

Usage: REAL MINREAL, VALU
... 
VALU = MINREAL()

See also MAXREAL to obtain the largest absolute real number.

*** Parameter ***

MINREAL()

MINREAL - out - int - the minimum real number (absolute value)
 supported by VAX/VMS

*** Example ***

Find the maximum value in an array of positive, non-zero real numbers.

REAL FUNCTION MAX_POS_ARRAY (ARRAY, N_ARRAY)
REAL ARRAY (*), MAX_ARRAY
INTEGER N, N_ARRAY
MAX_ARRAY = MINREAL()
DO N=1,N_ARRAY
   MAX_ARRAY = MIN (MAX_ARRAY, ARRAY(N))
END DO
RETURN
END

*** Admin_info ***

Language: Fortran 77
Author: David V. Sommer - DTNSRDC Code 1892.2
Date written: 07/10/85
Dates revised
Move an array.

Usage: REAL FROM, TO -or- INTEGER FROM, TO
       INTEGER NWORDS
       ...
       CALL MOVEIT (FROM, TO, NWORDS)

*** Parameters ***

CALL MOVEIT (FROM, TO, NWORDS)
FROM - in - real/int - array to be moved
TO - out - real/int - output array
NWORDS - in - int - number of words to be moved

*** Examples ***

Save a 100-word integer array A in A_SAVE:
...
       INTEGER A(100), A_SAVE(100)
       ...
       CALL MOVEIT (A, A_SAVE, 100)

*** Admin_info ***

Language: Fortran 77
Author: David V. Sommer - DTNSRDC Code 1892.2
Date written: 10/16/79
Dates revised
In a subprogram, get the number of arguments in the call.

Usage: SUBROUTINE SUB (<args>)
INTEGER NARGS, NOARGS
NOARGS = NARGS () -or- CALL NARGS (NOARGS)
...

*** Parameters ***

NOARGS = NARGS ()
CALL NARGS (NOARGS)

NARGS - out - int - number of arguments in the actual call to
the subprogram

NOARGS - out - int - same as NARGS

*** Example ***

NOARGS = NARGS ()
CALL NARGS (NOARGS)

PROGRAM TEST
SUBROUTINE SUB (A1, A2, A3, A4, A5, A6)
INTEGER NARGS, NOARGS
CALL SUB (ARG1, ARG2, ARG3) NOARGS = NARGS ()
END

In this example, the output will be:

Called with 3 arguments.

*** Ann_info ***

Language: MACRO

Author: F. Nagy - Fermilab Accelerator Control System - ACNET

Date written: 06/07/82

Dates revised
06/08/82 - 04/15/83 - 09/02/83 - 10/19/84
08/16/85 - LIB removed from start of routine name
- added to NSRDC.OLB at DTNSRDC
Replace the file type (and version) of a filespec with a new file type.

Usage: CHARACTER INFYL *(ni), OUTFYL *(no), TYPE *(nt)

    CALL NEWFILETYPE (INFYL, OUTFYL, TYPE)

*** Parameters ***

CALL NEWFILETYPE (INFYL, OUTFYL, TYPE)

INFYL - in - ch** - the input file specification

OUTFYL - out - ch** - the output file specification with the new file type field (and no version number)

TYPE - in - ch** - the new file type (without the '.')

*** Example ***

CALL NEWFILETYPE (INFYL, OUTFYL, TYPE)

The output file specification is to be the same as the input, except that the file type is to be 'LIS':

    CHARACTER INFYL * 128, OUTFYL * 128
    ...
    INQUIRE (1, NAME=INFYL)
    CALL NEWFILETYPE (INFYL, OUTFYL, 'LIS')
Parse a string.

Usage: CHARACTER * (np) PARSCH
CHARACTER * (n) STRING, PARAM(<maxpar>)
INTEGER MAXPAR, NPARS, PARS

NPARS = PARS (PARSCH, STRING, PARAM, MAXPAR)

See also QUAL_CHAR, QUAL_INT, QUAL_LOG.

*** Parameters ***

PARS (PARSCH, STRING, PARAM, MAXPAR)

PARSCH - in - ch** - delimiter(s)
STRING - in - ch** - character string to be parsed
PARAM - out - ch** - character array to hold the fields
MAXPAR - in - int - maximum number of fields to extract

The delimiters of the fields are PARSCH and a space. When found, PARSCH (if other than a space) is returned as the first character of the field.

*** Example ***

Read a filename and some qualifiers and parse them. The qualifiers start with a slash (/).

