A SCALING AND PLOTTING ROUTINE FOR TWO DIMENSIONAL DATA. (U)

SEP 80 T R O'NEAL

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This report provides a general plotting routine to express $x, y$ type tabular data in a 2 dimensional graphical form. The program contains a scaling routine to maximise plot coverage and calculate axis length and tick marks. The routines are written in Fortran IV computer language and designed to run on a Hewlett-Packard HP 1000 computer system with Graphics 1000 plotting software and a graphics terminal or plotter.
A SCALING AND PLOTTING ROUTINE FOR TWO DIMENSIONAL DATA

Introduction

The recent advent of more reliable, more accurate and faster plotting and graphics output devices and recent attempts by computer manufacturers to standardize graphics plotting software (Core System\(^{(1)}\) graphics standard, HP Graphics-1000, etc.) have required new application software development of general scientific data-plotting routines. Our specific needs in chemical experimentation require the capability for plotting of a wide variety of \(X\) vs. \(Y\) data types and magnitudes, with and without "error bar"-type error limits on each data point. In addition, it is often necessary to do linear least squares calculations on these same data and plot a least squares regression line on the same plot for visual indication of linearity, scatter and goodness-of-fit. Finally, the capability to provide journal-ready plots to eliminate the need for the user to make decisions about scaling is highly desirable.

The program GPHLOT satisfies these basic requirements and contains such additional capabilities as multiple data sets on a single graph, multi-colored plots and variable origin starting location. The main routine does the plotting; two subroutines are used to scale the data and calculate a least squares regression. All three routines are written in Fortran IV\(^{(2)}\). This software was developed to provide maximum flexibility with a minimum of effort by the user. It is designed to run on a Hewlett-Packard 1000 computer system under an RTE IV operating system and makes use of the device-independent features of Hewlett-Packard's Graphics-1000 Software as well as some H.P. extensions to standard Fortran IV.

This document is designed to serve the purposes of a users' guide and an operations manual, and to provide sufficient documentation for program maintenance.

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Features of Program

1. Automatic scaling.
2. Least squares line with slope, Y-intercept and standard deviations of each.
3. Error bars.
4. Multiple plots with different symbols on same graph.
5. Data source can be from disc file, cartridge tape or typed in from the keyboard of a terminal.
6. Output can be on graphics terminal or plotter.
7. Plots can be line, symbols, or symbols connected by line.
8. Axis labeling and title are entered from terminal.
9. Origin can be determined automatically or forced to start at (0,0).
10. Tick marks are labeled.
11. Multiple color plots with automatic pen changing.
12. A manual scaling option can plot multiple data sets, which have different maximum and minimum values, on a single set of axes.
13. The routine can handle up to 100 points per data set.
Computer and System Configuration

This program could be modified to run on many different computers with different plot packages; however, this routine was written for the Hewlett-Packard HP 1000 family of computers using Graphics-1000 (HP 92840A graphics plotting software). The operating system is RTE IVB with updated software revision code 2001. A graphics device, HP 2648A graphics terminal and/or HP 9872B plotter, is needed to do the plotting. Older versions of the RTE operating system and earlier plotters can be used so long as graphics 1000 limitations are satisfied. EMA and spooling features were not utilized. This routine requires a 24K-word partition to run.

User Changes

This program was tested on a system probably configured differently from that of the user. It is the responsibility of the user to make changes to logical unit assignments to implement this program on his system. Changes will need to be made to lines 21 through 26, 31, 226 and 294 of program GPLOT. LUG is the logical unit number of the graphics device. ID is the identification number assigned by the device link table to a graphics logical device. Line 44 of program GPLOT does not permit a logical unit number greater than 30. This limit was set to avoid input errors and may need to be changed by the user.

Program Background

The Hewlett-Packard plot package (HP 92840A graphics plotting software) does not contain a scaling routine. A major reason for development of this routine was the absence of useable existing scale routines. Most CalComp-type routines provide very limited plotting capabilities. The HP CalComp scale routine requires placement of a tick mark at one inch intervals on each axis; this requirement is very restrictive in maximizing plot size. A more generally applicable routine was required, which would provide a minimum of unused plotting area for a wide variety of data types.
Cautions

The routine GPLOT and the Graphics-1000 routines which it calls are not omniscient. It is possible to enter responses or data which will produce unpredictable results. It is also possible to use portions of the program or to modify it in such a way as to produce other-than-desirable results.

The subroutine SCALE transforms the array X into exponential notation, storing the exponent in IEXP. This process changes the array X by some factor of 10. If the user calls this subroutine from any other program he should be aware that any value passed back to the calling routine could be changed. For this reason X and IEXP must be used together.

Certain data characteristics, such as failing to separate the data on an input line with commas or spaces, will not be detected as an error by this program.

