A SINGLE PROOF OF: L-\lambda W

by

William S. Jewell

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A SIMPLE PROOF OF: \( L = \lambda W \)

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ABSTRACT

A simple proof of the fundamental queueing formula \( L = \lambda W \) is given which is based on renewal theory. The basic assumptions which are needed are: (1) the event \( \{ \text{system is empty} \} \) is recurrent, and (2) the arrival and waiting-time mechanisms are reset by the next arrival after this event occurs.
A SIMPLE PROOF OF: $L = \lambda W$

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J.D.C. Little's proof [3] of "$L = \lambda W$" ranks as one of the most important unifying results of queueing theory. However, as Little himself has remarked, in a private communication: "the author must be congratulated for the rigor of his presentation, but he might have explained the ideas a little more".

The following proof has the advantage that it relies only on renewal theory; the somewhat stronger assumptions which are needed are directly related to usual queueing concepts and are, moreover, satisfied in most congestion models. In this way, the construction of the proof reveals the essential simplicity of the result.

**NOTATION**

Units arrive at, wait in, and then leave from some well-defined queueing system. The basic (nonnegative) queueing random variables are:

$(\infty < t < +\infty)$

\[ \tau_i -- \text{interval between the epochs of arrival of the \((i-1)^{st}\) and \(i^{th}\) units (}-\infty < i < +\infty) \]

\[ \omega_i -- \text{wait in the system of the \(i^{th}\) unit (}-\infty < i < +\infty) \]

We assume any interaction of these variables is *temporally homogeneous* i.e., the selection of a time origin is arbitrary. We then select this origin and number the units so that the *zero*\(^{th}\) unit arrives at time $t = 0$. 

Assuming that $\eta(t)$ will reach zero, with probability one, at some future epoch, we define the familiar related non-negative random variables:

$$v = \min\{0 < n \leq \infty : \eta\left(\sum_{i=1}^{n} \tau_i\right) = 0\}$$

-- the number of units processed (arrived, waited, and left) during the first busy cycle (in addition to those initially present).

$$\gamma = \sum_{i=1}^{v} \tau_i$$

-- duration of first busy cycle.

$$\beta = \text{epoch of last departure before time } \gamma$$

-- duration of first busy period.

$$\upsilon = \gamma - \beta$$

-- duration of idle period prior to arrival of $\upsilon$th unit (which starts new busy cycle).

Smaller definitions apply to successive busy periods, for which $\eta(0^-) = 0$.

ASSUMPTIONS AND RESULTS

The first basic assumption is:

Assumption 1: The event $\mathcal{E} = \{\eta(t) = 0\}$, is a recurrent event for any given initial condition of the system.

Thus, for any current condition of the system, $\eta(t)$ will become zero, with probability one, at some future epoch.

Theorem 1.

For any realization of the random variables (1) and (2), with $\eta(0^-) = 0$ and the zero $\upsilon$th unit arriving at time zero:

$$\sum_{i=0}^{\upsilon-1} \omega_i = \int_{0}^{t} \eta(u)du$$

$$\beta \leq t < \gamma$$

when finite.
Proof:

Figure 1 shows a typical realization of a busy cycle, with $\eta(0^-) = 0$ and $\nu, \gamma$ finite. The upper curve is the cumulative number of arrivals in $[0,t]$, and the lower curve shows the cumulative number of departures in the same interval (which is defined by the upper curve, the $\{w_i\}$, and the internal mechanism of the system which rearranges order of departure). Since $\eta(t)$ is the difference in ordinate between these two curves, by definition, the RHS in (4) is just the shaded area shown for all $t \in [B, \gamma)$.

Any unit is waiting in the system at time $t$ if and only if its epoch of arrival is $\leq t$, and its epoch of departure is $> t$ [3]. In Figure 1, we have indicated the values of $w_0, w_1, \ldots, w_{\gamma-1}$ assuming departure in order of arrival; however, this assumption is not needed to note that the shaded area is also just the sum on the LHS of (4), no matter how the waiting times of units in the system are rearranged, since each jump in $\eta(t)$ has unity magnitude.

For an arbitrary initial busy cycle in which $\eta(0^-) = n_0 > 0$, (4) is obviously still correct if we add to the sum on the LHS the residual waiting times of the items present at time zero.

We now require the following rather complicated "reset" Assumption:

Assumption 11: Whenever $\eta(t)$ reaches zero, the arrival and waiting-time mechanisms are "reset" by the next arrival, i.e. the joint distribution of

\[
\{\nu; \tau_1, \tau_2, \ldots, \tau_\gamma; w_0, w_1, \ldots, w_{\gamma-1}\}
\]

is identical for each busy cycle and independent from one busy cycle to the next (units renumbered for each cycle as in Figure 1).

We also henceforth exclude the trivial possibility that $E(\gamma) = 0$, or $E(\nu) = 0$, and interpret $(1/\alpha) = 0$, and $(\alpha/\gamma) = \infty$. Then:
Theorem II. For arbitrary initial conditions, under Assumptions I and II,

\[ \lim_{t \to \infty} \left( \int_0^t \eta(x) dx \right) = \frac{1}{E} \sum_{i=1}^{\nu-1} \omega_i \]

whenever the limit on the RHS can be interpreted.