CHARACTER * 256 STRING, PARAM(10)
INTEGER N, NPARS, PARS

TYPE *, 'File?'
ACCEPT 1, STRING
1 FORMAT (A)
NPARS = PARS ('/', STRING, PARAM, 10)
TYPE *, 'npars=', NPARS
DO 110 N=1,NPARS
   TYPE *, 'param(', N, ', )=', PARAM(N)
110 CONTINUE

If the response to 'File?' is

/NOCC MYFILE/NOSKIP /HEADER /LENGTH=66
then after the call to PARS:

NPARS = 5
PARAM(1) = /NOCC
PARAM(2) = MYFILE
PARAM(3) = /NOSKIP
PARAM(4) = /HEADERCC
PARAM(5) = /LENGTH=66

(These are the defaults for the AUXPRINT command.)

*** Admin_info ***

Language: VAX/VMS Fortran 77
Author: David V. Sommer - DTNSRDC Code 1892.2

Date written: 02/06/85
Dates revised
08/08/85 - move to library NSRDC
Parse a file specification, that is, break it up into its components.

Usage: CHARACTER *(n) FILESPEC
INTEGER LFILESPEC
INTEGER NODE1, NODE2
INTEGER DEVICE1, DEVICE2
INTEGER DIRECTORY1, DIRECTORY2
INTEGER FILENAME1, FILENAME2
INTEGER FILETYPE1, FILETYPE2
INTEGER VERSION1, VERSION2

... CALL PARSE_FILESPE (FILESPEC, LFILESPEC, A NODE1 NODE2, B DEVICE1 DEVICE2, C DIRECTOR Y1, DIRECTORY2, D FILENAME1, FILENAME2, E FILETYPE1, FILETYPE2, F VERSION1, VERSION2 )

This subroutine returns pointers to the beginning and end of each component. For example, FILESPEC(FILETYPE1:FILENAME2) is the type component. If a component is missing, the pointers are set to zero. The length of the file specification is also returned. No attempt is made to validate the components.

*** Parameters ***

CALL PARSE_FILESPEC (FILESPEC, LFILESPEC, A NODE1 NODE2, B DEVICE1 DEVICE2, C DIRECTORY1, DIRECTORY2, D FILENAME1, FILENAME2, E FILETYPE1, FILETYPE2, F VERSION1, VERSION2 )

FILESPEC - in - ch** - file specification to be parsed
LFILESPEC - out - int - length of file spec
NODE1 - out - int - pointer to start of node
NODE2 - out - int - pointer to end of node
DEVICE1 - out - int - pointer to start of device
DEVICE2 - out - int - pointer to end of device
DIRECTORY1 - out - int - pointer to start of directory
DIRECTORY2 - out - int - pointer to end of directory
FILENAME1 - out - int - pointer to start of file name
FILENAME2 - out - int - pointer to end of file name
FILETYPE1 - out - int - pointer to start of file type
FILETYPE2 - out - int - pointer to end of file type

VERSION1 - out - int - pointer to start of version
VERSION2 - out - int - pointer to end of version

*** Examples ***

CALL PARSEFILESPEC (FILESPEC, LFILESPEC, 
A NODE1, NODE2, 
B DEVICE1, DEVICE2, 
C DIRECTORY1, DIRECTORY2, 
D FILENAME1, FILENAME2, 
E FILETYPE1, FILETYPE2, 
F VERSION1, VERSION2)

If filespec contains "MYFILE.TYP", then after the call,
1...5...10
LFILESPEC = 10
NODE1 = NODE2 = DEVICE1 = DEVICE2 = DIRECTORY1 = DIRECTORY2 = 0
FILENAME1 = 1
FILENAME2 = 6
FILETYPE1 = 8
FILETYPE2 = 10
VERSION1 = VERSION2 = 0

If filespec contains "USERDISK1:[MYID.JON1234567890]MYFILE.TYP;24", 
1...5...10...15...20...25...30...35...40..43
then after the call,
LFILESPEC = 43
NODE1 = NODE2 = 0
DEVICE1 = 1
DEVICE2 = 10
DIRECTORY1 = 11
DIRECTORY2 = 30
FILENAME1 = 31
FILENAME2 = 36
FILETYPE1 = 38
FILETYPE2 = 40
VERSION1 = 42
VERSION2 = 43
****** QUAL_CHAR ****

Get the value of a character qualifier (/qual-string).

Usage:

CHARACTER QUAL_FIELD * (nf), QUAL_VALUE * (nv)
CHARACTER QUAL_NAME * (nn), DEFAULT * (nd)
CHARACTER WORK_FIELD * (nf), WORK_NAME * (nn)
INTEGER MINCH
LOGICAL QUAL_CHAR

...

IF (QUAL_CHAR (QUAL_NAME, WORK_NAME, MINCH, DEFAULT,
                 ..qual_field, work_field, qual_value)) THEN
    ...

See also QUAL_INT, QUAL_LOG, PARS.