Some errors in input data can generate error conditions in Hewlett-Packard library routines. As written, the program allows these to be printed on the standard list device (logical unit 6). To avoid this, the user must supply his own error routine as described in ER0.E(5).

Input

Data can be input to the program from a disc file, cartridge or paper tape or typed in from the keyboard of a terminal. Disc files must be type 3 or 4(6). The program can handle an array up to 100 data points. The format is X, Y, DELX, DELY using free field input.(2) The X and Y pair is the position of the point along the X and Y axis respectively. The optional pair DELX and DELY is the standard deviation in X and Y. These values are used for drawing error bars and will be doubled and scaled to plotter units to provide the horizontal or vertical separation of error bars. All numeric input data must be in the range of $10^{-38}$ to $10^{38}$. 
Loading Procedure on HP 1000

The loader must be loaded as a large background program (type 4) and will require a size of 24 pages to accommodate the Graphics-1000 routines. After compiling &GPLOT, &SCALE and &LSREG, execute the loader interactively as follows:

```
RULOADR,,,,LB
RE,&GPLOT
RE,&SCALE
RE,&LSREG
RE,&DNL
SE,&GPS
END
```

where &GPS is the Graphics-1000 library file created when Graphics-1000 was loaded. (3) Alternatively, the source version available from the author contains a loader command file which can be used. The loaded program will occupy approximately 23K words of memory. It would be possible to decrease the main program space somewhat by using EMA(4) for array space. However, the bulk of this 23K words is required for Graphics-1000 routines.

Program Source Availability

A program source is available from the author on a user-supplied Hewlett-Packard 264X-type cartridge tape. This tape contains 5 files. The first file is a description of what is on the tape. The second file is a command file which may be used by the loader to load the programs. The third file is the source for program GPLOT. The fourth file is the source for subroutine SCALE. The fifth file is the source for subroutine LSREG.

Error Messages

Program GPLOT checks for errors that could occur when reading a disc resident file. Messages to the user are sent with the name of the file if a problem is encountered. The program has several built-in checks to catch typing errors by the user.
Testing of Program

The author has used a wide variety of data types, multiple files, and several input sources to debug this program. In addition, the program has been used extensively by six individuals with different applications and occasionally by about twenty others.

Flowcharts

Figures 1 and 2 show the logic flow in the main program GPLOT and in the subroutine SCALE. The calculations performed by subroutine LSREG appear in the Formulas section of this report. A complete program listing appears in the Appendix.

Examples

Figures 3, 4, and 5 are examples of different types of plots that GPLOT can produce. Figure 3 is a symbol-only plot with error bars and a least squares line. Figure 4 is a line plot of 51 data points. Figure 5 is a plot of 3 data sets using different symbols for each data set. These three figures demonstrate the minimization of unused plot area resulting from the algorithm in SCALE.

Execution of Program

The execution of GPLOT can be performed by supplying terminal and graphics device Logical Unit Numbers (LU and LUG) via the run string parameters. These parameters (globals) are retrieved by a call to the Hewlett-Packard routine RNPAR in GPLOT. If these parameters are not supplied, the program retrieves LU and prompts the user for the graphics device LUG. Device selection is to be made between the plotter, for a hard copy, or the graphics terminal. The data source is from a disc file, cartridge or paper tape or entered via the keyboard of a terminal. If the source is a disc file the name of the file is requested. If the source is other than the disc a logical unit number is requested. One
of three types of plots can be selected; a straight line connecting each point, a symbol at each point or a symbol at each point with connecting lines. Labels are entered from the user's terminal, any ASCII character is permitted (capital and lower case letters, numbers and symbols). The X and Y axis labels cannot exceed 30 characters and the title of the plot cannot exceed 40 characters in length; characters beyond these limits are ignored. The starting position of the origin can be forced to start at \( X = 0 \) and \( Y = 0 \) or the user can let the scale routine determine an origin that will maximize the size of the plot vs. the size of the axes. Scaling is performed automatically by the SCALE subroutine, however a manual override is provided. The manual scaling mode is used to increase the limits between the maximum and minimum values of an axis. This feature is necessary when plotting multiple plots on one graph when the maximum and minimum values of all of the data sets are not within one data set. When plotting multiple data sets the first set plotted must have the smallest and largest values of all of the data sets. If this condition cannot be met the user must specify manual scaling and enter minimum and maximum values of the entire set of data. A least squares line can be drawn on the plot with slope, y-intercept and respective standard deviations printed on the user's terminal or printer. Error bars can be drawn around each point provided requirements in the input section of this paper have been met. Error bars that are small enough to distort the symbol printed at a data point are suppressed and a message is printed on the user's terminal of this action. Six or less plots can be made using the same set of axes provided all data sets fall within the limits of the first data set plotted. The user has the option to make pen color changes when doing multiple plots on the same axis.