Proof:

Since \( \{\eta(t) = 0\} \) is a recurrent event, it recurs infinitely often, with probability one; Assumption II makes the epochs which start a busy cycle the epochs of a (generalized) renewal process. \( \int \eta(x) dx \) is then a cumulative, or reward process defined on the renewal process; use of the renewal theorem (see, for example, [2]), or of Tauberian theorems of transform calculus, leads to the well-known result that the limiting mean rate of accumulation is the mean accumulation per renewal, divided by the mean interval between renewals.

The only case in which the limit of (6) cannot be directly interpreted is when the RHS is of the form \( \infty/\infty \).

Theorem II also holds, with probability one, for the time-average

\[ \frac{1}{t} \int_0^t \eta(x) dx \]

obtained from any realization.

Theorem III. For arbitrary initial conditions, under Assumptions I and II,

\[ \lim_{t \to \infty} \left( \int_0^t \eta(x) dx \right) \overset{a.s.}{=} \frac{1}{E} \sum_{i=0}^{\nu-1} \omega_i \]

whenever the limit on the RHS can be interpreted.

Proof:

Let \( \gamma_1, \gamma_2, \ldots \) be the durations of successive busy cycles which begin
at epochs \( \tau_0 = 0 \), \( \tau_j = \sum_{i=1}^{j} \gamma_i \) (\( j = 1,2,\ldots \)), and let \( \varphi(t) = \sup \{ j | \tau_j \leq t \} \) be the number of busy cycles which start in \( (0,t] \). Then, for \( t \) large enough so that \( \varphi(t) > 0 \),

\[
\sum_{j=1}^{\varphi(t)} \int_{\tau_{j-1}}^{\tau_j} \eta(x) \, dx \leq \int_{0}^{t} \eta(x) \, dx \leq \sum_{j=1}^{\varphi(t)+1} \int_{\tau_{j-1}}^{\tau_j} \eta(x) \, dx
\]

which can be rewritten as

\[
\sum_{j=1}^{\varphi(t)} \int_{\tau_{j-1}}^{\tau_j} \eta(x) \, dx \leq \int_{0}^{t} \eta(x) \, dx \leq \sum_{j=1}^{\varphi(t)+1} \int_{\tau_{j-1}}^{\tau_j} \eta(x) \, dx
\]

As \( t \to \infty \), \( \varphi(t) \to \infty \) with probability one since \( \mathcal{E} \) is recurrent; indeed, \( \varphi(t)/t - 1/E[\gamma] \) with probability one (see, for example, [1] p. 51). Then, with probability one, the first term on both sides of (8) approaches \( E\left\{ \sum_{i=0}^{\varphi-1} \omega_i \right\} \), by the strong law of large numbers, and the second term on the RHS of (8) approaches unity.

The final result requires:

**Assumption III.** For the distribution of Assumption II, the unit-average means

\[
W = E\left\{ \frac{\sum_{i=0}^{\varphi-1} \omega_i}{E[\varphi]} \right\} ; \quad T = E\left\{ \frac{\sum_{i=1}^{\varphi} \tau_i}{E[\varphi]} \right\}
\]

are both finite.

Then:

**Theorem IV.** For arbitrary initial conditions, under Assumptions I, II, and III,

\[
W = \lim_{n \to \infty} \frac{1}{n} \sum_{i=0}^{n-1} \omega_i ; \quad T = \lim_{n \to \infty} \frac{1}{n} \sum_{i=1}^{n} \tau_i
\]
\begin{equation}
    L \overset{def}{=} \lim_{t \to \infty} E \left\{ \frac{\int_{0}^{t} \Pi(x) dx}{t} \right\} = \frac{W}{T}
\end{equation}

whenever $T$ is nonzero.

\textbf{Proof:}

Consider a renewal process in discrete time, $n = 0, 1, 2, \ldots$, where a renewal occurs with the index of an arrival who starts a new busy period. If we consider $\sum_{i=0}^{n} \omega_i$ as the associated reward process, then the left-hand relation in (10) follows from the proof used in Theorem 11, and the definition (9). Similar remarks apply to $\sum_{i=1}^{n} \tau_i$. (11) follows from (6) and (9), whenever $E[\nu]$ is finite. If $E[\nu]$ is infinite, a truncation argument will lead to (11) in the limit, providing $T$ and $W$ are well-defined.

The formula "$L = \lambda W$" then follows by defining the interarrival rate, $\lambda$, as $\Gamma^{-1}$.

\textbf{DISCUSSION}

As in [3], no specific assumptions are needed about independence of interarrival intervals, number of channels, service discipline, etc. The queueing system referred to may, in fact, be a portion of a larger system, such is the queueing units only, the members of one priority class only, etc.

The assumption that the event $\mathcal{E} = \{ \Pi(t) = 0 \}$ is recurrent is a most important one for our analysis, but is satisfied automatically by most assumptions of stationarity. Even if $\mathcal{E}$ is transient, Equation (4) still holds between any two occurrences of the event. If it is known that some other state is recurrent, then the system may have a "steady-state" component which could be removed from the analysis.