*** Parameters ***

QUAL_CHAR (QUAL_NAME, WORK_NAME, MINCH, DEFAULT, QUAL_FIELD,
            WORK_FIELD, QUAL_VALUE)

QUAL_NAME - in - ch** - qualifier name (e.g., '/QUAL')
WORK_NAME - scr - ch** - work variable of length >= LEN(QUAL_NAME)
MINCH - in - int - minimum number of characters to be tested
           (if MINCH=1, then /Q, /QU, /QUA and /QUAL are recognized)
DEFAULT - in - ch** - default value if only '/QUAL' or '/QUAL='
QUAL_FIELD - in - ch** - field to be checked and evaluated
WORK_FIELD - scr - ch** - work variable of length >= LEN(QUAL_FIELD)
QUAL_VALUE - out - ch** - returned value of '/QUAL=value'
QUAL_CHAR - out - log - TRUE - QUAL_FIELD was QUAL_NAME and a value
                           has been returned
          FALSE - QUAL_FIELD is not QUAL_NAME and no
          value is returned

*** Example ***

QUAL_CHAR (QUAL_NAME, WORK_NAME, MINCH, DEFAULT, QUAL_FIELD,
            WORK_FIELD, QUAL_VALUE)

After extracting the qualifier, see if it is /TYPE=type. If it is,
QUAL_VALUE will contain 'type'.

```fortran
CHARACTER * 15 QUAL_FIELD, QUAL_VALUE, WORK_NAME
LOGICAL QUAL_CHAR
...
IF (QUAL_CHAR ('/TYPE', WORK_NAME, 1, 'deftype', QUAL_FIELD, &
   WORK_NAME, QUAL_VALUE)) THEN
   <the qualifier was TYPE>
ELSE
   <the qualifier was not TYPE>
END if
```

*** Admin_info ***

Language: VAX/VMS Fortran 77

Author: David V. Sommer - DTNSRDC Code 1892.2

Date written: 03/27/85

Dates revised
  05/15/85 - ?
  08/07/85 - change name from getqulc to qual_char
          - generalize by adding work_name and work_field parameters
          - move to library NSRDC
Get the value of an integer qualifier (/qual=integer).

Usage: CHARACTER QUAL_FIELD * (nf), QUAL_NAME * (nn)
       CHARACTER WORK_FIELD * (nf), WORK_NAME * (nn)
       INTEGER DEFAULT, MINCH, QUAL_VALUE
       LOGICAL QUAL_INT

       IF (QUAL_INT (QUAL_NAME, WORK_NAME, MINCH, DEFAULT,
                      QUAL_FIELD, WORK_FIELD, QUAL_VALUE)) THEN
         ...
       ...

See also QUAL_CHAR, QUAL_LOG, PARS.

*** Parameters ***

QUAL_INT (QUAL_NAME, WORK_NAME, MINCH, DEFAULT, QUAL_FIELD,
          WORK_FIELD, QUAL_VALUE)

QUAL_NAME - in - ch** - qualifier name (e.g., '/QUAL')

WORK_NAME - scr - ch** - work variable of length >= LEN(QUAL_NAME)

MINCH - in - int - minimum number of characters to be tested
           (if MINCH=1, then /Q, /QU, /QUA and /QUAL are recognized)

DEFAULT - in - int - default value if only '/QUAL' or '/QUAL='

QUAL_FIELD - in - ch** - field to be checked and evaluated

WORK_FIELD - scr - ch** - work variable of length >= LEN(QUAL_FIELD)

QUAL_VALUE - out - int - returned value of '/QUAL=value'

QUAL_INT - out - log - TRUE - QUAL_FIELD was QUAL_NAME and a value
                           has been returned
                           FALSE - QUAL_FIELD is not QUAL_NAME and no
                           value is returned

*** Example ***

QUAL_INT (QUAL_NAME, WORK_NAME, MINCH, DEFAULT, QUAL_FIELD,
          WORK_FIELD, QUAL_VALUE)

After extracting the qualifier, see if it is /LENGTH=length. If it is,
QUAL_VALUE will contain <length> as an integer.
CHARACTER * 15 QUAL_FIELD, WORK_FIELD
CHARACTER * 7 WORK_NAME
INTEGER QUAL_VALUE
LOGICAL QUAL_INT

IF (QUAL_INT ('/LENGTH', WORK_NAME, 1, 66, QUAL_FIELD, & WORK_FIELD, QUAL_VALUE)) THEN
   <the qualifier was LENGTH>
ELSE
   <the qualifier was not LENGTH>
END IF

*** Admin_info ***

Language: VAX/VMS Fortran 77
Author: David V. Sommer - DTNSRDC Code 1892.2

Date written: 03/27/85

Dates revised
05/15/85 - ?
08/07/85 - change name from getqulc to qual_char
- generalize by adding work_name and work_field parameters
- move to library NSRDC
**** QUAL_LOG ****

Get the value of an logical qualifier (/qual or /NOqual).