Subroutines

The subroutine SCALE uses a table look-up method, based on the difference between maximum and minimum values, to determine axis scaling and number of tick marks to be placed on each axis. The SCALE routine uses an algorithm that shifts decimal points to increase numbers that are less than one and
decrease numbers that are greater than 1000. This method can handle a difference of any order of magnitude and the data will be scaled to cover a minimum of 50% of each axis.

The subroutine LSREG does a least squares linear regression calculation including the standard deviation of the slope and y intercept.

Plotter Setup

The HP 9872B plotter is used when hardcopy results of GPLOT are required. The plot generated by GPLOT is designed to fit on standard 8½ X 11 inch paper with adequate margins for publication. In order to center the plot the paper must be placed ½ inch from the left side and 1 inch from the bottom lower left corner of the plotter bed. This displacement is necessary because the HP 9872B plotter with advance option OFF places the lower left corner of the plotting window at (520, 380) instead of (0,0). For multicolored plots pen placement is as follows; pen 1 is black, 2 is red, 3 is green, and 4 is blue. If the plot is to be one color that color pen must be in pen holder 1.

Plotting Accuracy

The HP 9872B plotter is divided into plotter units where one unit = 0.025 mm. This is to say that the overall resolution of the plot is one part in N where N is the number of plotter units occupied in the X or Y direction. The X axis is 7.7 inches (7,823 plotter units) and the Y axis is 5.25 inches (5,334 plotter units). The plotter resolution is one part in 7,823 in the X direction and one part in 5,334 in the Y direction. In the worst case of plot coverage vs. axis length (50%) the plot resolution would be one half of the plotter resolution.
Mnemonic List

BARX - Height of X error bar tick mark
BARY - Height of Y error bar tick mark
DELX - Experimental error in X (standard deviation)
DELY - Experimental error in Y (standard deviation)
DIF - Difference between max and min
HH - Half height in character cells
HW - Half width in character cells
IAX - Label of X axis (30 characters max)
IAY - Label of Y axis (30 characters max)
IBAR - Type of error bars
ID - Identification number
IDONE - Check for termination or multiple plot
IEXP - Exponent of base 10 in X data scale
IFMT - Source of data
IHED - Title of plot (40 characters max)
ILINE - Check for least squares line
IPEN - Pen number of plotter
ISCAL - Set to zero for automatic scaling, 1 for manual
IZERO - Set to zero to force origin to start at (0,0)
JCHAR - Character to be plotted at each data point
JEXP - Exponent of base 10 in Y data scale
JJ - Type of plot
KK - Number of plots on same axis
LU - Logical unit
LUG - Logical unit of graphics device
LUT - Logical unit of cartridge tape or keyboard
NAME - Name of data file
NOBAR - Check to see if error bar was too small to plot
NP - Number of points
S1 - Standard deviation of slope
S2 - Standard deviation of Y intercept
SLOPE - Slope of least squares line
SXTIC - Interval between X tick marks
SYTIC - Interval between Y tick marks
X - Displacement along X axis
XBAR1 - Distance to right of character of X error bar
XBAR2 - Distance to left of character of X error bar
XEND - X value at end of least squares line
DXAX - Maximum value of X
XMIN - Minimum value of X
XST - X value at start of least squares line

Y - Displacement along Y axis
YBAR1 - Distance above character of Y error bar
YBAR2 - Distance below character of Y error bar
YEND - Y value at end of least squares line
YINT - Y intercept of least squares line
YMAX - Maximum value of Y
YMIN - Minimum value of Y
YST - Y value at start of least squares line
YTIC - Number of tick marks on Y axis

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Formulas

The following formulas were used in subroutine LSREG:

Slope \[ = \frac{(DIF)(\Sigma XY) - (\Sigma XY)}{(DIF)(\Sigma X)^2 - (\Sigma X)^2} \]

Y-Intercept \[ = \frac{\Sigma Y - (SLOPE)(\Sigma X)}{DIF} \]

Standard Deviation of Slope \[ = \sqrt{\frac{\Sigma Y^2 - (\Sigma Y)^2 - \left(\frac{(\Sigma XY) - (\Sigma XY)}{DIF}\right)^2}{DIF}} \]

Standard Deviation of Y Intercept \[ = \sqrt{\left(\frac{SD of SLOPE)^2}{DIF}\right) \frac{\Sigma X^2}{DIF}} \]

DIF = the interval over which the calculation is computed (FROM-TO+1)

\( \Sigma X = \) summation of X values

\( \Sigma Y = \) summation of Y values
Fig. 1 — Program GPLOT (Continues)
Fig. 1 (Continued) — Program GPLOT
START

EXponent = 0

FIND MAX AND MIN

IS ABS(MAX) OR ABS(MIN) .GE. 1 ?

NO

MULTIPLY DATA BY 10 AND ADD 1 TO EXponent

YES

IS ABS(MAX) AND ABS(MIN) .LT. 1000 ?

