Amalgamating Knowledge Bases, II: Algorithms, Data Structures, and Query Processing*

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Abstract

Integrating knowledge from multiple sources is an important aspect of automated reasoning systems. In the first part of this series of papers, we presented a uniform declarative framework, based on annotated logics, for amalgamating multiple knowledge bases when these knowledge bases (possibly) contain inconsistencies, uncertainties, and non-monotonic modes of negation. We showed that annotated logics may be used, with some modifications, to mediate between different knowledge bases. The multiple knowledge bases are amalgamated by embedding the individual knowledge bases into a lattice. In this paper, we briefly describe an SLD-resolution based proof procedure that is sound and complete w.r.t. our declarative semantics. We will then develop an OLDT-resolution based query processing procedure, MULTI_OLDT, that satisfies two important properties: (1) efficient reuse of previous computations is achieved by maintaining a table – we describe the structure of this table and show that table operations can be efficiently executed, and (2) approximate, interruptable query answering is achieved, i.e. it is possible to obtain an “intermediate, approximate” answer from the QPP by interrupting it at any point in time during its execution. The design of the MULTI_OLDT procedure will include the development of run-time algorithms to incrementally and efficiently update the table.

1 Introduction

Complex reasoning tasks in the real world utilize information from a multiplicity of sources. These sources may represent data and/or knowledge about different aspects of a problem in a number of ways. Wiederhold and his colleagues [38, 39] have proposed the concept of a mediator – a device that will express how such an integration is to be achieved.

This is the second in a series of papers developing the theory and practice of integrated databases. In Part I of this series of papers, we developed a language for expressing mediators, and reasoning with them. In particular, we showed that an extension of the “generalized annotated program” (GAP)

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paradigm of Kifer and Subrahmanian [18] may be used to express mediators. We defined the concept of the "amalgam" of "local" databases $DB_1, \ldots, DB_n$ with a mediatory database, $M$, and proved a number of results linking the semantics of the local databases with the semantics of the amalgam.

The primary aim of this paper is the development of query processing procedures (QPPs, for short) that possess various desirable properties. We will first develop a resolution-based QPP and show it to be sound and complete. However, it is well known that resolution proof procedures are notoriously inefficient, often solving previously solved goals over and over again. OLDT-resolution, due to Tamaki and Sato [33] is a technique which caches previously derived solutions in a table. The theory and implementation of OLDT has been studied extensively by several researchers including Seki [29, 28] and Warren and his colleagues [9, 10]. Furthermore, it is known that OLDT and magic set computations [5, 6, 27] are essentially equivalent, though they differ in many (relatively minor) details. We will use the OLDT technique as our starting point, and extend it as follows:

1. **Multiple Databases:** As different databases may provide different answers to the same query, OLDT-resolution needs to be modified to handle a multiplicity of (possibly mutually incompatible) answers to the same query.

2. **Uncertainty and Time:** Previous formulations of OLDT-resolution did not handle time and uncertainty. We will show how temporal and uncertain answers can be smoothly incorporated into the OLDT paradigm.

3. **Approximate, Interruptable Query Answering:** In some situations, the user may wish to interrupt the execution of the query processing procedure and ask for a “tentative answer.” This kind of feature becomes doubly important when databases contain uncertain and temporal information. When processing a query $Q$ such as “Is the object $O$ at location $L$ an enemy aircraft?”, it is desirable that uncertainty estimates of the truth of this query be revised upwards in a monotonic fashion as the QPP spends more and more time performing inferences. Thus if the user interrupts the QPP’s execution at time $t$ and asks “What can you tell me about query $Q$?”, the KB should be able to respond with an answer of the form: “I’m not done yet, but at this point I can tell you that $Q$ is true with certainty 87% or more.”

4. **Table Management:** Relatively little work has been done on the development of data structures for managing OLDT-tables (cf. Warren [9, 10]). When a single database with neither uncertainty nor time is considered, the structure of the OLDT-table can be relatively simple. However, when multiple database operations, uncertainty estimates (that are constantly being revised), and temporal reasoning are being performed simultaneously, the management of the OLDT-table becomes a significant issue. We will develop data structures and algorithms to efficiently manage the OLDT-table.

Our query processing procedure, called MULTI.OLDT, incorporates all the above features and is described in detail in this paper. In particular, we prove that MULTI.OLDT is a sound and complete query processing procedure. Restricted termination results are also established.

The paper is organized as follows; in Section 3, we provide two examples motivating our work. These examples will be used throughout the paper to illustrate various definitions, data structures, and algorithms. Section 4 contains a brief description of a resolution-style proof procedure including soundness and completeness results. The MULTI.OLDT procedure is described in detail in Section 5—in particular, this section contains details on the organization of the OLDT-table. We compare our results with relevant work by other researchers in Section 6.
2 Preliminaries

In this section, we give a quick overview of GAPs and the amalgamation theory developed in the first of this series of papers [31].

2.1 Overview of GAPs (Generalized Annotated Programs)

The GAP framework syntax proposed in [18] is an extension of the logic programming. It has been proposed as a framework within which inconsistencies, temporal information and probabilistic logic can be handled in a uniform way. The GAP framework assumes that we have a set $T$ of truth values that forms a complete lattice under an ordering $\preceq$. For instance, $(T, \preceq)$ may be any one of the following:

(1) **Fuzzy Values**: We can take $T = [0, 1]$ - the set of real numbers between 0 and 1 (inclusive) and $\preceq$ to be the usual $\leq$ ordering on reals.

(2) **Time**: We can take $T$ to be the set $\text{TIME} = 2^{\mathbb{R}^+}$ where $\mathbb{R}^+$ is the set of non-negative real numbers, $2^{\mathbb{R}^+}$ is the powerset of the reals, and $\preceq$ is the inclusion ordering. The reader may note that interval time can therefore be represented. So can sets of time points like the set $\{1, 3, 7\}$ which refers to the time points 1, 3 and 7; furthermore, $\{1, 7\} \preceq \{1, 3, 7\}$ since $\{1, 7\} \subseteq \{1, 3, 7\}$.

(3) **Fuzzy Values + Time**: We could take $T = [0, 1] \times \text{TIME}$ and take $\preceq$ to be the ordering: $[u_1, T_1] \preceq [u_2, T_2]$ $\iff$ $u_1 \leq u_2$ and $T_1 \subseteq T_2$. Here $u_1, u_2$ are real numbers in the $[0, 1]$ interval and $T_1, T_2$ are sets of real numbers.

(4) **Four-Valued Logic**: Four valued logic [8, 17] uses the truth values $\text{FOUR} = \{\bot, \top, \mathbf{f}, \mathbf{t}\}$ ordered as follows: $\bot \preceq \top$ and $\top \preceq \mathbf{f}$ and $\mathbf{f} \preceq \mathbf{t}$ for all $x \in \text{FOUR}$. In particular, $\mathbf{t}$ and $\mathbf{f}$ are not comparable relative to this ordering. [7, 8, 17] show how this FOUR-valued logic may be used to reason about databases containing inconsistencies.

This is only a small sample of what $T$ could be. Using the elements of $T$, as well as variables ranging over $T$ (called annotation variables), and function symbols of arity $n \geq 1$ on $T$ (called annotation functions), Annotation terms are defined as follows: (1) any member of $T$ is an annotation term, (2) any annotation variable is an annotation term, and (3) if $f$ is an $n$-ary annotation function symbol and $t_1, \ldots, t_n$ are annotation terms, then $f(t_1, \ldots, t_n)$ is an annotation term. For instance, if $T = [0, 1]$ and $+, \ast$ are annotation function symbols interpreted as “lus” and “times”, respectively, and $V$ is an annotation variable, then $(V + 1) \ast 0.5$ is an annotation term. Strictly speaking, we should write this in prefix notation as: $+(V, 1) \ast 0.5$, but we will often abuse notation when the meaning is clear from context.

If $A$ is an atom (in the usual sense of logic), and $\mu$ is an annotation, then $A : \mu$ is an annotated atom. For example, when considering $T = [0, 1]$, the atom $\text{broken}(c_1) : 0.75$ may be used to say: “there is at least a 75% degree of certainty that component $c_1$ is broken.” If $T = [0, 1] \times \text{TIME}$, then annotations are pairs, and an annotated atom like $\text{at}_{\text{robot}}(3, 5) : [0.4, \{1, 3, 7\}]$ says that at each of the time points 1, 3, 7, there is at least a 40% certainty that the robot is at xy-coordinates $(3, 5)$.

An annotated clause is a statement of the form:

$$A_0 : \mu_0 \leftarrow A_1 : \mu_1 \& \ldots \& A_n : \mu_n$$

where: (1) each $A_i : \mu_i$, $0 \leq i \leq n$ is an annotated atom, and (2) for all $1 \leq j \leq n$, $\mu_j$ is either a member of $T$ or is an annotation variable, i.e. $\mu_j$ contains no annotation functions. In other words,
annotation functions can occur in the heads of clauses, but not in the clause bodies. The above annotated clause (when the annotations are ground) may be read as: “$A_0$ has truth value at least $\mu_0$ if $A_1$ has truth value at least $\mu_1$ and ... $A_n$ has truth value at least $\mu_n$.”

Kifer and Subrahmanian developed a formal model theory, proof theory, and fixpoint theory for GAPs that accurately captures the above-mentioned notion of “firable.” In brief, an interpretation $I$ assigns to each ground atom, an element of $T$. Intuitively, if $T = [0, 1]$, then the assignment of 0.7 to atom $A$ means that according to interpretation $I$, $A$ is true with certainty 70% or more. Interpretation $I$ satisfies a ground annotated atom $A : \mu$ iff $\mu \leq I(A)$. The notion of satisfaction of formulas containing other connectives, such as $\land, \lor, \neg$ and quantifiers $\forall, \exists$ is the usual one [30]. In particular, $I$ satisfies the ground annotated clause $A_0 : \mu_0 \leftarrow (A_1 : \mu_1 \land ... \land A_n : \mu_n)$ iff either $I \not\models (A_1 : \mu_1 \land ... \land A_n : \mu_n)$ or $I \models A_0 : \mu_0$. The symbol “$\models$” is read “satisfies.” $I$ satisfies a non-ground clause iff $I$ satisfies each and every ground instance of the clause (with annotation variables instantiated to members of $T$ and logical variables instantiated to logical terms).

2.2 Overview of Amalgamation Theory

Suppose we have a collection of “local” databases $DB_1, ..., DB_n$ over a complete lattice, $T$, of truth values. In this section, we recall, from [31], how the theory of GAPs may be successfully applied to define a new lattice of truth values that forms the basis for a “mediatory” or “supervisory database.” To do so, we first define the DNAME lattice; this is the power set, $2^{[1, ..., m]}$. The integer $i$ refers to database $DB_i$, while $m$ refers to the mediator. Note, in particular, that $2^{[1, ..., n]}$ is a complete lattice under the set inclusion ordering.

We assume that we have a set of variables (called DNAME variables) ranging over $2^{[1, ..., m]}$. If $A : \mu$ is an atom over lattice $T$, $V$ is a DNAME-variable, and $D \subseteq \{1, ..., n, m\}$, then $A : [D, \mu]$ and $A : [V, \mu]$ are called amalgamated atoms. Intuitively, if $T = [0, 1]$, the amalgamated atom at robot(3, 4) : [{1, 2, 3}, 0.8] says that according to the (joint) information of databases 1, 2 and 3, the degree of certainty that the robot is at location (3, 4) is 80% or more.

An amalgamated clause is a statement of the form:

$$A_0 : [D_0, \mu_0] \leftarrow A_1 : [D_1, \mu_1] \land ... \land A_n : [D_n, \mu_n]$$

where $A_0 : [D_0, \mu_0], ..., A_n : [D_n, \mu_n]$ are amalgamated atoms. An amalgamated database is a collection of clauses of this form.

Mediatory Database: Suppose $DB_1, ..., DB_n$ are GAPs. A mediatory database$^{2}$ $M$ is a set of amalgamated clauses such that every ground instance of a clause in $M$ is of the form:

$$A_0 : [{\{m\}}, \mu] \leftarrow A_1 : [D_1, \mu_1] \land ... \land A_n : [D_n, \mu_n]$$

where, for all $1 \leq i \leq n$, $D_i \subseteq \{1, ..., n, m\}$.