Assumption 11 is almost always satisfied in simple queueing models, since
the arrival mechanism is usually, although need not be, assumed independent of the service mechanism, and the service mechanism is usually "reset" by the first arrival after an idle period. This assumption can be weakened even if not every idle period resets the arrival and service mechanisms; we only need require that the process be reset with probability one after some idle period in the future, (and, hence, after infinitely many such idle periods).

We do not require that \( E\{i\} \) be positive, although this, too, is usually satisfied in most queueing systems. For example, in the single-channel queue with identically distributed service times \( \{ \sigma_i \} \), \( B = \sum_{i=0}^{\nu-1} \sigma_i \) in a given busy period, and a well-known result for \( W \) to be finite is that \( E\{B\} < E\{v\} \), or \( E\{\sigma_i\} < T \); if the means are equal, and not both interarrival and service distributions are degenerate, then \( E\{i\} = 0 \), but \( \mathcal{E} \) is still recurrent.

The assumption that \( W \) is finite means, of course, that \( E\{B\} \) is finite if \( E\{v\} \) is; nevertheless, the proof does not require that \( E\{v\} \) be finite. If \( W \) is finite, but \( T \) is not, then (11) still holds with \( L = 0 \). Note that Assumption I may still hold (and \( L \) may even be finite) if both \( W \) and \( T \) are infinite, the event \( \mathcal{E} \) then being null-recurrent. If both \( W \) and \( T \) are zero, then (6) may still provide the correct limit for \( L \). (See Examples, Below).

The heart of the proof lies in Theorem I, which essentially states that, for a given curve \( y(x) \) with well-defined beginning and end, the area can be calculated as \( \int y \, dx \) or \( \int x \, dy \). This result shows why we stress time-average inventories and item-average delays in operational models, but why the concepts of virtual delay, and inventory seen by an arrival, are not directly relevant.

EXAMPLES

Consider a bulk service mechanism which periodically, every \( H \) hours, sweeps out all waiting units. If units arrive in a Poisson stream, with mean spacing of
T hours, the unit-average delay is just \( W = \frac{1}{2} H \). However, if \( n \) units arrive during one period, then by a well-known result on the conditional distribution of arrival epochs, the time-average number in the system (over one period, hence over all time) is just \( \frac{1}{n} \); unconditioning on the number of arrivals, we find \( L = H/2T = W/T \). The average length of the idle period is \( T^{-1} \); even though the first new arrival after an idle period arrives during the middle of some period of length \( H \), the service mechanism is reset in the sense that the distribution of wait for that start-up unit always has density \( T^{-1} e^{-t/(H/T)}(e^{-H/T}-1)^{-1} \) for \( 0 \leq t < H \).

If the service mechanism sweeps out all but one unit whenever there are two or more units waiting, the assumptions are satisfied, even on a first-in-last-out basis, since the unit shoved aside merely has to wait \( e^{h/T}-1 \) periods, on the average, until no unit arrives, and he is the sole unit to be processed.

If the service mechanism always leaves this zero\textsuperscript{th} unit behind, Assumption 1 is not directly satisfied. However, the time-average number in the system is \( L = 1 + (H/2T) \), and the value of \( W \), defined by (10), is \( \frac{1}{3} H + E\left\{\lim \frac{u_0}{n}\right\} = \frac{1}{3} H + T^{-1} \), hence (11) is still correct! Or, we may note that the event \( \{\eta(t) = 1\} \) is now recurrent, and can remove this unit from analysis by 'ejecting' him for an arbitrarily small interval of idle time, and then bringing him back into the system.

If, in an M/G/1 queue, \( E[\sigma_i] = T \), then we have both \( L \) and \( W \), as well as \( E[\nu] \), infinite; \( \mathcal{E} \) is now a null-recurrent event. As another example where \( \nu \) is infinite, let \( \tau_i = (\frac{1}{2})^i (i = 1, 2, \ldots) \), and \( \omega_i = \frac{5}{8} (\frac{1}{2})^i (i = 0, 1, \ldots) \), with the system reset at the limit point \( t = 1 \). \( W \) and \( T \) in (10) are both zero, but \( \sum_{i=0}^{\infty} \omega_i = \frac{5}{4} \), and \( \gamma = 1 \). Then, from (6), \( L \) should equal \( \frac{5}{4} \); this is correct, since there is one unit in the system always, and two units during the intervals of length \( 1/8, 1/16, 1/32, \ldots \) beginning at epochs \( 1/2, 3/4, 7/8, \ldots \).

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I would like to thank R. E. Barlow, J. D. C. Little, and R. W. Wolff for interesting discussions on this proof.
REFERENCES


Figure 1. Typical Realization of Busy Cycle.
A simple proof of the fundamental queueing formula $L = \lambda W$ is given which is based on renewal theory. The basic assumptions which are needed are:

1. the event [system is empty] is recurrent, and
2. the arrival and waiting-time mechanisms are reset by the next arrival after this event occurs.
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