NO

DIVIDE DATA BY 10 AND SUBTRACT 1 FROM EXponent

YES

DETERMINE FACTOR USING TABLE LOOK-UP

DIVIDE TRUNCATE THEN MULTIPLY MAX AND MIN BY FACTOR TO GET AXIS MIN .LE. MIN AND AXIS MAX .GE. MAX

DETERMINE NUMBER OF TICK MARKS PER AXIS DEPENDING ON DIFFERENCE BETWEEN MAX & MIN USING TABLE LOOK-UP

END

Fig. 2 — Program scale
Fig. 3 - Barium present in wash water

INPUT DATA FOR FIGURE 3

126.5, 3480, 0.3, 0
135.3, 3670, 0.9, 0
144.6, 3875, 7.9, 100
164.3, 4055, 7.4, 0
185.7, 4250, 8.1, 100
204.9, 4430, 8.5, 0
### INPUT FOR FIGURE 4

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</table>
INPUT DATA FOR FIGURE 5

PLOT 1

5810, 32.4
9140, 127.3
12240, 163.5
15580, 209.1
19130, 256.3

PLOT 2

8450, 97.2
11720, 130.2
14690, 167.1
17360, 199.6
19610, 231.6

PLOT 3

7100, 138.5
11500, 220.1
16040, 253.8
Fig. 5 — Sample # R3267
References


Acknowledgments

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The author would also like to thank Dr. Noel H. Turner, Naval Research Laboratory, for helpful discussions in developing the algorithm which became the basis for the scale routine.
Appendix A
SAMPLE DIALOGUE OF PROGRAM EXECUTION