Intuitively, ground instances of clauses in the mediator say: “If the databases in set $D_i$, 1 $\leq i \leq n$, (jointly) imply that the truth value of $A_i$ is at least $\mu_i$, then the mediator will conclude that the truth value of $A_0$ is at least $\mu$.” This mode of expressing mediatory information is very rich – in [31], it

$^{2}$When the databases being integrated are geographically dispersed across a network, it is common to distribute the mediator so that bottlenecks (e.g., due to network problems) do not have a devastating effect. In this paper, we will not study issues relating to implementing distributed mediators (though we are doing so in a separate, concurrent effort).
is shown that it is possible to express prioritized knowledge about predicates, prioritized knowledge about objects, as well as methods to achieve consensus in this framework.

We now define the concept of an amalgam of local databases $DB_1, \ldots, DB_n$ via a mediator $M$. First, each clause $C$ in $DB_i$ of the form

$$A_0 : \mu_0 \leftarrow A_1 : \mu_1 \land \ldots \land A_n : \mu_n$$

is replaced by the amalgamated clause, $AT(C)$:

$$A_0 : \{i\}, \mu_0 \leftarrow A_1 : \{i\}, \mu_1 \land \ldots \land A_n : \{i\}, \mu_n.$$  

We use $AT(DB_i)$ to denote the set $\{AT(C) | C \in DB_i\}$. The amalgam of $DB_1, \ldots, DB_n$ via a mediator $M$ is the amalgamated knowledge base $(M \cup \bigcup_{i=1}^{n} AT(DB_i))$.

The model theory for amalgamated knowledge bases is (slightly) different from that of individual GAPs because it must account for a new type of variable, viz. the DNAME variables. An $A$-interpretation, $J$, for an amalgamated database is a mapping from the set of ground atoms of our base language to the set of functions from $\{1, \ldots, n, m\}$ to $T$. Thus, for each $A \in B_L$, $J(A)$ is a mapping from $\{1, \ldots, n, m\}$ to $T$. In other words, if $J(A)(i) = \mu$, then according to the interpretation $J$, $DB_i$ says the truth value of $A$ is at least $\mu$. Given a subset, $D$, of $\{1, \ldots, n, m\}$ we use $J(A)(D)$ to denote $\cup_{i \in D} J(A)(i)$. An $A$-interpretation, $J$, satisfies the ground amalgamated atom $A : [D, \mu]$ iff $\mu \leq \cup_{i \in D} (J(A)(i))$. Here, $\cup$ denotes “least upper bound (lub)”. The concepts of $A$-model and $A$-consequence are defined in the usual way. All the other symbols are interpreted in the same way as for ordinary $T$-valued interpretations with the caveat that for quantification, DNAME variables are instantiated to subsets of $\{1, \ldots, n, m\}$ and other annotation variables are instantiated to members of $T$. Note that we will always use the word $A$-interpretation to denote an interpretation of an amalgamated KB and use the expression “interpretation” or “$T$-interpretation” to refer to an interpretation of a GAP.

3 Motivation

In this section, we will present two motivating examples – the first is a set of deductive databases expressed using FOUR-valued logic describing a static robotic domain (i.e. one where the world remains constant). The second example extends this to reason about a dynamically changing world, and thus incorporates both uncertainty and time. These examples will be used throughout the paper to illustrate various intuitions as they arise in the paper.

We will assume that the reader is familiar with generalized annotated programs (GAPs) as defined in [18].

3.1 Robot Example

Consider two mobile robots, $r1$ and $r2$, that are operating in a common workspace. Each of these two robots has access to three databases; one of these databases represents information about the locations of objects in the workspace (cf. Figure 2), the second represents information about the weight of these objects, while the third represents information about the temperature of the objects. The last two databases also contain information about what kinds of loads the individual robots can lift. Each of these three databases is expressed over the lattice FOUR shown in Figure 1 and examples of clauses in each database is given below:
Figure 1: The truth value lattice $\mathbf{FOUR}$

Figure 2: The locations of objects in the workspace
This database specifies where the objects are located (including the robots), and also specifies relations such as “entity E1 is to the right of entity E2 if . . . ,” and “entity E1 is to the left of E2 if . . . ,”. There is also a rule saying that two things cannot be at the same place. We assume that relations like >, <, and = are evaluated in the standard way. Intuitively, the first rule above says “If the entity E1 is at location (X1,Y2) and entity E2 is at location (X2,Y2) and X1 > X2, then E1 is to the right of E2.”

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Using $DB_2$ alone, we may conclude that $r_1$ can lift any of $a, b, c, d$, while using $DB_3$ alone, we may conclude that $r_1$ can lift only $c$. Similarly, $DB_2$ alone tells us that $r_2$ can lift $b$ and $d$, while using $DB_3$ alone, we may conclude that $r_2$ can lift all of $a, b, c$ and $d$. Clearly this leads to inconsistency. In addition to resolving such conflicts, we may wish to coordinate what should be done by the two robots $r_1$ and $r_2$. A mediatory database is a database that specifies how to resolve such conflicts and how to achieve the desired coordination. For instance it may be the case that $r_1$ moves easily in the vertical direction, while $r_2$ moves easily in the horizontal direction. If an object is above or below $r_1$, and the mediator determines that $r_1$ can lift that object, then the mediator may decide to command $r_1$ to lift that object. Similarly, if an object is to the left or right of $r_2$, and the mediator determines that $r_2$ can lift that object, then the mediator may decide to command $r_2$ to lift that object. If the object is not exactly above or below $r_1$ or to the right, left of $r_2$, then the mediator will first command $r_1$ to lift the object. If no command is issued to $r_1$ to lift an object, then $r_2$ will be commanded to lift that object. These are formalized using the following “mediatory” knowledge base.

\[
\begin{align*}
can_{lift}(r_2, X) : f \iff temp(X, T) : t \& T \geq 120. \\
can_{lift}(r_1, X) : [\{m\}, V] \iff can_{lift}(r_1, X) : [\{2, 3\}, V], \\
can_{lift}(r_2, X) : [\{m\}, V] \iff can_{lift}(r_2, X) : [\{2\}, V] \& can_{lift}(r_2, X) : [\{3\}, V_2]. \\
can_{lift}(X, r_1) : [\{m\}, V] \iff can_{lift}(X, r_1) : [\{m\}, V] \& above(X, r_1) : [\{1\}, t]. \\
can_{lift}(X, r_2) : [\{m\}, V] \iff can_{lift}(X, r_2) : [\{m\}, V] \& below(X, r_1) : [\{1\}, t]. \\
can_{lift}(X, r_2) : [\{m\}, V] \iff can_{lift}(X, r_2) : [\{m\}, V] \& left(X, r_2) : [\{1\}, t]. \\
can_{lift}(X, r_1) : [\{m\}, V] \iff can_{lift}(X, r_1) : [\{m\}, V] \& right(X, r_2) : [\{1\}, t]. \\
can_{lift}(X, r_2) : [\{m\}, t] \iff can_{lift}(r_2, X) : [\{2, 3\}, t] \& can_{lift}(X, r_1) : [\{m\}, f].
\end{align*}
\]

The first two rules in the above mediatory knowledge base are very interesting. As far as robot $r_1$ is concerned, the mediator is willing to accept the truth value provided by any of the databases — in other words, the mediator is indecisive and acts as if both what $DB_2$ says is correct and what $DB_3$ says is correct (even though they may contradict each other). This may be an appropriate strategy when robot $r_1$ is a very inexpensive robot, and the task of lifting the objects is critical. The second rule says that the mediator only concludes that $r_2$ can lift an object if both databases $DB_2$ and $DB_3$ say it can (consensus).

The amalgam of local databases $DB_1, DB_2, DB_3$ with the mediatory database $M$, is found as defined in [31]. To do this, $D$-term annotation in all the clauses in database $DB_i$ are set to \{i\} and these modified clauses are added to the amalgam.

For example the clause:

\[
can_{lift}(r_1, X) : [\{3\}, t] \iff temp(X, T) : [\{3\}, t] \& T < 60.
\]

is added to the amalgam by modifying the clause

\[
can_{lift}(r_1, X) : t \iff temp(X, T) : t \& T < 60.
\]

in database $DB_3$. Similarly, for the clause:

\[
t(E_1, X, Y) : f \iff at(E_2, X, Y) : t \& E_1 \neq E_2.
\]
in database $DB_1$, the following clause is added to the amalgam:

$$at(E1, X, Y) : [\{1\}, f] \leftarrow at(E2, X, Y) : [\{1\}, t] \& E1 \neq E2.$$  

4 A Resolution-Based Query Processing Procedure

In this section, we will develop a framework for processing queries to amalgamated databases. This procedure is a resolution-based procedure, and hence, inherits many of the disadvantages of existing resolution-based strategies. It is similar to work by Lu, Murray and Rosenthal [23] who have independently developed a framework for query processing in GAPs. As stated by Leach and Lu [21], the work of [23] applies to not just the Horn-clause fragment of annotated logic (which is the case in our work), but to the full blown logic. However, [23] does not deal with annotation variables and annotation functions — our results apply to those cases as well.

The work described here is intended as a stepping stone for the development of a more sophisticated procedure, called $MULTI_\text{OLDT}$, that will be described in Section 5.

We now define the concept of the up-set of an annotation, or a set of annotations. Intuitively, given a set $Q$ of annotations, the up-set of $Q$ is simply the set of all elements in the truth value lattice that are larger than some element in $Q$.

**Definition 1** Suppose $\langle \mathcal{R}; \leq \rangle$ is a partially ordered set and $Q \subseteq \mathcal{R}$. Then, $\uparrow Q = \{ y \in \mathcal{R} \mid (\exists x \in Q) x \leq y \}$.

**Definition 2** Given an annotation $\mu$ where $\mu \in \mathcal{T}$, and a function $f_s : \mathcal{T} \rightarrow 2^T$ the expression $f_s(\mu)$ is called a set expansion of $\mu$.

For example, we may take $f_s$ to be the function such that $f_s(\mu) = \uparrow \mu$, or we may take $f_s$ to be the function such that $f_s(\mu) = T \setminus \uparrow \mu$. If we take $f_s$ to be the latter, and we consider the lattice $\text{FOUR}$, then $f_s(t) = \{\bot, f\}$. It will turn out that the two examples of $f_s$ given above will be particularly important.

In the sequel, we will often use the notation $\mu_s$ to denote a set of truth values (annotations). If $A$ is an atom, and $D$ is a $\text{DNAME}$-term, then $A : [D, \mu_s]$ is called a set-expanded atom. Intuitively, $A : [D, \mu_s]$ is read as: “The truth value of $A$, as determined jointly by the databases in $D$ is in the set $\mu_s$.”

Using the concept of set expanded atoms, we now define the concept of a regular representation of a clause. Later in this section, we will define a resolution-based strategy that uses regular representations of amalgamated clauses instead of the amalgamated clauses themselves. The advantage is that the expensive reductant rule of inference introduced by Kifer and Lozinskii [17] and later studied by Kifer and Subrahmanian [18] can be eliminated by using regular representations.

**Definition 3** Given a clause $C$ of the form:

$$A_0 : [D_0, \mu_0] \leftarrow A_1 : [D_1, \mu_1] \& \ldots \& A_n : [D_n, \mu_n]$$

the regular representation of $C$, denoted by $C^*$, is the expression:

$$A_0 : [D_0, \uparrow \mu_0] \leftarrow A_1 : [D_1, \uparrow \mu_1] \& \ldots \& A_n : [D_n, \uparrow \mu_n]$$

In other words the regular representation is obtained by replacing the annotation terms by their up-sets.
Example 1 (Robot Example Revisited) Consider the following rule from $DB_2$ of the Static Robot example.

\begin{align*}
can\_lif(t1, X) : \mathbf{t} & \leftarrow \ weight(X, W) : \mathbf{t} \& W < 50.
\end{align*}

The amalgamated form of this, as defined in [31], is

\begin{align*}
can\_lif(t1, X) : \{2\}, \mathbf{t} & \leftarrow \ weight(X, W) : \{2\}, \mathbf{t} \& W < 50.
\end{align*}

The regular representation of this is:

\begin{align*}
can\_lif(t1, X) : \{2\}, \mathbf{t} & \leftarrow \ weight(X, W) : \{2\}, \mathbf{t} \& W < 50.
\end{align*}

and since $\mathbf{t} = \{t, \top\}$, the above clause becomes:

\begin{align*}
can\_lif(t1, X) : \{2\}, \{t, \top\} & \leftarrow \ weight(X, W) : \{2\}, \{t, \top\} \& W < 50.
\end{align*}

(We assume that the constraint $W < 50$ is a predefined evaluable relation).