Usage:

```
CHARACTER QUAL_FIELD *(nf), QUAL_NAME *(nn)
CHARACTER WORK_NAME *(nn+2)
INTEGER MINCH, QUAL_VALUE
LOGICAL QUAL_LOG

IF (QUAL_LOG(QUAL_NAME, WORK_NAME, MINCH, QUAL_FIELD,
                QUAL_VALUE)) THEN
```

See also QUAL_CHAR, QUAL_INT, PARS.

*** Parameters ***

QUAL_LOG(QUAL_NAME, WORK_NAME, MINCH, NMINCH, QUAL_FIELD, QUAL_VALUE)

- **QUAL_NAME** - in - ch** - qualifier name (e.g., '/QUAL')
- **WORK_NAME** - scr - ch** - work variable of length >= LEN(QUAL_NAME)+2
- **MINCH** - in - int - minimum number of characters to be tested
  (if MINCH=1, then /Q, /QU, /QUA and /QUAL are recognized)
- **QUAL_FIELD** - in - ch** - field to be checked and evaluated
- **QUAL_VALUE** - out - log - returned value of
  TRUE - /qual was found
  FALSE - /noqual was found
- **QUAL_LOG** - out - log - TRUE - QUAL_FIELD was QUAL_NAME and a value has been returned
  FALSE - QUAL_FIELD is not QUAL_NAME and no value is returned

*** Example ***

QUAL_LOG(QUAL_NAME, WORK_NAME, MINCH, NMINCH, QUAL_FIELD, QUAL_VALUE)

After extracting the qualifier, see if it is /SUPPRESS or /NOSUPPRESS.

```
CHARACTER * 15 QUAL_FIELD
CHARACTER * 11 WORK_NAME
LOGICAL QUAL_LOG, QUAL_VALUE

IF (QUAL_LOG('/SUPPRESS', WORK_NAME, 1, QUAL_FIELD,
```
& QUAL_VALUE)) THEN
   <the qualifier was /SUPPRESS>
ELSE
   <the qualifier was /NOSUPPRESS>
END IF

*** Admin_info ***

Language: VAX/VMS Fortran 77
Author: David V. Sommer - DTNSRDC Code 1892.2
Date written: 03/27/85
Dates revised
  05/15/85 - ?
  08/07/85 - change name from GETQULC to QUAL_CHAR
            - generalize by adding WORK_NAME and WORK_FIELD parameters
            - move to library NSRDC
Integer function to translate characters into other characters.

Usage: CHARACTER STRING * (n1)
CHARACTER FROM * (n2)
CHARACTER TO * (n2)
INTEGER REPLAC, N_REPLACED

N_REPLACED = REPLAC (STRING, FROM, TO)

*** Parameters ***

REPLAC (STRING, FROM, TO)

STRING - i/o - ch** - string to be translated
FROM - in - ch** - string of character to be replaced
TO - in - ch** - string of replacement characters

REPLAC - out - int - will contain one of:
+n - the number of characters replaced
  0 - no replacement done
-1 - no replacement done because LEN(TO) <> LEN(TO)
-2 - no replacement done because FROM or TO was empty

Each occurrence of FROM(i:i) in string is changed to TO(i:i).

*** Example ***

character line * 20
character from * 26 / 'abcdefghijklmnopqrstuvwxyz'/
character to * 26 / 'ABCDEFGHIJKLMNOPQRSTUVWXYZ'/
integer l_line, n_replaced, replac

read '(a)', l_line, line
n_replaced = replac (line(:l_line, from, to)

Assuming that the line read contains 'John & Mary User', then LINE
becomes 'JOHN & MARY USER' and N_REPLACED = 9.

*** Related_commands ***

REPLAC - replace characters by characters
REPLEQ - replace characters by a character
REPLNE - replace non-specified characters by a character

*** Admin_info ***

Language: DEC VAX/VMS Fortran 77
Author: David V. Sommer - DTNSRDC Code 1892.2
Date written: 02/14/86
Dates revised
**** REPLEQ ****

Integer function to translate characters into a single character.

Usage: CHARACTER STRING * (n1)
       CHARACTER FROM * (n2)
       CHARACTER TO * 1
       INTEGER REPLEQ, N_REPLACED

....
N_REPLACED = REPLEQ (STRING, FROM, TO)

*** Parameters ***

REPLEQ (STRING, FROM, TO)

STRING - i/o - ch** - string to be translated
FROM - in - ch** - string of character to be replaced
TO - in - ch*1 - replacement character

REPLEQ - out - int - will contain one of:
   +n - the number of characters replaced
   0 - no replacement done
   -1 - no replacement done because
       LEN(TO) > 1
   -2 - no replacement done because
       FROM or TO was empty

Each occurrence of FROM(i:i) in string is changed to TO.