:RU,GPLOT
OUTPUT ON GRAPHICS TERMINAL TYPE 0
ON PLOTTER TYPE 1

*** SOURCE OF DATA ***
DISC FILE TYPE 0
KEYBOARD ON TAPE TYPE 1

ENTER NAME OF DATA FILE
TK01

*** TYPE OF PLOT ***
LINE PLOT TYPE 1
SYMBOLS CONNECTED WITH LINES TYPE 2
SYMBOLS PLOT TYPE 3

ENTER X-LABEL, Y-LABEL & TITLE ON 3 SEPARATE LINES
WAVELENGTH (nm)
ABSORBANCE

FIGURE 4: PLOT OF A UV SPECTRUM

*** ORIGIN LOCATION ***
TO FORCE ORIGIN TO START AT (0,0) TYPE 0
TO LET SCALE DETERMINE ORIGIN TYPE 1

*** SCALING ***
AUTOMATIC TYPE 0
MANUAL TYPE 1

LEAST SQUARES LINE?
NO TYPE 0
YES TYPE 1

ERROR BARS?
NONE TYPE 0
X TYPE 1
Y TYPE 2
X & Y TYPE 3

TO EXIT TYPE 0
IF YOU WANT ANOTHER PLOT ON SAME AXIS
AND ALL X & Y VALUES ARE WITHIN THE
SCALES OF THE FIRST PLOT TYPE 1

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Appendix B

PROGRAM LISTINGS

PIROGINAM GPLOT!:4
C GENERALIZED GRAPH PLOTTING ROUTINE FOR THE HP 9827B PLOTTER
C MAXIMUM 100 PTS. ALLOWED, X AND Y MAY BE INPUT FROM A DISC
C FILE, CARTRIDGE TAPE OR KEYBOARD FORMATTED IN (X,Y) PAIRS
C FOR EXPERIMENTAL ERROR BARS FORMAT IS (X,Y,DELTAX,DELTAY).
C
DIMENSION IDCB(144),NAME(3),IA(15),IAY(15),IHEAD(20),IBUF(40)
DIMENSION X(100),Y(100),IPRAM(5),IGCB(192),IBUF(20),JCHAR(6)
DIMENSION DELX(100),DELY(100)
DATA JCHAR/IHO,iH+,iH*,iH-X,iH#,iHs/
CALL RMPAR(IPRAM)
LU=IPRAM(1)
LUG=IPRAM(2)
IF(LUG. NE.0)GOTO 15
WRITE(LU,*)
10 FORMAT(" OUTPUT ON GRAPHICS TERMINAL TYPE 0",/,
1 " ON PLOTTER TYPE 1")
READ(LU,*)ILUG
C DEFINE LU AND ID NUMBERS OF PLOTTER AND GRAPHICS TERMINAL
LUG=24
IF(ILUG.EQ.1)LUG=20
15 KK=0
IF(LU.LE.0)LU=1
ID=1
IF(LUG.EQ.20)ID=2
C TO CENTER CHARACTER SET HALF WIDTH & HALF HEIGHT
C DEPENDING ON IF USING PLOTTER OR CRT
HW=0.5
HH=0.5
IF(ID.EQ.1)GOTO 20
HW=0.333
HH=0.25
20 KK=KK+1
25 WRITE(LU,30)
30 FORMAT( " *** SOURCE OF DATA ***",/,
1 " DISC FILE TYPE 0",/,
2 " KEYBOARD OR TAPE TYPE 1")
READ (LU,*) IFMT
IF(IFMT.EQ.0) GOTO 50
35 WRITE(LU,40)
40 FORMAT(" ENTER LU NUMBER OF CTU OR KEYBOARD")
READ(LU,*LUT)
IF(LUT.GT.30) GOTO 35
45 WRITE(LU,50)
50 FORMAT(" ENTER NUMBER OF DATA POINTS (MAX=100)")
READ(LU,*NP)
IF(NP.GT.100) GOTO 45
55 DO5 I=1,NP
55 READ (LUT,*) X(I),Y(I),DELTAX(I),DELTAY(I)
GOTO 100
60 WRITE(LU,65)
65 FORMAT(" ENTER NAME OF DATA FILE")
READ(LU,70)NAME
70 FORMAT(3A2)
23
CALL OPEN(IDCB,IERR,NAME,3)
IF(IERR.LT.0) WRITE(LU,75) NAME
75 FORMAT(" ERROR CODE = ",I4)
IF(IERR.LT.0) GOTO 60
K=1
DO 62 J=1,40
62 IBUF(J)=0
CALL READF(IDCB,IERR,IBUF,40,LEN)
IF(LEN.LEQ.-1) GOTO 85
IF(IERR.LT.0) GOTO 90
CALL CODE
READ(IBUF,*)X(K),Y(K),DELX(K),DELY(K)
K=K+1
GOTO 80
85 NP=K-1
CALL CLOSE(IDCB,IERR)
IF(IERR.LT.0) WRITE(LU,75) IERR
GOTO 100
WRITE(LU,75) NAME
95 FORMAT(" FILE ",3A2," DOESN'T EXIST OR IS ALREADY OPEN")
GOTO 25
C IF DOING MULTIPLE PLOTS, SCALE DATA TO FIRST PLOT
100 IF(KK.EQ.1) GOTO 135
DO130 K=1,NP
IF(ILEXP).LT.15,110
110 X(K)=X(K)/(10.**IABS(ILEXP))
GOTO 115
115 Y(K)=Y(K)/(10.**IABS(JEXP))
GOTO 130
125 Y(K)=Y(K)/(10.**IABS(JEXP))
130 CONTINUE
135 WRITE(LU,140)
140 FORMAT(" *** TYPE OF PLOT ***",/)
1 FILE " ," TYPE 1",/2 " SYMBOLS CONNECTED WITH LINES " TYPE 2",/3 " SYMBOLS PLOT " TYPE 3",)
READ(LU,*)JJ
C C READ LABELS AND LEGEND
1 C IF(KK.GT.1) GOTO 210
WRITE(LU,145)
145 FORMAT(" ENTER X-LABEL,Y-LABEL & TITLE ON 3 SEPARATE LINES")
READ(LU,150) IAX, IAY, IHED
150 FORMAT(15A2/,15A2/,20A2)
C C INITIALIZE PLOT PACKAGE & DEFINE VIEWPORT
C CALL PLOTR(IGCB,ID,4,LUG,IOBUF,20)
CALL SETAR(IGCB,2.0)
CALL VIEWP(IGCB,0.,135.,0.,100.)
C C SCALE DATA & DEFINE WINDOW