\hfill \square

Definition 4 (S-satisfaction) An $A$-interpretation $I$ satisfies an expanded atom $A : [D, \mu_s]$ where $D \subseteq \{1, \ldots, n, m\}$ and $\mu_s \in 2^T$ iff $I \models^A A : [D, \mu]$ for some $\mu \in \mu_s$.

The notion of an $S$-logical consequence is similar to that in classical logic – only now, S-satisfaction is considered instead of ordinary satisfaction.

Definition 5 An set-annotated amalgamated atom $A : [D_1, f_1, \mu_1]$ is said to be an $S$-consequence of another set-annotated amalgamated atom $B : [D_2, f_2, \mu_2]$ (denoted by $B : [D_2, f_2, \mu_2] \models^S A : [D_1, f_1, \mu_1]$), iff any $A$-interpretation $I$ that $S$-satisfies $B : [D_2, f_2, \mu_2]$ also S-satisfies $A : [D_1, f_1, \mu_1]$.

Example 2 Let the truth value lattice be $\text{FOUR}$ and let $I$ be an $A$-interpretation such that $I(A)(1) = \bot$ and $I(A)(2) = \mathbf{t}$. Hence, $I$ S-satisfies $A : [(\{1\}, \{t, \mathbf{f}, \top\})]$ since $\mathbf{t} \in \{t, \mathbf{f}, \top\}$. □

Just as we defined the notion of “regular representation” of clauses, we also need to define the notion of “regular representation” of queries.

Definition 6 A query $Q$ is a statement of the form:

\begin{align*}
\leftarrow A_1 : [D_1, \mu_1] \& \ldots \& A_n : [D_n, \mu_m]
\end{align*}

where all the free variables of the query are assumed to be universally quantified\(^3\). A set-expanded query is a query of the form

\begin{align*}
\leftarrow A_1 : [D_1, \mu_1] \& \ldots \& A_n : [D_m, \mu_m]
\end{align*}

where each $A_i : [D_i, \mu_{s_i}]$. Given a query, the regular representation of the query $Q$, denoted $Q^*$ is the expression:

\begin{align*}
A_1 : [D_1, \top \uparrow \mu_1] \lor \ldots \lor A_n : [D_m, \top \uparrow \mu_m]
\end{align*}

Thus, $Q^*$ is a special kind of set expanded query.

\(^3\)A query can be thought of as a headless Horn-clause, i.e. $\forall (\leftarrow Q)$. The negation of the above query is the statement $(\exists)(A_1 : [D_1, \mu_1] \& \ldots \& A_n : [D_m, \mu_m])$. 

10
The following result follows immediately from the definitions and is given without proof.

**Proposition 1** Suppose \( I \) is an \( \mathbf{A} \)-interpretation.

1. \( I \) satisfies a ground clause \( C \) if and only if \( I \) \( S \)-satisfies \( C^* \).
2. \( I \) satisfies a ground query \( Q \) if and only if \( I \) \( S \)-satisfies \( Q^* \).

We now come to the central concept in this section, viz. that of an \( S \)-resolvent.

**Definition 7** (\( S \)-resolution) Let \( C^* \) be the regular representation of a clause \( C \) and be given by:

\[
A_0 : [D_0, \uparrow \mu_0] \leftarrow A_1 : [D_1, \uparrow \mu_1] \land \ldots \land A_n : [D_n, \uparrow \mu_n]
\]

and let \( W^* \) be the following set annotated query:

\[
B_1 : [D_{q_1}, \mu_{q_{a_1}}] \lor \ldots \lor B_m : [D_{q_m}, \mu_{q_{a_m}}] \leftarrow
\]

where \( \mu_{q_{a_j}}, 1 \leq j \leq m, \) are in set expansion form. Suppose \( B_i \) and \( A_0 \) are unifiable via mgu \( \theta \) and suppose \( D_0 \subseteq D_{q_i} \). Then the \( S \)-resolvent of \( W^* \) and \( C^* \) is the expression:

\[
\begin{align*}
( A_1 & : [D_1, T \leftarrow \uparrow \mu_1] \lor \ldots \lor A_n : [D_n, T \leftarrow \uparrow \mu_n] \lor \\
B_1 : [D_{q_1}, \mu_{q_{a_1}}] & \lor \ldots \lor B_{i-1} : [D_{q_{a_{i-1}}}, \mu_{q_{a_{i-1}}}] \lor B_{i+1} : [D_{q_{a_{i+1}}}, \mu_{q_{a_{i+1}}}] \lor \ldots \lor B_m : [D_{q_m}, \mu_{q_{a_m}}] \lor \\
B_i : [D_{q_i}, \mu_{q_{a_i}} & \land (\uparrow \mu_0)] ) \theta \leftarrow
\end{align*}
\]

In case, \( \mu_{q_{a_i}} \land (\uparrow \mu_0) = \mu_s \) is ground and \( \mu_s \) evaluates to \( \emptyset \), then we simplify the above \( S \)-resolvent by removing the atom \( (B_i : [D_{q_i}, \mu_{q_{a_i}} \land (\uparrow \mu_0)]) ) \theta \).

All the atoms \( (A_1 : [D_1, T \leftarrow \uparrow \mu_1]), \ldots, (A_n : [D_n, T \leftarrow \uparrow \mu_n]), (B_i : [D_{q_i}, \mu_{q_{a_i}} \land (\uparrow \mu_0)]) \) \( \theta \) in the \( S \)-resolvent of \( W^* \) and \( C^* \) will be referred to as the *children* of the set annotated atom \( B_i : [D_{q_i}, \mu_{q_{a_i}}] \). Similarly, \( B_i : [D_{q_i}, \mu_{q_{a_i}}] \) is the *parent* of all the atoms in the \( S \)-resolvent. The atom \( (A_0 : [D_0, \mu_0]) \theta \) will be referred to as the *twin* of \( B_i : [D_{q_i}, \mu_{q_{a_i}}] \). These expressions will be used when \( \text{MULTI\_OLDT} \)-resolution is introduced.

Two important points that distinguish \( S \)-resolution for amalgamated knowledge bases from \( \text{GAPs} \) are the following:

- First, it is possible that no atom may be “eliminated” during an \( S \)-resolution step. This occurs if \( \mu_s \), above is not equal to \( \emptyset \).
- Second, \( S \)-resolvents are inherently asymmetric due to the use of the inequality \( D_0 \subseteq D_{q_i} \).

Before proceeding to study soundness and completeness issues pertaining to \( S \)-resolution, we present an example.

**Example 3** Consider the truth value lattice \( \text{FOUR} \). Let \( C \) be the clause

\[
p(a) : \{\{1\}, \{\top\}\} \leftarrow
\]

let \( Q \) be the query \( \leftarrow p(X) : \{\{1, 2\}, \text{t} \}. \) The regular representation, \( Q^* \), of the above query is

\[
p(X) : \{\{1, 2\}, \{\text{f}, \bot\}\} \leftarrow
\]
$\theta = \{X = a\}$ is the mgu of $p(a)$ and $p(X)$, and hence $C^*$ and $Q^*$ can be S-resolved, yielding

$$(p(X) : \{\{1, 2\}, \{f, \bot\} \cap \{T\}) \rightarrow \{X = a\}$$

as the S-resolvent. This is reduced to the empty clause because $\{f, \bot\} \cap \{T\} = \emptyset$. \hfill \square

**Definition 8** An S-deduction from a query $Q_0$ and an amalgamated knowledge base $AKB$ is a sequence: $(Q_0^*, C_0^*, \theta_0), \ldots, (Q_n^*, C_n^*, \theta_n)$ such that $Q_{i+1}^*$ is an S-resolvent of $Q_i^*$ and $C_i^*$ via mgu $\theta_i$, $(0 \leq i < n)$. $Q_0^*$ is the regular representation of $Q_0$ and $C_i^*$ is the regular representation of some clause $C_i$ $(0 \leq i \leq n)$. An S-deduction is called an S-refutation if it is finite and the last query is the empty clause.

**Theorem 1 (Soundness of S-resolution)** Suppose $I$ S-satisfies a clause $C^* \equiv A_0 : [D_0, \uparrow \mu_0] \leftarrow A_1 : [D_1, \uparrow \mu_1] \& \ldots \& A_n : [D_n, \uparrow \mu_n]$ and a set-annotated query $Q_k^* \equiv B_1 : [D_1, \mu_{1,1}] \lor \ldots \lor B_m : [D_m, \mu_{m,1}] \leftarrow$. Then, $I$ S-satisfies the S-resolvent of $C^*$ and $Q_k^*$.

The following definition from [31] is needed for proving the Completeness results for amalgamated knowledge bases. Given an amalgamated knowledge base $Q$, it is possible to associate with $Q$, an operator $A_Q$ that maps $A$-interpretations to $A$-interpretations.

**Definition 9** [31] Suppose $Q$ is an amalgamated knowledge base. We may associate with $Q$, an operator, $A_Q$, that maps $A$-interpretations to $A$-interpretations as follows.

$$A_Q^t(I)(A)(D) = \{\mu \mid A : [D, \mu] \leftarrow B_1 : [D_1, \mu_{1,1}] \& \ldots \& B_n : [D_n, \mu_{n,1}]\}$$

is a ground instance of a clause in $Q$ and for all $1 \leq i \leq n, \mu_i \leq I(B_i)(D_i)$ and for all $(n + 1) \leq j \leq (n + m), \mu_j \not\leq I(B_j)(D_j)$.

$$A_Q(I)(A)(D) = \bigsqcup_{D' \subseteq D} A_Q^t(I)(A)(D'), \text{ for all } D \subseteq \{1, \ldots, n, s\}.$$ 

Subrahmanian [31] proved that $A_Q$ is monotonic. Hence, $A_Q$ has a least fixpoint which is identical to $A_Q \uparrow \eta$ for some ordinal $\eta$. Unlike ordinary logic programs, even if $\eta$ is $\omega$, it is possible that $(A_Q \uparrow \omega)(A)(i) = \mu$, but there is no integer $j < \omega$ such that $(A_Q \uparrow j)(A)(i) = \mu$. This may occur because $\mu$ is the lub of an infinite sequence, $\mu_0, \mu_1, \ldots$, where $\mu_k = (A_Q \uparrow k)(A)(i)$.

An amalgamated knowledge base is said to possess the fixpoint reachability property if whenever $(A_Q \uparrow \eta)(A)(i) = \mu$, there is an integer $j < \omega$ such that $(A_Q \uparrow j)(A)(i) = \mu$. The fixpoint reachability property is critical for completeness because otherwise, we need to take recourse to infinitary proofs. It is well-known [18] that even in the case of GAPs, the fixpoint reachability property is critically necessary for obtaining completeness results. The proof of the following result is contained in Appendix A.

**Theorem 2 (Completeness of S-resolution)** Suppose $P \models Q$ where $P$ is an amalgamated knowledge base that possesses the fixpoint reachability property. Then, there is an S-refutation of $(-Q)^*$ from $P$. \hfill \square

The above completeness theorem specifies the existence of refutations of queries that are consequences of $P$. In this paper, we do not deal with computation rules[22]. The use of different fair computation rules in implementing a search strategy for resolution has been studied by many authors such as Vielle [35]. Our MULTI_BDLT procedure described in the rest of the paper may work with any of these computation rules.
5 MULTI_OLDT Resolution

The previous section describes a sound and complete proof procedure for amalgamated knowledge bases. The completeness result for S-resolution asserts the existence of a refutation for $(\neg Q)^*$ whenever $Q$ is a logical consequence of a program $P$ possessing the fixpoint reachability property.

Consider a query of the form $\neg \text{canJump}(r_1, a) : V$ in the robot example. An S-resolution may terminate by setting $V = \bot$ which is a correct refutation - however, in this query, we are really interested in finding the maximal truth value $\mu$ such that $\text{canJump}(r_1, a) : \mu$ is true. The completeness of the S-resolution procedure described in the preceding section does not guarantee that this refutation will be found, it only guarantees that some substitution which causes $\text{canJump}(r_1, a) : V$ to be true will be found.

In general, this kind of problem may be characterized by the following maximization problem:

Given an atom $A$ (whose truth value we want to find out) and a set $D$ of local databases, find the maximal truth value $V$ such that $A : [D, V]$ is an S-consequence of the amalgamated knowledge base $P$.

Second, the robot may have a hard deadline within which to perform its action(s). Thus, it should have the ability to interrupt the query processing module and request the “best” answer obtained thus far.

How these two goals are achieved efficiently is the subject of this section of the paper. As a preview, we give a small example.