*** Examples ***

Replace all digits with a minus sign (-):

    character string * 80
    integer    n_replaced, repleq
    ...n_replaced = repleq (string, '0123456789', '-')

*** Related_commands ***

REPLAC - replace characters by characters
REPLEQ - replace characters by a character
REPLNE - replace non-specified characters by a character

*** Admin_info ***
Language: DEC VAX/VMS Fortran 77

Author: David V. Sommer - DTNSRDC Code 1892.2

Date written: 02/14/86

Dates revised
Integer function to translate unspecified characters into a single character.

Usage: CHARACTER STRING * (n1)
CHARACTER FROM * (n2)
CHARACTER TO * 1
INTEGER REPLNE, N_REPLACED

N_REPLACED = REPLNE (STRING, FROM, TO)

*** Parameters ***

REPLNE (STRING, FROM, TO)

STRING - i/o - ch** - string to be translated
FROM - in - ch** - string of characters NOT to be replaced
TO - in - ch*1 - replacement character

REPLNE - out - int - will contain one of:
   +n - the number of characters replaced
   0 - no replacement done
   -1 - no replacement done because LEN(TO) > 1
   -2 - no replacement done because FROM or TO was empty

Each non-occurrence of FROM(i:i) in string is changed to TO.

*** Examples ***

Replace everything but digits with a blank:

code snippet

*** Related_commands ***

REPLAC - replace characters by characters
REPLEQ - replace characters by a character
REPLNE - replace unspecified characters by a character
Language: DEC VAX/VMS Fortran 77
Author: David V. Sommer - DTNSRDC Code 1892.2
Date written: 02/14/86
Dates revised
Subroutine to reverse the order of the characters in a character string.

Usage: CHARACTER STRING * (n)
      CALL REVERSE (STRING)

*** Parameters ***

CALL REVERSE (STRING)

STRING - i/o - ch** - string to be reversed

*** Example ***

CHARACTER LINE * 26 / 'abcdefghijklmnopqrstuvwxyz' /
      ...
TYPE *, 'Before: 'LINE
CALL REVERSE (LINE)
TYPE *, 'After: 'LINE

results in the following two lines being typed:

Before: abcdefghijklmnopqrstuvwxyz
After: zyxwvutsrqponmikjihgfedcba
**** RIGHT ****

Integer function to right-justify a character string. The string is right-justified within itself.

Usage:

```plaintext
CHARACTER STRING * (n)
CHARACTER WORK * (n)
INTEGER LSTRING, RIGHT
```

```plaintext
LSTRING = RIGHT (STRING, WORK)
```

*** Parameters ***

CALL RIGHT (STRING, WORK)

- **STRING** - i/o - ch** - string to be right-justified
- **WORK** - - ch** - work variable of len(string)
- **RIGHT** - out - int - the position of the last non-blank

*** Example ***

```plaintext
CHARACTER LINE * 80
CHARACTER WORK * 80
INTEGER LLINE, RIGHT
```

```plaintext
READ '(A)', LINE
LLINE = RIGHT (LINE, WORK)
```

If LINE contains 'Some words', then after right justifying, it will contain 'Some words', and LLINE = 20.

`1...5...10...15...20`
Convert seconds to hh:mm:ss.

Usage: CHARACTER *(n) HMS, S2HMS
      INTEGER SEC
      ***
      HMS = S2HMS (SEC)

(n) must be at least big enough (minimum 8) to hold the complete output.

See also HMS2S to convert back to seconds.

*** Parameters ***

S2HMS (SEC)

SEC - in - int - seconds to be converted
S2HMS - out - ch** - time converted to hh:mm:ss

*** Examples ***

1) Convert seconds to hh:mm:ss.

   CHARACTER HMS * 8, S2HMS * 8
   INTEGER TIM
   ***
   TIM = 61
   HMS = S2HMS (TIM)

   HMS will contain '00:01:01'.

2) Subtract 3.5 hours from the current time. Note that there are other
   ways to do this. This assumes that the current time is after 3:30 am.

   CHARACTER NOW * 8, NEWTIM * 8, S2HMS * 8
   INTEGER HMS2S
   CALL TIME (NOW)
   NEWTIM = S2HMS (HMS2S(NOW)-HMS2S('3:30:'))

*** Admin_info ***
Language: Fortran 77

Author: David V. Sommer - DTNSRDC Code 1892.2

Date written: 05/08/74 (ihms)

Dates revised
  03/18/83 - convert to Fortran 77
  - change name from ihms to s2hms
  07/08/85 - implement on VAX/VMS
  - allow for more than 99 hours
  - allow for negative seconds
**SET_BIT**

Set one bit in a bit array (bit string).