WRITE(LU,155)
155 FORMAT("*** ORIGIN LOCATION ***",/
1 " TO FORCE ORIGIN TO START AT (0,0) TYPE 0",/
2 " TO LET SCALE DETERMINE ORIGIN TYPE 1")
READ(LU,*)IZERO
WRITE(LU,156)
156 FORMAT("*** SCALING ***",/
1 " AUTOMATIC TYPE 0",/
2 " MANUAL TYPE 1")
READ(LU,*)ISCAL
IF(ISCAL.EQ.0)GOTO 170
WRITE(LU,165)
165 FORMAT(" ENTER XMIN,XMAX,YMIN,YMAX")
READ(LU,*)XMIN,XMAX,YMIN,YMAX
CALL PEN(IGCB,1)
CALL SCALE ((X,NP,XMIN,XMAX,XTIC,IZERO,IEXP,LU,ISCAL)
CALL SCALE ((Y,NP,YMIN,YMAX,YTIC,IZERO,JEXP,LU,ISCAL)
CALL WINDW(IGCB,0.,150.,0.,100.)
CALL CSIZE(IGCB,3.)
CALL FXD(IGCB,0)
SXTIC=ABS(XMAX-XMIN)/XTIC
SYTIC=ABS(YMAX-YMIN)/YTIC
CALL MOVE(IGCB,35.,1.)
IF(IEXP NE.0) GOTO 180
CALL LABEL(IGCB)
WRITE(LUG,175)IAX
175 FORMAT(I5A2)
GOTO 190
180 CALL LABEL(IGCB)
WRITE(LUG,185)IAX,IEXP
185 FORMAT(I5A2," X",10**",12)
190 CALL MOVE(IGCB,3.,12.)
CALL LDIR(IGCB,+1.57)
IF(JEXP NE.0) GOTO 195
CALL LABEL(IGCB)
WRITE(LUG,175)IAY
GOTO 200
195 CALL LABEL(IGCB)
WRITE(LUG,185)IAY,IEXP
200 CALL MOVE(IGCB,40.,90.)
CALL LDIR(IGCB,0.)
CALL LABEL(IGCB)
WRITE(LUG,205)IHED
205 FORMAT(2U2)
CALL VIEWP(IGCB,17.,120.,10.,80.)
CALL WINDW(IGCB,XMIN,XMAX,YMIN,YMAX)
CALL LAXES(IGCB,-SXTIC,SYTIC,XMIN,YMIN)
C PLOT DATA POINTS
C
210 MM=0
   IF(JJ.EQ.2)MM=1
   CALL LINE(IGCB,MM)
   DO 220 K=I,NP
   IF(K.EQ.1.OR.JJ.EQ.3) GOTO 215
   CALL DRAW(IGCB,X(K),Y(K))
   C MOVE TO (X,Y), CENTER CHAR., PLOT CHAR., MOVE "CP" BACK TO (X,Y)
   215 CALL MOVE(IGCB,X(K),Y(K))
   IF(JJ.EQ.1) GOTO 220
   CALL C PLOT(IGCB,-HW,-HH,-2)
   CALL LABEL(IGCB)
   WRITE(LUG,225)CHAR(KK)
   CALL MOVE(IGCB,X(K),Y(K))
   CONTINUE
   220 FORMAT(1A1)
   CALL PENUP(IGCB)
   CALL LINE(IGCB,0)
   WRITE(LU,230)
   230 FORMAT(" LEAST SQUARES LINE ?",/,,22X,"NO TYPE 0"/,1
   22X,"YES TYPE 1")
   READ(LU,*) ILINE
   WRITE(LU,235)
   235 FORMAT(" ERROR BARS ?",/,,1
   1   "   NONE   TYPE 0"/,2
   2   "   X    TYPE 1"/,3
   3   "   Y    TYPE 2"/,4
   4   "   X & Y  TYPE 3")
   READ(LU,*) IBAR
   IF(ILINE.EQ.0) GOTO 270
   C CALCULATE START AND END POINTS OF LEAST SQUARES LINE
   C
   CALL LSREG(X,Y,1,NP,SLOPE,YINT,S1,S2)
   XST=XMIN
   YST=YINT
   YST=(SLOPE*XMIN)+YINT
   240 IF(YINT.LE.YMAX) GO TO 245
   XST=(YMAX-YINT)/SLOPE
   YST=YMAX
   245 IF(YINT.GE.YMIN) GO TO 250
   XST=(YMIN-YINT)/SLOPE
   YST=YMIN
   250 XEND=XMAX
   YEND=(SLOPE*XMAX)+YINT
   IF(YEND.LE.YMAX) GO TO 255
   XEND=(YMAX-YINT)/SLOPE
   YEND=YMAX
   255 IF(YEND.GE.YMIN) GO TO 260
   YEND=YMIN
   XEND=(YMIN-YINT)/SLOPE
   C PLOT LEAST SQUARES LINE
   26
IF(I Line.EQ.0) GOTO 270
CALL MOVE(IGCB,XST,YST)
CALL DRAW(IGCB,XEND,YEND)
CALL PENUP(IGCB)
LUX=LU
IF(ID.EQ.2) LUX=6
WRITE(LUX,265)SLOPE,S1,YINT,S2
FORMAT(" SLOPE="G12.5", +"G12.6/" Y-int="G12.5", +"G12.6")

COMPUTE AND PLOT ERROR BARS

IF(IDAR.EQ.0) GOTO 335
SCALE DEVIATIONS BY VALUE OF EXPONENT
DO300 K=1,NP
IF(JEXP)275,285,280
275 DELX(K)=DELX(K)/(10.*IABS(JEXP))
GOTO 285
280 DELY(K)=DELY(K)/(10.*IABS(JEXP))
285 IF(JEXP)290,300,295
290 CALL MOVE(IGCB,IX(K),Y(K))
295 CALL CPLOT(IGCB,0.,0.,-2)
300 CONTINUE

NOBAR=0
BARX=ABS(XMAX-XMIN)/100.
BARY=ABS(YMAX-YMIN)/67.
DO325 K=1,NP
XBAR1=X(K)-DELX(K)
XBAR2=X(K)+DELX(K)
YBAR1=Y(K)-DELY(K)
YBAR2=Y(K)+DELY(K)
GOTO(310,320,310) IBAR
310 CONTINUE