**Example 4** Consider the databases $DB_1, DB_2$ and $DB_3$ in the static robot example, and suppose we ask the query:

$$\neg \text{canJump}(r_1, b) : \{1, 2, 3\}, V.$$

The query $Q$ says: “What is the maximal truth value $V$ such that $\text{canJump}(r_1, b) : \{1, 2, 3\}, V$ can be concluded?” $Q^*$ is: $\text{canJump}(r_1, b) : \{1, 2, 3\}, (\neg t \uparrow V) \vdash$. Let us see what happens.

1. Resolving this query with the (regular representation of the) first rule in $DB_2$ yields, as resolvent, $Q_1^*$:

   $$\text{canJump}(r_1, b) : \{1, 2, 3\}, (\neg t \uparrow V) \cap \uparrow t \lor \text{weight}(b, W) : \{2\}, (\neg t \uparrow t) \lor W \geq 50 \vdash.$$

2. Resolving this query with the (regular representation of the) second fact in $DB_2$ yields

   $$\text{canJump}(r_1, b) : \{1, 2, 3\}, (\neg t \uparrow V) \cap \uparrow t \lor \text{weight}(b, 19) : \{2\}, (\neg t \uparrow t) \cap \uparrow t \lor 19 \geq 50 \vdash.$$

As $(\neg t \uparrow t) \cap \uparrow t = \emptyset$, the atom $\text{weight}(b, 19) : [(\neg t \uparrow t) \cap \uparrow t]$ can be eliminated from the resolvent, and the evaluable atom $19 \geq 50$ may also be so eliminated, thus leaving us with the resolvent

$$\text{canJump}(r_1, b) : \{1, 2, 3\}, (\neg t \uparrow V) \cap \uparrow t \vdash.$$

Note that at this stage, we are in a position to conclude that $V$ must be at least $t$ for the following reasons:
• All atoms in the body of the first rule in DB₂ have been resolved away (i.e., the subgoals generated by atoms in the body of this rule have been achieved), and
• \( V = t \) represents the maximal lattice value such that
\[
(T \uparrow V) \cap \uparrow t = \emptyset.
\]

Hence, we may conclude that \( V \)'s truth value is at least \( t \) (w.r.t. the lattice ordering).

3. After concluding that \( V \)'s truth value is at least \( t \), we continue resolving the query from (2) above. We resolve it with the second clause in DB₃ to get:
\[
can_lift(rl, b) : [\{1, 2, 3\}, (T \uparrow V) \cap \uparrow t \cap \uparrow f] \lor temp(b, T) : [\{3\}, T \uparrow t] \lor T < 60 \leftarrow.
\]

4. Resolving the above query with the second fact in DB₃ gives:
\[
can_lift(rl, b) : [\{1, 2, 3\}, (T \uparrow V) \cap \uparrow t \cap \uparrow f] \lor temp(b, 61) : [\{3\}, (T \uparrow t) \cap \uparrow t] \lor 61 < 60 \leftarrow.
\]

As explained in 2, second and third atoms in the query can be eliminated, leaving us with the query:
\[
can_lift(rl, b) : [\{1, 2, 3\}, (T \uparrow V) \cap \uparrow t \cap \uparrow f] \leftarrow.
\]

To evaluate this query to the empty clause, we must find the maximal truth value of \( V \) that satisfies the following equation\(\equiv (T \uparrow V) \cap \uparrow t \cap \uparrow f = \emptyset\). This is equivalent to\(\equiv (T \uparrow V) \cap \{\top\} = \emptyset\) and we conclude that \( V = \top \) is the solution to this equation that maximizes the value of \( V \).

As we can see from the example above, finding the maximum truth value of an annotation variable that enables us to eliminate a query atom results in a maximization problem with some constraints. Each resolution with the atom introduces new restrictions on the set of truth values its annotation variable can legitimately have. Notice that these restrictions can be part of another maximization problem. As an example, suppose we have the following clause in the (regular representation of) DB₁:
\[
can_lift(X, b) : [\{1\}, \uparrow V_1] \leftarrow can_lift(X, b) : [\{2\}, \uparrow V_1].
\]

In other words, DB₁ contains the information that DB₂ is a more reliable source of information as far as the object \( b \) is concerned. When we resolve this clause with the original query in the above example, we get the following query:
\[
can_lift(rl, b) : [\{1, 2, 3\}, (T \uparrow V) \cap \uparrow V_1] \lor can_lift(X, b) : [\{2\}, T \uparrow V_1] \leftarrow.
\]

Here \( V_1 \) is going to be maximized as well, and we want to know how the current maximum value of \( V \) is affected by the changes in the value of \( V_1 \). We are now going to formalize this idea.

### 5.1 Maximization Problems

**Definition 10** (Maximization Problem) let \( T \) be a complete lattice of truth values, \( V_1, \ldots, V_n \) be annotation terms and \( f_{obj} : T^n \rightarrow T \). A maximization problem \( MP \) is given as follows:

\[
\begin{align*}
\text{maximize} & \quad f_{obj}(V_1, \ldots, V_n) \\
\text{subject to} & \quad T_1 \Omega_1 f_{i_1}(V_1) \Omega_{i_2} \ldots \Omega_{i_n} f_{i_n}(V_n) = \emptyset \\
& \cdots \\
& \quad T_m \Omega_{m_1} f_{m_1}(V_1) \Omega_{m_2} \ldots \Omega_{m_n} f_{m_n}(V_n) = \emptyset
\end{align*}
\]
where $T_i \subseteq T$, $f_j$ is a map from $T$ to $2^T$, and $\Omega_{ij} \in \{\cap, \cup, \\}$ for all $1 \leq i \leq m, 1 \leq j \leq n$. Intuitively, the expressions on the left of the equalities above are unions/intersections/differences of terms denoting subsets of $T$.

A mapping $M : \{V_1, \ldots, V_n\} \rightarrow T$ is said to be a maximal solution to $MP$ iff (1) the assignment of $M(V_i)$ to variable $V_i$ ($1 \leq i \leq n$) satisfies the constraints and (2) for all other mappings $M'$ that satisfy the constraints, the inequality $f_{obj}(M(V_1), \ldots, M(V_n)) \not\leq f_{obj}(M'(V_1), \ldots, M'(V_n))$ holds w.r.t. the given lattice ordering.

**Example 5** Consider the truth value lattice FOUR and suppose we wish to solve the maximization problem

$$\text{maximize } V_1 \sqcup V_2$$

$$\text{subject to } \{\bot, t\} \cap (\uparrow V_1) \cap (\uparrow V_2) = \emptyset$$

Then, $V_1 = V_2 = \top, V_1 = \top, V_2 = t$ and $V_1 = t$ $V_2 = \top$ are all maximal solutions to the above problem. However, the solution $V_1 = \bot, V_2 = t$ does not maximize $V_1 \sqcup V_2$, hence it is not a maximal solution.

When dealing with lattices, it is possible to have more than one maximal solution to a maximization problem. For example, the problem: $\text{maximize } V \text{ subject to } \{V\} \cap \{\top\} = \emptyset$ has two maximal solutions: $V = t$ and $V = f$. It turns out that the maximization problems that arise as a result of successive S-resolutions have a special form. We will show that maximization problems generated during the course always have a unique solution.

As an example, consider the query $Q^* \equiv A : [D, T - \uparrow V_1] \rightarrow$. As has been illustrated in Example 4, when processing this query by performing successive S-resolutions, the atom $A$ (when it occurs in successive resolvents in an S-deduction) will always have an annotation of the form

$$(T - \uparrow V_1) \cap (\uparrow V_2) \cap \ldots \cap (\uparrow V_n)$$

where $n \geq 1$. When attempting to evaluate the “current best” known truth value for $A$, we need to maximize the value of $V_1$ subject to the constraint

$$(T \setminus \uparrow V_1) \cap (\uparrow V_2) \cap \ldots \cap (\uparrow V_n) = \emptyset$$

This is because $V_1$ occurs in the query $Q^*$ and we wish to obtain maximal possible values of $V_1$. Theorem 3 below shows that there is a unique maximal solution to this problem, and it is obtained by setting $V_1 = V_2 \cup \ldots \cup V_n$. Prior to proving Theorem 3, we need to prove an elementary result.

**Lemma 1** If $V_1 = V_2 \cup \ldots \cup V_n$, then $\uparrow V_1 = (\uparrow V_2) \cap \ldots \cap (\uparrow V_n)$.

**Proof:**

- Since $V_i \leq V_1$ ($2 \leq i \leq n$), $V_i \in (\uparrow V_1)$. Hence for all $V_i \leq V'$, $V' \in (\uparrow V_1)$ and $(\uparrow V_1) \subseteq ((\uparrow V_2) \cap \ldots \cap (\uparrow V_n))$.
- Let $V_i = (\uparrow V_2) \cap \ldots \cap (\uparrow V_n)$. For all $V' \in V_i$, we have that $V_i \leq V'$ ($2 \leq i \leq n$). Since $V_i = V_2 \cup \ldots \cup V_n$, it must be the case that $V_i \leq V'$. Hence $V' \in (\uparrow V_1)$ and $(\uparrow V_2) \cap \ldots \cap (\uparrow V_n) \subseteq \uparrow V_i$. □
**Theorem 3** For any maximization problem $MP$ given as follows:

\[
\begin{align*}
\text{maximize} & \quad V_1 \\
\text{subject to} & \quad (T \setminus \uparrow V_1) \cap (\uparrow V_2) \cap \ldots \cap (\uparrow V_n) = \emptyset
\end{align*}
\]

where all the $V_i, 1 \leq i \leq n$ are annotation terms, the maximal solution is: $V_1 = V_2 \cup \ldots \cup V_n$.

**Proof:** The theorem will be proved by induction on the number, $n$, of annotation variables.

**Basis** The problem $MP_1$ be given as follows:

\[
\begin{align*}
\text{maximize} & \quad V_1 \\
\text{subject to} & \quad (T \setminus \uparrow V_1) = \emptyset
\end{align*}
\]

Then, the maximal solution to $MP_1$ is $V_1 = \bot$.

- $\cup \{\} = \bot$, therefore $V_1 = \bot$ is the solution given in the theorem.
- Since $\uparrow V_1 = T$, $(T \setminus \uparrow V_1) = \emptyset$ and hence $V_1 = \bot$ is a solution to the constraint given in $MP_1$.
- There is no solution $V'_1$ such that $\bot \leq V'_1$. Since that implies $\bot \in (T \setminus \uparrow V'_1)$, $V'_1$ does not satisfy the constraint.

**Inductive Step** Let for all $i < n$ the solution to the problem $MP_i$, 

\[
\begin{align*}
\text{maximize} & \quad V_i \\
\text{subject to} & \quad (T \setminus \uparrow V_i) \cap \ldots \cap (\uparrow V_i) = \emptyset
\end{align*}
\]

be given as $V_i = V_2 \cup \ldots \cup V_i$. Let the problem $MP_n$ be:

\[
\begin{align*}
\text{maximize} & \quad V_i \\
\text{subject to} & \quad (T \setminus \uparrow V_i) \cap \ldots \cap (\uparrow V_n) = \emptyset
\end{align*}
\]

Then the solution to $MP_n$ is $V_1 = V_2 \cup \ldots \cup V_n$.

- Let $\alpha = V_2 \cup \ldots \cup V_{i-1}$ and $\beta = \alpha \cup V_i$. By the inductive hypothesis $\alpha$ is a solution to $MP_{i-1}$.
  
  By lemma 1 it is true that

\[
\begin{align*}
\uparrow \alpha &= (\uparrow V_2) \cap \ldots \cap (\uparrow V_{i-1}) \\
(\uparrow \alpha) \cap (\uparrow V_i) &= (\uparrow V_2) \cap \ldots \cap (\uparrow V_{i-1}) \cap (\uparrow V_i)
\end{align*}
\]

By lemma 1, $\uparrow (\alpha \cup V_i) = (\uparrow \alpha) \cap (\uparrow V_i) = \uparrow \beta$. Then,

\[
(\uparrow \beta) \cap (\uparrow V_2) \cap \ldots \cap (\uparrow V_i) = \emptyset
\]
and $\beta$ is a solution to $MP_i$.