**Usage:** CALL SET_BIT (BITNO.r1.r, BITS.mv.r)

See also CLR_BIT, FLP_BIT, TST_BIT; help module BIT_PKG.

*** Parameters ***

CALL SET_BIT (BITNO.r1.r, BITS.mv.r)

BITNO - in - int - the number of the bit to be set

BITS - i/o - the bit string or array

*** Example ***

Set bit 76 in a 100-bit table:

```fortran
INTEGER N_BITS, BITS_WORD, N_WORDS
PARAMETER (BITS_WORD = 32 ! integer*4 word
N , N_BITS = 100 ! in bit array
N , N_WORDS = (N_BITS + BITS_WORD - 1) / BITS_WORD )

INTEGER BITNO, TABLE(N_WORDS)
...
BITNO = 76
CALL SET_BIT (BITNO, TABLE)
```

*** Admin_info ***

Author: F. Nagy - Fermilab Accelerator Control System

Languages: MACRO

Date written: 01/17/83

Dates revised
**SIGDIG**

Return number of significant digits (including 1 for a minus sign, if needed)

Usage: integer n, n_digits, sigdig  
\[ n\_digits = \text{sigdig}(n) \]

This is useful for left-justifying integers in an output format. Use "I<\text{sigdig}(\text{number})>" in the format statement.

NOTE: "number" is only tested for up to 9 significant places (+ 1, if negative). If the absolute value of "number" is greater than this, -1 is returned.

*** Parameters ***

- **number** - in - int - number to be tested
- **sigdig** - out - int - number of significant digits (+ 1 if negative)  
  (if \(|\text{number}| > 10^{**8}\), \text{sigdig} = -1)

*** Examples ***

Print the message "The file has <n> records.", where <n> is in the variable N_RECS and, for this example, has the value 123:

```fortran
PRINT *, 'The file has ', n, ' records.'
```

will print "The file has 123 records.

```fortran
PRINT 1, n  
1 FORMAT ('The file has ', I<\text{sigdig}(n)>, ' records.')
```

will print "The file has 123 records.

*** Admin_info ***

Language: DEC VAX/VMS Fortran 77  
Author: David V. Sommer - DTNSRDC Code 1892.2  
Date written: 11/16/81  
Dates revised 06/10/85 - convert to VAXcluster
Sum a real array.

Usage: INTEGER NELTS
      REAL ARRAY(NELTS), sum, total

      TOTAL = SUM (ARRAY, NELTS)

See also ISUM.

*** Parameters ***

SUM (ARRAY, NELTS)

ARRAY - i/o - real - array to be summed
NELTS - in - int - number of elements to be summed
SUM - out - int - the sum

*** Example ***

Sum a 10-element real array.

REAL NUM(10) /! array to be summed
   A  4., 77., 12., 4., 99., 100., 88., 13., 123., -5./
INTEGER NELTS / 10 /! number of records to be summed
REAL SUM, TOTAL

      TOTAL = SUM (NUM, NELTS)

After the call, TOTAL will contain 515.0.
**** SWAPCASE ****

Swap upper and lower case. That is, convert lower case and upper case to upper case and lower case, respectively. Non-alphabetic characters are not changed.

Usage: CHARACTER STRING * (n)

***

CALL SWAPCASE (STRING)

*** Parameter ***

CALL SWAPCASE (STRING)

STRING - i/o - ch** - string to be translated in place

*** Examples ***

If STRING contains

'AbCdEfGhIjKlMnOpQrStUvWxYz'

then after CALL SWAPCASE (STRING), STRING will contain

'aBcDeFgHiJkLmNoPqRsTuVwXyZ'
Solve a tridiagonal system of equations following the Thomas algorithm.

Usage:

```plaintext
INTEGER FIRSUB, LSTSUB
REAL BEHIND(*), DIAG(*), AHEAD(*), CNSTVC(*)
...
CALL SY (FIRSUB, LSTSUB, BEHIND, DIAG, AHEAD, CNSTVC)
```

*** Parameters ***

CALL SY (FIRSUB, LSTSUB, BEHIND, DIAG, AHEAD, CNSTVC)

- **FIRSUB** - in - int - subscript of first equation
- **LSTSUB** - in - int - subscript of last equation
- **BEHIND** - in - real - coefficient behind of diagonal
- **DIAG** - i/o - real - coefficient on diagonal
- **AHEAD** - in - real - coefficient ahead of diagonal
- **CNSTVC** - i/o - real - element of constant vector
  (will contain the solution)

*** Remarks ***

To use this subroutine, the equations must be of the form

```
D A
| firsub firsub | U |
| B D A | C |
| i i i | i |
```

The equations in the system are ordered according to the value of the subscript. The variable FIRSUB corresponds to the subscript of the first equation in the system and LSTSUB corresponds to the subscript of the last equation in the system. The number of equations in the system is LSTSUB - FIRSUB + 1. The solution vector U is returned to the calling program in the CNSTVC array. That is, the constant vector CNSTVC is overwritten in the subroutine with the solution. The DIAG array is also altered by the subroutine. AHEAD and BEHIND remain unchanged.
*** Reference ***

**** TERMINAL ****

For interactive users, get the terminal name.