IF ERROR IS SMALL DON'T DRAW ERROR BARS

IF(DELX(K).LE.BARX) NOBAR=1
IF(DELY(K).LE.BARY) NOBAR=1
315 IF(IBAR.EQ.1) GOTO 325
CALL MOVE(IGCB,X(K),Y(K))
CALL CPLOT(IGCB,0.,0.,-2)
CALL DRAW(IGCB,XBAR2,Y(K))
CALL MOVE(IGCB,0.,0.,-2)
CALL DRAW(IGCB,-0.8,0.,-2)
CALL MOVE(IGCB,XBAR1,Y(K))
CALL DRAW(IGCB,XBAR1,Y(K)+BARY)
CALL DRAW(IGCB,XBAR1,Y(K)-BARY)
CALL MOVE(IGCB,XBAR1,Y(K))
CALL CPLOT(IGCB,0.,0.,-2)
CALL DRAW(IGCB,XBAR1,Y(K)+BARY)
CALL DRAW(IGCB,XBAR1,Y(K)-BARY)
320 CONTINUE

DRAW Y ERROR BARS

IF(DELY(K).LE.BARY) NOBAR=1
IF(DELY(K).LE.BARY) GOTO 325
CALL MOVE(IGCB,X(K),Y(K))
CALL CPLOT(IGCB,0.,0.5,-2)
CALL DRAW(IGCB,X(K),YBAK2)
CALL MOVE(IGCB,X(K)-BARX,YBAK2)
CALL DRAW(IGCB,X(K)+BARX,YVAR2)
CALL MOVE(IGCB,X(K),Y(K))
CALL CPLT(IGCB,0.,-0.5,-2)
CALL DRAW(IGCB,X(K),YBAR1)
CALL MOVE(IGCB,X(K)-BARX,YBAR1)
CALL DRAW(IGCB,X(K)+BARX,YBAR1)
CONTINUE
CALL PENV(IGCB)
IF(NOBAR.EQ.1) WRITE(LU,330)
330 FORMAT(" *** SOME ERROR BARS WERE TOO SMALL TO PLOT ***")
335 WRITE(LU,340)
340 FORMAT(" TO EXIT TYPE 0",/,
1 " IF YOU WANT ANOTHER PLOT ON SAME AXIS",/,
2 " AND ALL X & Y VALUES ARE WITHIN THE",/,
3 " SCALES OF THE FIRST PLOT TYPE 1")
READ(LU,*) IDONE
IF(KK.EQ.6) GOTO 360
C SELECT PEN COLOR IF USING PLOTTER
IF(ID.NE.2.OR.IDONE.NE.1) GOTO 355
345 WRITE(LU,350)
350 FORMAT(" *** PEN COLOR SELECTION ***",/,
1 " BLACK TYPE 1",/,
2 " RED TYPE 2",/,
3 " GREEN TYPE 3",/,
4 " BLUE TYPE 4")
READ(LU,*) IPEN
IF(IPEN.LE.1.OR.IPEN.GT.4) GOTO 345
CALL PEN(IGCB,IPEN)
355 IF(IDONE.EQ.1) GOTO 20
360 CALL PEN(IGCB,0)
CALL PLOTR(IGCB,ID,0)
END
SUBROUTINE SCALE (X,NP,XMIN,XMAX,TIC,IZERO,IEXP,LU,ISCAL)

C THIS ROUTINE COMPUTES MAX & MIN VALUES; SCALES DATA TO
C E FORMAT AND DETERMINES THE NUMBER OF TICK MARKS PER AXIS
C
C INPUT:
C X - ARRAY TO BE SCALED
C NP - NUMBER OF POINTS IN ARRAY X
C XMIN - MINIMUM VALUE OF X
C XMAX - MAXIMUM VALUE OF X
C TIC - NUMBER OF TICK MARKS ON AXIS
C IZERO - SET TO 0 TO FORCE ORIGIN TO (0,0); NORMALLY = 1
C IEXP - EXPONENT OF BASE 10 TO WHICH X IS RAISED
C LU - LOGICAL UNIT NUMBER OF TERMINAL
C ISCAL - SCALING, 0 FOR AUTOMATIC, 1 FOR MANUAL
C
C OUTPUT:
C FIND MAX AND MIN VALUES OF X
C
C IF(ISCAL.EQ.1)GOTO 15
C XMAX=X(1)
C XMIN=X(1)
C DO5 I=2,NP
C IF(X(I).GT.XMAX)XMAX=X(I)
C IF(X(I).LT.XMIN)XMIN=X(I)
C5 CONTINUE
C IF(IZERO.NE.0.OR.XMIN.GE.0) GOTO 15
C WRITE(LU,10)