- $\beta$ is the only solution since for all $V' \not\subseteq \beta$ is true that $\beta \not\subseteq \uparrow V'$ and $\beta \in (T \setminus \uparrow V')$. By the argument above we know that

\[
\begin{align*}
\uparrow \beta &= (\uparrow V_2) \cap \ldots \cap (\uparrow V_i) \\
\beta &\in (\uparrow V_2) \cap \ldots \cap (\uparrow V_i) \\
\beta &\in [(\uparrow V_2) \cap \ldots \cap (\uparrow V_i)] \neq \emptyset
\end{align*}
\]

Hence, $V'$ doesn’t satisfy the constraints for $MP_i$ and cannot be a solution. \qed
Example 6 Consider the maximization problem:

\[
\text{maximize } V \\
\text{subject to } (T - V) \cap \uparrow V_1 \cap \ldots \cap \uparrow V_{n-1} = \emptyset
\]

The solution to this problem is \( V_{\text{old}} = V = V_1 \cup \ldots \cup V_{n-1} \). Now, suppose the term \( \uparrow V_n \) is added to the constraint. Then, the new maximum value of \( V \) is \( V = V_{\text{old}} \cup V_n \). In other words, having calculated \( V_{\text{old}} \) once, we can use it to solve larger problems maximizing the same variable. For instance, in the case of example 4, we had calculated the maximal truth value of \( V \) to be \( t \) (in the second step). At step 4, we introduce the term \( \uparrow f \) into the constraint. Then, the new maximal value of \( V \) became \( V = t \cup f = \top \). Therefore we, can conclude that \( V = \top \) without solving the maximization problem from scratch.

When using the above theorem to compute the maximal value of \( V \) subject to the constraint that

\[
(T \setminus \uparrow V_1) \cap (\uparrow V_2) \cap \ldots \cap (\uparrow V_n) = \emptyset
\]

we need to address how the maximal value of \( V \) changes when the value of one of the \( V_i \)'s changes. The following theorem shows how this may be easily computed.

**Theorem 4** Let \( MP_n \) be the maximization problem given in Theorem 3 and \( V_1 = \alpha = V_2 \cup \ldots \cup V_n \) be the maximum solution. The problem \( MP'_n \) is defined by replacing \( V_i \) by \( V'_i \) for some \( 2 \leq i \leq n \) where \( V_i \leq V'_i \). The maximal solution to \( MP'_n \) is \( V_1 = \alpha \cup V'_i \).

**Proof:** Since \( \uparrow V_1 \cap \uparrow V'_i = \uparrow V'_i \) and by lemma 1, \( \uparrow (\alpha \cup V'_i) = \uparrow \alpha \cap \uparrow V'_i \) then

\[
\begin{align*}
\uparrow \alpha &= \uparrow V_2 \cap \ldots \cap \uparrow V_n \\
\uparrow \alpha \cap \uparrow V'_i &= \uparrow V_2 \cap \ldots \cap \uparrow V'_i \cap \ldots \cap \uparrow V_n \\
(T \setminus (\uparrow (\alpha \cup V'_i))) \cap \uparrow V_2 \cap \ldots \cap \uparrow V'_i \cap \ldots \cap \uparrow V_n &= \emptyset
\end{align*}
\]

Hence, \( V_1 = \alpha \cup V'_i \) satisfies the constraint given in \( MP'_n \) and it is the maximum such value as a result of the second equality above.

We will now start defining a mathematic description of the data structures needed for an OLDT type proof processing procedure. First of all, a table is needed for caching information obtained in the intermediate levels of resolution. Just as [33] stores sets of atoms in the table, the table in our will framework will store a set of annotated atoms. This leads to two key distinctions behind our framework and that of Sato and Tamaki’s [33].

- As the atoms being inserted are annotated atoms, the insertion of new annotated atoms to the table and checking if an atom is true in the table are significantly more complicated operations compared to the simple case in [33]. This will necessitate the development of three new sub-operations called *revision*, *merging* and *simplification*. In the next section, we will define these operations in detail.

- In addition, in our framework, whenever a new atom is inserted into the table, there may be a need to (implicitly or explicitly) solve a maximization problem. This is not true in the [33] framework.
5.2 MULTI\_OLDT Table

Kifer and Subrahmanian [18] have defined how substitutions (in the ordinary sense, cf. Lloyd [22]) may be extended to apply to annotated atoms. The only difference is that now, substitutions may assign terms to annotation variables, and these terms must range over the appropriate truth value lattice. Application of substitutions to annotated atoms may then be defined in the obvious way. For instance, when the truth value domain is the unit interval $[0, 1]$, the substitution

$$\sigma = \{X = a, Y = f(Z, a), U = 0.25\}$$

when applied to the annotated atom $p(X, Y, X) : \{\{1\}, \frac{U+1}{2}\}$ yields the annotated atom $p(a, f(Z, a), a) : \{\{1\}, \frac{0.25+1}{2}\}$; at this stage, we will assume that the annotation term $\frac{0.25+1}{2}$ is evaluated to yield the annotated atom $p(a, f(Z, a), A) : \{\{1\}, 0.625\}$.

*Throughout the rest of this paper, whenever we use the word “substitution”, we will mean a substitution in the extended sense defined above.*

**Definition 11** A MULTI\_OLDT table is a set of annotated atoms of the form $A : [D, \mu]$.

We now describe how the MULTI\_OLDT-table gets updated when a new atom is inserted. If the atoms $A : [D_1, \mu_1]$ and $A : [D_2, \mu_2]$ are true in the amalgamated knowledge base, then the *merged* atom $A : [D_1 \cup D_2, \cup(\mu_1, \mu_2)]$ must also be true. Suppose the first atom is already in the table and the second is just being inserted. Do we compute every possible consequence generated by the new atom and an existing atom? Do we just add the above merged atom? In many cases, the $D$-term $D_1 \cup D_2$ may not be needed at all when processing a specific query. Hence, the above merging operation should only be performed when the resulting $D$-term is relevant to the query.

A MULTI\_OLDT-table is updated by executing three different steps. We will first define these steps, and then explain how these steps are used when a new atom is inserted into a MULTI\_OLDT-table.

5.2.1 The Revision Step

**Definition 12 (Revision Step)** Suppose $\Gamma$ is a MULTI\_OLDT-table, and $A_1 : [D_1, \mu_1]$ is an annotated atom. Given any set $X$ of annotated atoms of the form $A : [D, \mu]$, we use $X[i]$ to denote the set 

$$\{A : [D, \mu] \mid A : [D, \mu] \in X \land card(D) = i\}$$

of all annotated atoms in set $X$ whose $D$ component has cardinality $i$.

The revision $R$ of the atom $A_1 : [D_1, \mu_1]$ with table $\Gamma$ is given as follows:

- $R^0 = \{A_1 : [D_1, \mu_1]\}$.

- $R^{i+1} = R^i \cup \{A'_1 : [D_1 \cup (\mu'_1 \sigma, \mu_2 \sigma)] \mid A'_1 : [D_1, \mu'_1] \in R^i$ is unifiable with $A_2 : [D_2, \mu_2] \in \Gamma^{i+1}$ via mgu $\sigma$ and $D_2 \subseteq D_1\}$.

- $R = R^{\text{card}(D_1)}$.

Intuitively, the revision step finds all the atoms in a table that contain information relevant to the new atom and updates the “maximal” truth value that may be associated with the new atom. This process starts by comparing the new atoms with the atoms having a singleton $D$-term. Then it is compared with atoms with $D$-terms of cardinality 2,3,... until the cardinality of the current $D$-term is reached. Since there cannot be a $D$-term which is a subset of the current $D$-term after this point, the execution stops.
Example 7 Suppose $\Gamma$ is as given below:

$$
\Gamma = \{ p(X, c) : \{1\}, t \}, p(f(Y), Y) : \{2\}, f, p(a, Y) : \{2\}, t, p(a, Y) : \{1, 2, 3\}, f, p(f(Y), Y) : \{1, 2, 3\}, t \}.
$$

Then, the revision of $p(U, b) : \{1, 2\}, f$ with the table $\Gamma$ is the set $R$:

$$
R = \{ p(U, b) : \{1, 2\}, f, p(f(b), b) : \{1, 2\}, f, p(a, b) : \{1, 2\}, t \}.
$$

\[ \square \]

**Complexity of Revision:** Suppose $\Gamma^{[i]} = \{ A : [D, \mu] \mid A : [D, \mu] \in \Gamma \text{ and } \text{card}(D) = i \}$. Then, the worst-case time complexity of computing $R^{i+1}$ from $R^i$ is $O(\text{card}(R) \text{card}(\Gamma^{[i+1]}))$ where $l$ is the cost of checking whether two annotated atoms are unifiable and checking whether $D_2 \subseteq D_2$. As unification is a well-known linear time problem (cf. Martelli and Montanari [25]), it follows immediately that $l$ is linear in the number of symbols in the atoms.

It is easy to see that $\text{card}(R^{i+1}) \leq \text{card}(R^i) + \text{card}(\Gamma^{[i+1]})$. Thus, the total cost of the revision step for an atom $A_j : [D_j, \mu_j]$, with $\Gamma$ where $\text{card}(D_j) = d$ is given by:

$$
C_R \leq \sum_{i=1}^{d} \text{card}(\Gamma^{[i]}) l \left( 1 + \sum_{k=1}^{i-1} \text{card}(\Gamma^{[k]}) \right).
$$

Assuming that $\text{card}(\Gamma^{[i]}) = \alpha$ for all $i$, the above upper bound on $C_R$ reduces to $C_R \leq \frac{\alpha^2 d(d+1)}{2} - (\alpha^2 - \alpha) dl$. Hence, the worst-case complexity of revision is $O(\alpha^2 d^2 l)$ and $\text{card}(R) \leq \alpha d + 1$. In short, revision is a polynomial-time operation.

5.2.2 The Merging Step

**Definition 13 (Merging Step)** Suppose the set $R$ contains a set of atoms that are to be inserted into a MULTI\_OLDT-table $\Gamma$. Then, the merge of $R$ with $\Gamma$ is the set $M = \{ A_2 \theta : [D_2, \mu_1 \cap \mu_2, \sigma] \mid A_1 : [D_1, \mu_1] \in R \text{ is unifiable with } A_2 : [D_2, \mu_2] \in \Gamma \text{ via mu}_{\sigma} \text{ and } D_1 \subseteq D_2 \}.$

The basic intuition (in the case when annotation variables are ground) behind merging is the following: when inserting an atom $A_1 : [D_1, \mu_1] \in R$ into the MULTI\_OLDT-table $\Gamma$, we examine all atoms $A_2 : [D_2, \mu_2] \in \Gamma$ such that $D_1 \subseteq D_2$ and such that $A_1$ and $A_2$ are unifiable via mu$_{\sigma}$ – the insertion of $A_1 : [D_1, \mu_1]$ may cause the truth value of $A_2 : [D_2, \mu_2]$ to “increase” from $\mu_2$ to $\mu_1 \cap \mu_2$. The above definition uses this intuition to define merging when annotation variables may be non-ground. The following example shows how merging behaves on an example.

**Example 8** Consider the table $\Gamma$ given in the example above. Let $R$ be given by

$$
R = \{ p(U, b) : \{1, 2\}, f, p(f(b), b) : \{1, 2\}, f, p(a, b) : \{1, 2\}, t \}.
$$

Since $\{1, 2\} \subseteq \{1, 2, 3\}$, only the atoms $p(a, Y) : \{1, 2, 3\}, f$ and $p(f(Y), Y) : \{1, 2, 3\}, t$ in $\Gamma$ will be considered for merging. The merge of $R$ and $\Gamma$ is the set

$$
M = \{ p(a, b) : \{1, 2, 3\}, t, p(f(b), b) : \{1, 2, 3\}, t \}.
$$

\[ \square \]
**Complexity of Merging:** Suppose $\Gamma$ is a $\text{MULTI\_DLDT}$-table and $\Gamma^{[i]} = \{A : [D, \mu] \mid A : [D, \mu] \in \Gamma \& \text{card}(D) = i\}$. Suppose there are $n$ deductive databases in the amalgamated system. Then the time complexity of merging $\Gamma$ with a set $R$ is given by:

$$C_M = \sum_{i=0}^n \text{card}(\Gamma^{[i]})\text{card}(R)i.$$

Assuming again that $\text{card}(\Gamma^{[i]}) = \alpha$, $C_M \leq \alpha\text{card}(R)n(n - d + 1)$ and $\text{card}(M) \leq \alpha(n - d + 1)$. Thus, the complexity of merging is polynomial time.

We now come to the third and final step that is used in defining the insertion of an annotated atom $A : [D, \mu]$ into a $\text{MULTI\_DLDT}$-table. This step is called simplification. The basic idea in simplification is that “redundant” atoms in a table should be eliminated.