Usage: CHARACTER * 8 TERM
       INTEGER LTERM
       ...
       CALL TERMINAL (TERM, LTERM)

*** Parameters ***

CALL TERMINAL (TERM, LTERM)
TERM - out - ch*8 - the terminal name
LTERM - out - int - the length of term

*** Examples ***

CHARACTER JP_MODE * 11, TERM * 8
INTEGER LTERM
...
IF (JP_MODE () .EQ. 'INTERACTIVE') THEN
   CALL TERMINAL (TERM, LTERM)
ELSE
   ...
   END IF

*** Admin_info ***

Language: DEC VAX/VMS Fortran 77
Author: David V. Sommer - DTNSRDC Code 1892.2
Date written: 08/21/85
Dates revised
Translate characters according to translate tables you specify in the call.

**Usage:**

```
CHARACTER STRING * (n1)
CHARACTER FROM  * (n2)
CHARACTER TO    * (n2)
```

```
DATA /FROM / '<from-characters>'/
DATA /TO   / '<to-characters>'/
```

```
CALL TRANS (STRING, FROM, TO)
```

### Parameters

**CALL TRANS (STRING, FROM, TO)**

- **STRING** - i/o - ch** - string to be translated
- **FROM** - in - ch** - string of character to be translated
- **TO** - in - ch** - string of translation characters

**Remarks:** Each occurrence of FROM(i:i) in string is changed to TO(i:i).

See also integer function ITRANS.

### Example

```
CHARACTER LINE * 20
CHARACTER FROM * 26 / 'abcdefghijklmnopqrstuvwxyz' /
CHARACTER TO   * 26 / 'ABCDEFGHIJKLMNOPQRSTUVWXYZ' /
```

```
READ '(A)', LINE
CALL TRANS (LINE, FROM, TO)
```

This example will change lower case letters to upper case.
In a subprogram, test whether a specific argument in the call exists and is not defaulted.

Usage: SUBROUTINE SUB (<args>)
LOGICAL EXISTS, TST_ARG_DFT
EXISTS = TST_ARG_DFT (NARG)
...

*** Parameters ***

EXISTS = TST_ARG_DFT (NARG)

NARG - in - byte - the argument number to be tested for

TST_ARG_DFT - out - log - TRUE - the narg-th argument is given in the outer procedure argument list and is not defaulted (argument value is non-zero)
FALSE - narg is greater than the number of arguments possible - the value of the NARG-th argument is zero

*** Example ***

EXISTS = TST_ARG_DFT (NARG)

PROGRAM TEST
...
CALL SUB (ARG1, , ARG3)
...
END

SUBROUTINE SUB (A1, A2, A3)
LOGICAL EXISTS, TST_ARG_DFT
IF (TST_ARG_DFT (NARG)) THEN
   <code requiring A2>
ELSE
   <code not requiring A2>
END IF
RETURN
END

*** Admin_info ***

Language: MACRO

Author: F. Nagy - Fermilab Accelerator Control System - ACNET

Date written: 06/07/82

Dates revised
06/08/82 - 04/15/83 - 09/02/83 - 10/19/84
08/16/85 - LIB removed from routine name
- added to NSRDC.OLB at DTNSRDC
Test one bit in a bit array (bit string).

Usage: LOGICAL BIT_SET, TST_BIT
       BIT_SET = TST_BIT (BITNO.rl.r, BITS.mv.r)

See also CLR_BIT, FLP_BIT, SET_BIT; help module BIT_PKG.

*** Parameters ***

TST_BIT (BITNO.rl.r, BITS.mv.r)

BITNO - in - int - the number of the bit to be tested
BITS - i/o - the bit string or array
TST_BIT - out - log - TRUE - the bit is set
       FALSE - the bit is not set

*** Example ***

Test bit 76 in a 100-bit table and print a message:

    INTEGER N_BITS, BITS_WORD, N_WORDS
    PARAMETER (BITS_WORD = 32, N_BITS = 100)
    N_WORDS = (N_BITS + BITS_WORD - 1) / BITS_WORD
    INTEGER BITNO, TABLE(N_WORDS)
    LOGICAL TST_BIT
    ...
    BITNO = 76
    IF (TST_BIT (BITNO, TABLE)) THEN
       PRINT *, 'Bit ', BITNO, ' is set.'
    ELSE
       PRINT *, 'Bit ', BITNO, ' is not set.'
    END IF

*** Admin_info ***

Author: F. Nagy - Fermilab Accelerator Control System

Languages: MACRO

Date written: 01/17/83

Dates revised
Convert upper case to lower case. Non-alphabetic characters are not changed.