10 FORMAT(" ** DATA HAS NEGATIVE VALUES ORIGIN CAN'T BE (0,0) **")
C IZERO=1
C IEXP=0
C SCALE DATA USING E FORMAT AND SAVING EXPONENT (IEXP)
C
C IF(ABS(XMAX).GE.1.OR.ABS(XMIN).GE.1) GOTO 30
C DO25 K=1,NP
C25 X(K)=X(K)*10.
C XMIN=XMIN*10.
C XMAX=XMAX*10.
C IEXP=IEXP+1
C GOTO 20
C30 IF(ABS(XMAX).LE.1000.AND.ABS(XMIN).LE.1000) GOTO 40
C DO35 K=1,NP
C35 X(K)=X(K)/10.
C XMIN=XMIN/10.
C XMAX=XMAX/10.
C IEXP=IEXP-1
C GOTO 30
C
C DETERMINE INTERVAL FACTOR
C
C DIF=ABS(XMAX-XMIN)
C IF(DIF.GT.5.) GOTO 45
C FACTR=1.0
C GOTO 80
C45 IF(DIF.GT.10.) GOTO 50
C FACTR=2.0
C GOTO 80
C50 IF(DIF.GT.25.) GOTO 55
C FACTR=5.0
C GOTO 80
C55 IF(DIF.GT.50.) GOTO 60
C FACTR=10.0

29
GO TO 80
60 IF (DIF.GT.125) GOTO 65
FACTR=25.
GOTO 80
65 IF (DIF.GT.250) GOTO 70
FACTR=50.
GOTO 60
70 IF (DIF.GT.500) GOTO 75
FACTR=100.
GOTO 30
75 FACTR=200.
80 IF (XMIN.GE.0.) GOTO 85
C **** FOR NEGATIVE NUMBERS ****
MIN=(XMIN/FACTR)-0.999999
XMIN=XMIN/FACTR
IF (XMAX.GE.0.) GOTO 90
MAX=(XMAX/FACTR)
XMAX=XMAX/FACTR
GOTO 95
C **** FOR POSITIVE NUMBERS ****
85 MIN=XMIN/FACTR
XMIN=XMIN/FACTR
90 MAX=(XMAX/FACTR)+0.999999
XMAX=XMAX/FACTR
C ****************************
95 IF (IZERO.EQ.0) XMIN=0.
DIF=XMAX-XMIN
C DETERMINE NUMBER OF TICK MARKS PER AXIS
IF (DIF.NE.1.) GOTO 100
TIC=1.
GOTO 130
100 IF (DIF.GT.10) GOTO 105
DIF=DIF*10.
GOTO 100
105 IF (DIF.LE.100) GOTO 110
DIF=DIF/10.
GOTO 105
110 TIC=3.
IF (DIF.EQ.100.) GOTO 125
IF (DIF.EQ.90.) GOTO 115
IF (DIF.EQ.80.) GOTO 110
IF (DIF.EQ.60.) GOTO 130
IF (DIF.EQ.50.) GOTO 125
IF (DIF.EQ.40.) GOTO 115
IF (DIF.EQ.30.) GOTO 130
IF (DIF.EQ.25.) GOTO 125
IF (DIF.EQ.20.) GOTO 120
IF (DIF.EQ.15.) GOTO 130
IF (DIF.EQ.12.5) GOTO 125
115 TIC=4.
GOTO 130
120 TIC=2.
GOTO 130
125 TIC=5.
130 CONTINUE
RETURN
END
SUBROUTINE LSREG (X,Y,IFRM,ITO,SLOPE,YINT,GDSLOP,SDYINT)
C PROGRAM CALCULATES LEAST SQUARES REGRESSION
C X - X ARRAY
C Y - Y ARRAY
C IFRM - STARTING POINT OF INTERVAL
C ITO - ENDING POINT OF INTERVAL
C SLOPE - RISE OVER RUN OF L.S. LINE
C YINT - Y INTERCEPT OF L.S. LINE
C GDSLOP - STANDARD DEVIATION OF SLOPE
C SDYINT - STANDARD DEVIATION OF Y INTERCEPT
DIMENSION X(100),Y(100)
FN=ITO-IFRM+1
TX=0
ZY=0
XY=0
WY=0
SY=0
DO 100 K=IFRM,ITO
SY=SY+(Y(K)**2)
WY=WY+(X(K)**Y(K))
XY=XY+X(K)
ZY=ZY+Y(K)
100 TX=TX+(X(K)**2)
TY=(ZY**2)/FN
XZY=(XY*ZY)/FN
XYN=(WY-XZY)**2
XYD=TX-((XY**2)/FN)
SX=(XY**2)/FN
GDSLOP=SQRT(((SY-TY-(XYN/XYD))/((FN-2.)*(TX-SX))))
SDYINT=SQRT(((GDSLOP**2)*(TX/FN)))
SLOPE=((FN*WY)-(XY*ZY))/((FN*TX)-(XY**2))
YINT=(ZY-(SLOPE*XY))/FN
RETURN
END