### 5.2.3 The Simplification Step

**Definition 14 (Simplification Step)** Suppose $\Gamma$ is a $\text{MULTI\_DLDT}$-table. Then, a simplified version of $\Gamma$ is a table $\Gamma'$ where $\Gamma'$ is a minimal subset of $\Gamma$ such that for all atoms $A : [D, \mu] \in (\Gamma - \Gamma')$, there exists an atom $A' : [D', \mu'] \in \Gamma'$ such that $A' : [D', \mu'] \models A : [D, \mu]$.

Note that given a $\text{MULTI\_DLDT}$-table $\Gamma$, there may be many tables $\Gamma'$ which are simplifications of $\Gamma$. Any of these will suffice for our purposes.

**Example 9** Now, consider the sets $R, M$ and $\Gamma$ given in examples 7 and 8. The union of these sets is the set $\Gamma^*$ given below:

$$\Gamma^* = \{p(X, c) : \{\{1\}, t\}, p(f(Y), Y) : \{\{2\}, f\}, p(a, Y) : \{\{2\}, t\}, p(U, b) : \{\{1, 2\}, f\}, p(f(b), b) : \{\{1, 2\}, f\}, p(a, b) : \{\{1, 2\}, \tau\}, p(f(Y), Y) : \{\{1, 2, 3\}, t\}, p(f(b), b) : \{\{1, 2, 3\}, \tau\}\}$$

Now, $p(f(Y), Y) : \{\{1, 2\}, f\} \models p(f(b), b) : \{\{1, 2\}, f\}$ and $p(a, b) : \{\{1, 2\}, \tau\} \models p(a, b) : \{\{1, 2, 3\}, \tau\}$. Then, the simplified version $\Gamma'$ of the table $\Gamma^*$ is given as:

$$\Gamma' = \Gamma^* - \{p(f(b), b) : \{\{1, 2\}, f\}, p(a, b) : \{\{1, 2, 3\}, \tau\}\}.$$

**Complexity of Simplification:** In the worst case, the simplified version of a set $M$ of atoms may be computed in $O(\text{card}(M)^2l)$. The reason for this is the following: consider the ordering $\preceq$ on $M$ defined as follows: $A_1 : [D_1, \mu_1] \preceq A_2 : [D_2, \mu_2]$ iff $A_2 : [D_2, \mu_2] \models A_1 : [D_1, \mu_1]$. $\preceq$ is a reflexive and transitive ordering on $M$ and hence, induces an equivalence relation $\sim$ on $M$ defined as: $A_1 : [D_1, \mu_1] \sim A_2 : [D_2, \mu_2]$ iff $A_1 : [D_1, \mu_1] \preceq A_2 : [D_2, \mu_2] \preceq A_1 : [D_1, \mu_1]$. The $\preceq$ relation can now be extended to the equivalence classes generated by $\sim$ as follows: $[A_1 : [D_1, \mu_1]] \preceq^* [A_2 : [D_2, \mu_2]]$ iff $A_1 : [D_1, \mu_1] \preceq A_2 : [D_2, \mu_2]$. $\preceq^*$ is a partial ordering on equivalence classes. The simplification step corresponds to finding the $\preceq^*$-maximal equivalence classes and then picking exactly one member from each of these $\preceq^*$-maximal equivalence classes.

The step of computing whether $A_1 : [D_1, \mu_1] \preceq A_2 : [D_2, \mu_2]$ is a linear time operation as it only involves checking whether there exists a substitution $\sigma$ such that: (1) $A_2\sigma = A_1$, and (2) $D_2 \subseteq D_2$.
and (3) $\mu_1 \sigma \leq \mu_2 \sigma$. Computing equivalence relations can be performed in time that is quadratic in the number of annotated atoms in $M$. (cf. Knuth[Alg. E, p. 354][19]). Finding the $\leq^+$ maximal elements of the $\sim$-equivalence classes can be done in linear-time using standard topological sorting (cf. Knuth[pps 258–265][19]). In short, the complexity of simplification is quadratic.

In the worst case, the cardinality of the simplified version of a set is the same as the cardinality of the original set.

### 5.2.4 Table Insertion

In this section, we will show how the three operations of revision, merging, and simplification may be jointly used to update a given table.

**Definition 15 (Table Insertion)** Suppose $\Gamma$ is a $\text{MULTI JD} \text{DT}$-table, and $A_1 : [D_1, \mu_1]$ is an annotated atom. The result of inserting $A_1 : [D_1, \mu_1]$ into $\Gamma$ is a new table $\Gamma'$ constructed as follows:

1. Set $M$ to $\{A_1 : [D_1, \mu_1]\}$.
2. WHILE $M \neq \emptyset$ DO
   
   BEGIN
   
   (a) Find the revision $R_i$ of all the atoms $A_i : [D_i, \mu_i] \in M$.
   
   (b) Set $R'$ to $\bigcup_i R_i$.
   
   (c) Set $R$ to the simplified version of $R'$.
   
   (d) Find the merge $M'$ of $R$ and $\Gamma$.
   
   (e) Set $M$ to the simplified version of $M'$.
   
   (f) Set $\Gamma$ to $\Gamma \cup R$.
   
   END

3. Find the simplified version $\Gamma'$ of $\Gamma$, set the final table to $\Gamma'$.

That is, the insertion of $A_1 : [D_1, \mu_1]$ into the table $\Gamma$ is a two step process (after initialization): in the first step, the atoms in the table are compared and merged with the new atom in a continuous loop. In the second step, the redundant atoms are removed. This process is guaranteed to terminate, as explained by the lemma below:

**Lemma 2** At all times in the table insertion process, the following invariant is maintained:

*If $i$ and $i+1$ are two consecutive executions of the while loop in definition 15 and $M^i$, $M^{i+1}$ are the simplified versions of the merges obtained at the end of the $i$'th and $i+1$'th executions of step 2(e) respectively, then

- either $M^{i+1}$ is empty,

- or if $D_{\text{min}}^i$ is a $D$-term with the smallest cardinality among the $D$-terms of the atoms in $M^i$, then all the $D$-terms $D^{i+1}$ of the atoms in $M^{i+1}$ satisfy the property that

\[ \text{card}(D_{\text{min}}^i) < \text{card}(D^{i+1}). \]
Proof: Let $R^i$ be the revision obtained at step 2(c) and $\Gamma^i$ be the table obtained at step 2(f) of the $i$'th execution of the repeat loop. Since the loop is executed an $(i+1)$'th time, we know that $M^i$ is not empty.

Now, observe that if $A_k : [D_k, \mu_k]$ is an atom in $M^i$, then all the atoms in the revision $R_k$ of this atom with $\Gamma^i$ have the same $D$-term, namely $D_k$. Hence, the cardinality of the $D$-terms with the smallest cardinality in $R^{i+1}$ obtained in step 2(b), is the same as that of $M^i$, namely $\text{card}(D^i_{\text{min}})$. Since, the simplification step only removes atoms from the set, the same is true for $R^{i+1}$, i.e. $D$-terms with the smallest cardinality in $R^{i+1}$ still have the cardinality $\text{card}(D^i_{\text{min}})$.

Now, consider the merge $M^{i+1}$ of $R^{i+1}$ and $\Gamma^i$. In case $M^{i+1}$ is empty, the invariant is automatically maintained. If it is non-empty, we know from the definition of the merging step that for all atoms $A^{i+1} : [D^{i+1}, \mu^{i+1}]$ in $M^{i+1}$, it is true that there exists an atom $A^i : [D^i, \mu^i]$ in $R^i$ that is unifiable with an atom $A^{i+1} : [D^{i+1}, \mu^{i+1}]$ in $\Gamma^i$ via mgu $\sigma$ and such that $D^i \subset D^{i+1}$. Thus, $\text{card}(D^i) < \text{card}(D^{i+1})$. Since all the $D$-terms with the smallest cardinality in $R^{i+1}$ have the cardinality $\text{card}(D^i_{\text{min}})$, we have that $\text{card}(D^i_{\text{min}})$, is eliminated from the table $\Gamma$. Hence, $\text{card}(D^{i+1})$. This is true for all the atoms in $M^{i+1}$ and since the simplification step only removes atoms from $M^{i+1}$ it is also true for all atoms in $M^{i+1}$.

**Corollary 5.1 (Termination of the Table Insertion Algorithm)** Let $D_{\text{max}}$ be a $D$-term in $\Gamma$ with the biggest cardinality. Then, the insertion of an atom $A : [D, \mu]$ into $\Gamma$ using the algorithm given in definition 15 terminates after at most $\text{card}(D_{\text{max}})$ executions of the WHILE loop.

**Proof:** By lemma 2, we know that at each execution of the WHILE loop in definition 15, the cardinality of $D$-terms with the smallest cardinality in $M$ is strictly larger than that of the previous execution of the body of this loop. Moreover, we know that the $D$-terms of the atoms obtained in the revision and the merge steps are either equal to the $D$-term of the new atom $A : [D, \mu]$ or to the $D$-term of an atom in $\Gamma$. Hence, $\text{card}(D_{\text{max}})$ remains constant. Then, if the WHILE loop is executed $\text{card}(D_{\text{max}})$ - 1 times, at the end of this set of iterations, all $D$-terms in $M$ with the smallest cardinality have cardinality $\text{card}(D_{\text{max}})$. At the $\text{card}(D_{\text{max}})$'th execution of the repeat loop, the following happens: the revision step doesn’t change the cardinality of the $D$-terms in $M$, since there are no atoms in $\Gamma$ with $D$-terms having cardinality strictly larger than $\text{card}(D_{\text{max}})$, and consequently, the merge is empty. Hence, the WHILE loop is exited, and the algorithm terminates.

The following examples illustrates the notion of insertion into an MULTI\_OLDT-table.

**Example 10** Suppose we consider the MULTI\_OLDT-table

$$\Gamma = \{p(a, b) : \{1, 2\}, 0.5\}, q : \{1, 2\}, 0.7\}, r : \{2\}, 0.3\}.\$$

The table that results from the insertion of $p(a, X) : \{1, 2\}, 0.6$ is

$$\Gamma^* = \{p(a, X) : \{1, 2\}, 0.6\}, q : \{1, 2\}, 0.7\}, r : \{2\}, 0.3\}.\$$

Note that the atom $p(a, b) : \{1, 2\}, 0.5$ is implied by the universal closure of the atom being inserted, viz. $p(a, X) : \{1, 2\}, 0.6$, and hence, $p(a, b) : \{1, 2\}, 0.5$ is eliminated from the table $\Gamma$.

A slightly more complicated example is the following:

**Example 11** Suppose we are considering the lattice $\text{FOUR}$, and $\Gamma = \{p : \{1, 2\}, t\}$, and we are inserting the atom $p : \{1\}, f$. The merge of these atoms is $p : \{1\}, T$. The table $\Gamma$ before the execution of the simplification step consists of

$$\Gamma = \{p : \{1, 2\}, \top\}, p : \{1, 2\}, t\}, p : \{1\}, f\}.\$$
A minimal subset $\Gamma'$ is
\[ \Gamma' = \{ p : \{1, 2\}, \bot, p : \{1\} \}. \]

The following example illustrates the execution of the revision and merge steps of the table insertion routine.

**Example 12** Let us consider the lattice $2^\mathbb{N}$ of time points. An atom of the form $p : \{1, 2\}, \{t_3, t_4\}$ in this lattice can be read as “$p$ is true at time points 3 and 4 according to databases 1 and 2 jointly.”