Usage: CHARACTER STRING * (n)

CALL UP2LO (STRING)

*** Parameter ***

CALL UP2LO (STRING)

STRING - i/o - ch** - string to be translated in place

*** Examples ***

If STRING contains

'AbCdEfGhIjKlMnOpQrStUvWxYz'

then after CALL UP2LO (STRING), STRING will contain

'abcdefghijklmnopqrstuvwxyz'.
**UPPER**

Test a character for upper case letter.

Usage: 

```
CHARACTER * 1 CH
LOGICAL UPPER
... IF (UPPER(CH)) THEN ...
```

**Parameters**

```
UPPER (CH)
CH  - in - ch = 1 - character to be tested

UPPER - out - log - TRUE  - CH is an upper case letter
      FALSE  - CH is not an upper case letter
```

**Example**

Read a character string and flag all upper case letters.

```
... CHARACTER STRING * 50, FLAGS * 50 
... FLAGS = ' ' READ (5, '(A)') STRING 
DO 110 N=1,50
   IF (UPPER (STRING(N:N))) FLAGS(N:N) = '^'
110 CONTINUE
PRINT *, STRING
PRINT *, FLAGS

Then, for STRING='abcde FGHIJ klmNo pQrst UVWxy 1234567890()$
FLAGS = ' ' ^^^^^ ^ ^ ^ ^ ^ ^ ^ ^ ^
```
**** USERID ****

Obtain the user initials of the job/session running the program.

Usage: CHARACTER ID * 10
       INTEGER LID
       ...
       CALL USERID (ID, LID)

*** Parameters ***

CALL USERID (ID, LID)

ID - out - ch** - user initials
LID - out - int - length of ID

*** Example ***

CHARACTER ID * 10
INTEGER LID
...
CALL USERID (ID, LID)
TYPE *, 'Your User ID is ''', ID(:LID), '''
**** V2CDAT ****

Convert VMS format date (dd-mmm-yy) to CDC format (mm/dd/yy).

Usage: CHARACTER CDC * 8, VMS * 9

... CALL V2CDAT (VMS, CDC)

*** Parameters ***

CALL V2CDAT (VMS, CDC)

VMS - in - ch*9 - VMS format date to be converted (dd-mmm-yy)

CDC - out - ch*8 - CDC format converted date (mm/dd/yy)

*** Example ***

CHARACTER CDC * 8, VMS * 9

... CALL DATE (VMS) CALL V2CDAT (VMS, CDC) TYPE *, 'VMS date is ', VMS TYPE *, 'CDC date is ', CDC

results in the following output:

VMS date is 11-APR-85
CDC date is 04/11/85
**** WEKDAY ****

Determine the day of the week for any Gregorian date from October 15, 1582 thru February 28, 4000.

Usage: CALL WEKDAY (ERR.wl.r, DAY.wl.r, GY.rl.r, GM.rl.r, GD.rl.r)

Dates from January 1, 1582 thru October 14, 1582 and from March 1, 4000 thru December 31, 4000 are not validated.

Method: See IBM Program Description 360D-03.1.004.

*** Parameters ***

CALL WEKDAY (ERR, DAY, GY, GM, GD)

ERR - out - int - return code
   0 - no error
   1 - at least one of GY, GM, GD out of range

DAY - out - int - return day of week
   0 (Sunday) thru 6 (Saturday)

GY - in - int - Gregorian year (e.g., 1985)

GM - in - int - Gregorian month (1-12)

GD - in - int - Gregorian day (1-31)

*** Examples ***

Find the day of the week for 23 September 1985:

PROGRAM SAMPLE
IMPLICIT NONE
INTEGER ERR, DAY, GY, GM, GD
CHARACTER WD(0:6) * 9 / 'Sunday', 'Monday', 'Tuesday', 'Wednesday',
   a 'Thursday', 'Friday', 'Saturday' /
GY = 1985
GM = 9
GD = 23
CALL WEKDAY (ERR, DAY, GY, GM, GD)
PRINT 3, GM, GD, GY, WD(DAY)
3 FORMAT (13.2, '/', 12.2, '/', 14, ' is a ', A)
END

*** Admin_info ***

Language: Fortran 77
Author: Richard L. Conner - IBM

Date written: 10/15/66

Dates revised
04/26/73 - rewritten in Fortran for CDC 6700 - DVS
09/23/85 - implement on VAXcluster - DVS
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