Now, suppose the table in this example contains the atoms:

\[ \Gamma = \{ p : \{1\}, \{t_1, t_3\}, p : \{2\}, \{t_1, t_2\}, p : \{3\}, \{t_7\}, p : \{1, 2, 3\}, \{t_6\}, p : \{1, 2, 3, 4\}, \{t_4, t_5\} \} \]

and the atom $p : \{1, 2\}, \{t_3\}$ is being inserted into $\Gamma$. The following operations take place:

- **Step 1.** $M$ is set to $\{ p : \{1, 2\}, \{t_3\} \}$.
- **Step 2(a-b).** The atom $p : \{1, 2\}, \{t_3\}$ is revised according to atoms $p : \{1\}, \{t_1, t_3\}$ and $p : \{2\}, \{t_1, t_2\}$ in $\Gamma$ to give $p : \{1, 2\}, \{t_1, t_3\}, \{t_1, t_2\} \equiv p : \{1, 2\}, \{t_1, t_2, t_3\}$. $R$ is set to $\{ p : \{1, 2\}, \{t_1, t_2, t_3\} \}$.
- **Step 2(c-d).** $M$ is set to $\{ p : \{1, 2, 3\}, \{t_1, t_2, t_3, t_6\}, p : \{1, 2, 3, 4\}, \{t_1, t_2, t_3, t_5, t_6\} \}$. $\Gamma$ is set to $\Gamma \cup R$.
- **Step 2(a-b).** $R$ is set to the revision of all atoms in $M$, i.e. $R = \{ p : \{1, 2, 3\}, \{t_1, t_2, t_3, t_6, t_7\}, p : \{1, 2, 3, 4\}, \{t_1, t_2, t_3, t_5, t_6, t_7\} \}$.
- **Step 2(c-d).** $M$ is set to $\{ p : \{1, 2, 3, 4\}, \{t_1, t_2, t_3, t_5, t_6, t_7\} \}$. $\Gamma$ is set to $\Gamma \cup R$.
- **Step 2(a-d).** $R$ is set to $\{ p : \{1, 2, 3\}, \{t_1, t_2, t_3, t_5, t_6, t_7\} \}$ and $M$ is set to the empty set. $\Gamma$ is set to $\Gamma \cup R$.
- **Step 3.** The table before simplification contains the atoms

\[ \Gamma = \{ p : \{1\}, \{t_1, t_3\}, p : \{2\}, \{t_1, t_2\}, p : \{3\}, \{t_7\}, p : \{1, 2, 3\}, \{t_6\}, p : \{1, 2, 3, 4\}, \{t_1, t_2, t_3, t_5, t_6, t_7\} \} \]

This table is simplified to give the final table

\[ \Gamma' = \{ p : \{1\}, \{t_1, t_3\}, p : \{2\}, \{t_1, t_2\}, p : \{3\}, \{t_7\}, p : \{1, 2\}, \{t_1, t_2, t_3\}, p : \{1, 2, 3\}, \{t_1, t_2, t_3, t_5, t_6, t_7\} \} \]

**Lemma 3** (Soundness of Table Insertion) Suppose $\Gamma$ is a $\text{MULTI\_OLDT}$-table, $A : [D, \mu]$ an annotated atom, and $I$ an $A$-interpretation. Let $\Gamma'$ be the table obtained by inserting $A : [D, \mu]$ into $\Gamma$. Then: $I$ $A$-satisfies all the atoms in $\Gamma'$ iff $I$ $A$-satisfies $A : [D, \mu]$ and all the atoms in $\Gamma$. 

\[ \square \]
Given that the table satisfies the above conditions, the insertion routine for inserting the atom is not permitted. However storing it in the order

\[
\text{\textit{Proof:}} \quad \text{Suppose } I \text{ is an } A\text{-interpretation that } A \text{-satisfies } A : [D, \mu] \text{ and all the atoms in } \Gamma. \text{ If } I \text{ } A\text{-satisfies all the atoms introduced in the revision and merging steps, then } I \text{ } A\text{-satisfies all the atoms in } \Gamma' \text{ (the simplification step only reduces the size of the table). Assume } A' : [D', \mu'] \text{ is an atom in } \Gamma \text{ that is unifiable with } A : [D, \mu] \text{ via some substitution } \sigma \text{ and such that } D' \subseteq D. \text{ Then the atom } A\sigma : [D, \sqcup(\mu\sigma, \mu'\sigma)] \text{ is added to the table. Clearly } I \text{ } A\text{-satisfies both } A\sigma : [D, \mu\sigma] \text{ and } A'\sigma : [D', \mu'\sigma]. \text{ By the definition of } A\text{-satisfaction, } \mu\sigma \leq \sqcup_{i \in D} I(A\sigma)(i) \text{ and } \mu'\sigma \leq \sqcup_{i \in D} I(A'\sigma)(i). \text{ But, } D' \subseteq D, \text{ hence } \sqcup(\mu\sigma, \mu'\sigma) \leq \sqcup_{i \in D} I(A\sigma)(i) \text{ and } I \text{ } A\text{-satisfies } A\sigma : [D, \sqcup(\mu\sigma, \mu'\sigma)]. \quad \square
\]

It follows from the above lemma, that if } A : [D, \mu] \text{ is true in the table } \Gamma \text{ at a given point in time during the computation of a query, this annotated atom will continue to be true at all times in the future – the main difference is that } A : [D, \mu'] \text{ may also be known to be true where } \mu \leq \mu'. \text{ In other words, the set of consequences of the table is growing monotonically as more time is spent processing a query.}

**Complexity of Table Insertion:** The table insertion procedure (Definition 15) is a polynomial-time procedure. To see this we observe that the loop in the table insertion procedure can be executed at most } n \text{ times where } n \text{ is the total number of deductive databases being integrated. Each iteration of the loop takes polynomial-time as the steps of revision, merging, and simplification, are all polynomial-time operations. Hence, the overall complexity of table insertion is polynomial-time.

**Improving the Efficiency of Table Insertion:** The running-time of the table insertion algorithm given in definition 15 can be reduced if certain assumptions are made about the \textsc{Multi Dlt}-table. Consider \textsc{Multi Dlt}-tables } \Gamma \text{ that satisfy the following two conditions at all times:

- (Complete information) Whenever there are two atoms } A_1 : [D_1, \mu_1] \text{ and } A_2 : [D_2, \mu_2] \text{ in the table that are unifiable via mgu } \sigma \text{ and such that } D_1 \subseteq D_2 \text{ then there must be an atom in } \Gamma \text{ that subsumes the atom } A_2\sigma : [D_2, \sqcup(\mu_1\sigma, \mu_2\sigma)].

- (No redundant information) At all times the simplified version of the table is the same as the original table.

These conditions will be referred to as the \textit{compactness} conditions.

Furthermore, suppose the table is organized in such a way that all the atoms } A : [D, \mu] \text{ having the same predicate symbol are stored consecutively in non-decreasing order of the cardinality of their } D\text{-terms. In other words, the atoms with singleton sets as } D\text{-terms come first, then the atoms having } D\text{-terms with two elements and so on. For instance, the table } \Gamma \text{ of Example 7 can be stored in the order shown below.}

\[
\Gamma = \{ p(X, c) : \{1\}, t, p(f(Y), Y) : \{2\}, f, p(a, Y) : \{2\}, t, p(a, Y) : \{1, 2, 3\}, f, p(f(Y), Y) : \{1, 2, 3\}, t \}.
\]

However storing it in the order

\[
\Gamma = \{ p(f(Y), Y) : \{1, 2, 3\}, t, p(f(Y), Y) : \{2\}, f, p(a, Y) : \{2\}, t, p(a, Y) : \{1, 2, 3\}, f, p(X, c) : \{1\} \}.
\]

is not permitted.

Given that the table satisfies the above conditions, the insertion routine for inserting the atom } A_1 : [D_1, \mu_1] \text{ into the table } \Gamma \text{ can be modified as follows:
1. Set $\mathbf{R}$ to the simplified version of the revision of $A_1 : [D_1, \mu_1]$ with $\Gamma$.

2. Set $\Gamma$ to $\Gamma \cup \mathbf{R}$.

3. \textbf{FOR} $i = \text{card}(D_1)$ \textbf{TO} $\text{card(largest D-term)}$ \textbf{DO}
   \begin{itemize}
   \item[(a)] Find the set $\Gamma[i] = \{ A_j : [D_j, \mu_j] \mid A_j : [D_j, \mu_j] \in \Gamma \& \text{card}(D_j) = i \}$.
   \item[(b)] Find the simplified version $\mathbf{M}$ of the merge of $\mathbf{R}$ and $\Gamma[i]$.
   \item[(c)] Set $\Gamma$ to $\Gamma \cup \mathbf{M}$.
   \item[(d)] Set $\mathbf{R}$ to $\mathbf{R} \cup \mathbf{M}$.
   \end{itemize}

4. Find the simplified version $\Gamma'$ of $\Gamma$, set the final table to $\Gamma'$.

The difference between this algorithm and the original insertion algorithm is that this algorithm doesn’t perform the revision operation in each iteration of the loop – instead, it is performed only once (viz., in Step 1 above). The set $\mathbf{R}$ stores the set of new atoms i.e. atoms that were produced as a result of revision or merge steps. Unlike the previous algorithm, the merge operation is performed with the set $\mathbf{R}$ of new atoms and the atoms in non-decreasing order of the cardinality of their $\mathbf{D}$-terms. As a result, every atom in the original table will be processed only once. In other words, if the size of the table storing atoms with the same predicate symbol as $A$ is $\kappa$, then the for loop is executed at most $\kappa$ times.

The running-time of the simplification step can be further reduced if special data structures are used to store the atoms in the \textsc{multioldt}-table. One such arrangement is that atoms having the same $\mathbf{D}$-terms are arranged according to a secondary key. In other words, if $A_1 : [D, \mu_1]$ subsumes $A_2 : [D, \mu_2]$ then $A_1 : [D, \mu_1]$ comes before $A_2 : [D, \mu_2]$ in the table. Moreover, $A_1 : [D, \mu_1]$ contains links that can be traversed to reach $A_2 : [D, \mu_2]$ and all the other atoms that are subsumed by $A_1 : [D, \mu_1]$. One advantage of such a data structure is that whenever it is determined that the atom being inserted subsumes an atom $B$ already in the table, then all the atoms that are subsumed by $B$ can be removed without processing the entire list of such atoms, by simply dereferencing a pointer. More details about the actual data structures will be given later.

5.3 Dynamic \textsc{multioldt}-Computation

In this section, we will show how deductions may be constructed using the \textsc{multioldt}-table.

\textbf{Definition 16} Suppose $\Gamma$ is an \textsc{multioldt}-table and let $W$ be the expression

$$B_1 : [D_{q_1}, \mu_{q_1}] \lor \ldots \lor B_m : [D_{q_m}, \mu_{q_m}] \leftarrow$$

where $[D_{q_i}, \mu_{q_i}], 1 \leq i \leq m$, are in set expansion form. (Note that every query has a regular representation of this form). Then an \textsc{multioldt}-child of $W$ w.r.t. $\Gamma$ is:

1. any $S$-resolvent of $W$ with (the regular representation of) a clause in the amalgamated knowledge base $P$, or
2. any S-resolvent of \( W \) with (the regular representation of) an annotated atom in \( \Gamma \).

Note that if we have a fixed \( \text{MULTI}_\text{OLDT} \)-table \( \Gamma \), then the above definition of \( \text{MULTI}_\text{OLDT} \)-child associates a tree with any query \( Q \). This may accomplished by the following inductive definition: the root of the tree is labeled with the regular representation, \( Q^* \), of \( Q \); furthermore, if \( N \) is a node in the tree labeled with a set-annotated query \( Q^*_N \) and if \( Q^*_2 \) is an \( \text{MULTI}_\text{OLDT} \)-child of \( Q^*_1 \), then \( N \) has a child labeled with with \( Q^*_2 \). We call this tree, the static \( \text{MULTI}_\text{OLDT} \) tree associated with query \( Q \) and table \( \Gamma \).

However, using a fixed, static table is completely antithetical to the concept of \( \text{OLDT} \)-resolution. The basic idea of \( \text{OLDT} \)-resolution is that the table serves as a cache that gets “built up” as we attempt to answer a query. Below, we will define a dynamic variant of the above static tree.

5.3.1 Definition of Dynamic \( \text{MULTI}_\text{OLDT} \)-Computation

**Definition 17 (Dynamic \( \text{MULTI}_\text{OLDT} \) Computation)** Given a query \( P \), and an amalgamated knowledge base, \( \Gamma \), a dynamic \( \text{MULTI}_\text{OLDT} \) computation associated with \( P \), denoted \( \text{DYN}_\Gamma(P) \) is a sequence of distinct queries \( Q^*_1, Q^*_2, \ldots, Q^*_n \) and a sequence of (not necessarily distinct) tables \( \Gamma_1, \Gamma_2, \ldots, \Gamma_n \) where:

1. \( Q^*_1 \) is the regular representation of the original query \( P \).
2. \( \Gamma_1 = \emptyset \).
3. \( Q^*_i+1 \) is an \( \text{MULTI}_\text{OLDT} \)-child of \( Q_j \) for some \( j \leq i \), and
4. \( \Gamma_{i+1} = \Gamma_{i} \) is \( Q^*_i+1 \) is an \( \text{MULTI}_\text{OLDT} \)-child of \( Q^*_i \) w.r.t. the table \( \Gamma_i \) using condition (2) of the definition 16.
5. If \( Q^*_i+1 \) is an \( \text{MULTI}_\text{OLDT} \)-child of \( Q^*_i \) w.r.t. the table \( \Gamma_i \) using condition (1) of the definition 16, then \( \Gamma_{i+1}^* \) is obtained from \( \Gamma_i \) as follows:
   a. If the clause in \( P \) with which \( Q^*_i \) S-resolves has one or more atoms in its body, then \( \Gamma_{i+1}^* = \Gamma_i \).
   b. Otherwise, \( \Gamma_{i+1}^* \) is the obtained as follows:
      i. Let \( T \) be the table obtained by inserting (into table \( \Gamma_{i}^* \)), the annotated atom \( A_i : \{ \{ D_1, \mu_i \} \} \theta \) where \( A_i : \{ \{ D_1, \mu_i \} \} \) is the head of the clause in \( P \) that participated in the S-resolution step that generated \( Q^*_i \) and \( \theta \) is the unifying substitution used in performing that resolution.
      ii. Consider now, the parent, \( P \), of the atom \( A_j : \{ \{ D_s, \mu_s \} \} \) occurring in \( Q^*_i \). If there exists a substitution \( \theta \) such that all the children \( B : \{ \{ D_s, \mu_s \} \} \) of the parent are true in \( T \) via substitution \( \theta \) (i.e., there exists an atom \( B' : \{ \{ D', \mu' \} \} \) in \( T \) such that \( B' \sigma \) is an instance of \( B' \), \( D' \subseteq D^* \) and \( \mu' \sigma \cap \mu' = \emptyset \)), then insert \( P_i \sigma \) to the table \( T \) where \( P_i \) is the twin of \( P \). Repeat Step 5(b)ii till either no such substitution exists, or till no parent exists.

The final result of this construction is the table \( \Gamma_{i+1}^* \).

\(^4\text{Two set annotated queries are called distinct if they're not variants of each other.}\)
The following examples show a dynamic computation associated with an amalgamated knowledge base $P$ and a query.

**Example 13** Suppose we consider the lattice **FOUR**. Let $P$ be the very simple program:

$$
\begin{align*}
p &: \{1\}, t \quad \leftarrow \quad (1) \\
p &: \{1\}, f \quad \leftarrow \quad (2) \\
q &: \{2\}, t \quad \leftarrow \quad r : \{1\}, t \land p : \{1\}, \top \quad (3) \\
r &: \{1\}, t \quad \leftarrow \quad p : \{1\}, \top \quad (4)
\end{align*}
$$

and let $Q$ be the query $\leftarrow q : \{1, 2\}, t$. The regular representation of $Q$ is given by $q : \text{COMP}([\{1, 2\}, t])$ which is the same as $q : [\{1, 2\}, \bot, f]$ $\leftarrow$. The figure below shows an example of a dynamic **MULTI
OLDT**-computation.

We now explain how the figure shown corresponds to an dynamic **MULTI
OLDT** computation:

1. The regular representation of the original query is $q : [\{1, 2\}, \{f, \bot\}]$ $\leftarrow$ this resolves with the regular representation of clause (3), yielding

$$
\begin{align*}
r &: \{1\}, \{f, \bot\} \lor p : \{1\}, \{f, t, \bot\} \leftarrow
\end{align*}
$$

Note that both set-annotated atoms in this S-resolvent have $q : [\{1, 2\}, \{f, \bot\}]$ as their parent, and this is shown by dotted links in the diagram. Similarly, the “twin” of the atom $q : [\{1, 2\}, \{f, \bot\}]$
is the head of the clause, i.e. \( q : \{2\}, t \). The broken lines with arrows at both ends shown in
the diagram link atoms and their twins. As this resolution did not occur with a program clause
that had an empty body, the table remains empty after the S-resolution step.

2. At this stage, \( r : \{1\}, \{f, \bot\} \lor p : \{1\}, \{f, t, \bot\} \) — S-resolves with the regular representation
of clause (4) in the program, yielding

\[
p : \{1, 2\}, \{f, t, \bot\} \lor p : \{1\}, \{f, t, \bot\} \rightarrow
\]

Note that the parent of \( p : \{1, 2\}, \{f, t, \bot\} \) is \( r : \{1\}, \{f, \bot\} \). As this resolution did not occur
with a program clause that had an empty body, the table remains empty after the S-resolution
step.

3. \( p : \{1, 2\}, \{f, t, \bot\} \lor p : \{1\}, \{f, t, \bot\} \) — now resolves with regular representation of clause (1)
yielding

\[
p : \{1, 2\}, \{f, \bot\} \lor p : \{1\}, \{f, t, \bot\} \rightarrow.
\]

Note that the parent of the set annotated atom \( p : \{1, 2\}, \{f, \bot\} \) is \( p : \{1, 2\}, \{f, t, \bot\} \). As this
resolution occurs with a program clause that had an empty body, this means that the annotated
atom \( p : \{1\}, t \) gets added to the table, i.e.

\[
\Gamma = \{ p : \{1\}, t \}.
\]

4. In the next step, \( p : \{1, 2\}, \{f, \bot\} \lor p : \{1\}, \{f, t, \bot\} \) — S-resolves with clause (2), yielding
\( p : \{1\}, \{f, t, \bot\} \rightarrow. \) As this resolution too occurred with a program clause having an empty
body, the annotated atom \( p : \{1\}, f \) must be inserted into the \textsc{Multi-oldt}-table, \( \Gamma \). As \( \Gamma \)
already contains the atom \( p : \{1\}, f \) which is not implied by the atom \( p : \{1\}, f \) being inserted,
these two atoms must be “merged”; this leads to the new table

\[
\Gamma = \{ p : \{1\}, \top \}.
\]

Since all the children of \( p : \{1, 2\}, \{f, \bot\} \) are solved, its twin which is \( p : \{1\}, f \) should be
inserted into \( \Gamma \). Since \( p : \{1\}, \top \) subsumes \( p : \{1\}, f \), \( \Gamma \) remains unchanged. Now, all the
children of \( p : \{1, 2\}, \{f, t, \bot\} \) are solved, and its twin \( p : \{1\}, t \) is inserted into the table.
Since this atom is also subsumed by the atom in \( \Gamma \), the table remains the same. At the next
step of the propagation, the twin of the atom \( r : \{1\}, \{f, \bot\} \) which is \( r : \{1\}, t \) is inserted to
the table giving:

\[
\Gamma = \{ p : \{1\}, \top, r : \{1\}, t \}.
\]

At the final step of the propagation, the atom \( q : \{1, 2\}, \{f, \bot\} \) is solved, and its twin \( q : \{2\}, t \)
is added to the table to give the final table:

\[
\Gamma = \{ p : \{1\}, \top, r : \{1\}, t, q : \{2\}, t \}.
\]

5. Finally, the set-annotated atom \( p : \{1\}, \{f, t, \bot\} \) resolves with (the regular representation of)
\( p : \{1\}, \top \) in the table, yielding the empty query.
The preceding example does not show how the \textsc{Multi}O\textsc{ldt}-table gets modified when an atom has more than one children or when atoms contain annotation variables. To illustrate this better, consider the following example.

\textbf{Example 14} Consider the amalgamated knowledge base in Example 13, and suppose we add the following clauses to it:

\begin{align*}
  s : [\{m\}, V_1] & \leftarrow p : [\{1\}, V_1] & q : [\{1, 2\}, t]. & (5) \\
  t : [\{m\}, V_2] & \leftarrow s : [\{m\}, V_2] & r : [\{1\}, V_2]. & (6)
\end{align*}

Let us now consider the simple query $Q = \neg t : [\{m\}, V]$. The regular representation of $Q$ is $Q^r = t : [\{m\}, T \uparrow V] \leftarrow$. The dynamic \textsc{Multi}O\textsc{ldt}-computation associated with this query is shown in Figure 4 – the twins of the atoms are not shown in the figure. Let us examine how this query is processed.

1. Initially, the \textsc{Multi}O\textsc{ldt}-table is empty, and the root of the dynamic \textsc{Multi}O\textsc{ldt}-computation has $Q^r = t : [\{m\}, T \uparrow V] \leftarrow$ as its label.

Figure 4: Dynamic \textsc{Multi}O\textsc{ldt}-computation of $\neg t : [\{m\}, V]$
This S-resolves with the clause (6), yielding the S-resolvent:

\[ t : \{m\}, (T \uparrow V) \cap \uparrow V_2 \lor s : \{m\}, (T \uparrow V_2) \lor r : \{1\}, T \uparrow V_2 \rightarrow . \]

The three new set-annotated atoms all have \( t : \{m\}, T \uparrow V \) as their parent (cf. dotted lines in Figure 4. The twin of \( t : \{m\}, T \uparrow V \) is \( t : \{m\}, V_2 \). Since the body of clause (6) is not empty, the table remains empty.

2. In the next step, the atom \( s : \{m\}, T \uparrow V_2 \) is S-resolved with clause (5) in the program to give the resolvent:

\[ t : \{m\}, (T \uparrow V) \cap \uparrow V_2 \lor s : \{m\}, (T \uparrow V_2) \cap \uparrow V_1 \lor r : \{1\}, T \uparrow V_2 \lor p : \{1\}, T \uparrow V_1 \lor q : \{\{2\}, \{t, \bot\} \}
\]

The three new atoms \( p : \{1\}, T \uparrow V_1 \), \( q : \{\{1, 2\}, \{t, \bot\}\} \) and \( s : \{m\}, (T \uparrow V_2) \cap \uparrow V_1 \) all have \( s : \{m\}, T \uparrow V_2 \) as their parent. The twin of \( s : \{m\}, T \uparrow V_2 \) is \( s : \{m\}, V_1 \). Again, the table \( \Gamma \) remains empty.

3. At this stage, \( q : \{\{1, 2\}, \{t, \bot\}\} \) is chosen and it is processed as shown in Figure 3 and the table at the end of this process is as follows:

\[ \Gamma = \{p : \{1\}, \top\}, q : \{\{2\}, \{t\}, r : \{1\}, \{t\}\} \]

4. (Propagation Step) Since one of the atoms in the query at step 3 is solved, the propagation of the result starts from this point. Consider the substitution \( \sigma_1 = \{V_1 = \top, V_2 = V_1\} \). The atom \( (p : \{1\}, T \uparrow V_1)\sigma_1 \) is true in \( \Gamma \), and the atom \( (s : \{m\}, (T \uparrow V_2) \cap \uparrow V_1)\sigma_1 \equiv s : \{m\}, \{\} \) is a tautology, hence all the children of \( s : \{m\}, T \uparrow V_2 \) are solved via substitution \( \sigma \). Hence, the twin of \( (s : \{m\}, T \uparrow V_2)^\sigma_1 \) which is \( (s : \{m\}, V_1)\sigma_1 \equiv s : \{m\}, \top \) is inserted into \( \Gamma \) giving:

\[ \Gamma = \{p : \{1\}, \top\}, q : \{\{1, 2\}, \{t\}, r : \{1\}, \{t\}, s : \{m\}, \top\} \]

The propagation continues. Since an atom in the query at step 2 is solved, its parent should be checked. Now, consider the substitution \( \sigma_2 = \{V_2 = \bot\} \). This satisfies all the children of \( t : \{m\}, (T \uparrow V) \) since the atoms \( (r : \{1\}, T \uparrow V_2)\sigma_2 \equiv r : \{1\}, \{\bot\} \) and \( (s : \{m\}, T \uparrow V_2)\sigma_2 \equiv s : \{m\}, \{\text{false}, \bot\} \) are both true in \( \Gamma \) and the atom \( (t : \{m\}, (T \uparrow V) \cap \uparrow V_2)\sigma_2 \equiv t : \{m\}, \{\} \) is a tautology. Hence, the twin of \( (t : \{m\}, T \uparrow V)\sigma_2 \) which is the atom \( t : \{m\}, \bot \) is inserted into \( \Gamma \) to give the table:

\[ \Gamma = \{p : \{1\}, \top\}, q : \{\{1, 2\}, \{t\}, r : \{1\}, \{t\}, s : \{m\}, \top\}, t : \{m\}, \bot\} \]

5. Finally, the original query is resolved with the atom \( t : \{m\}, \bot \) in \( \Gamma \) via substitution \( \{V = \bot\} \) to give the empty clause.

5.3.2 Soundness and Completeness of Dynamic MULTI_QLDT-Computation

We are now in a position to establish the soundness and completeness of dynamic MULTI_QLDT-computations.
Theorem 5 (Soundness and Completeness of Dynamic MULTI_OLDT-Computation) Suppose \( P \) is an amalgamated knowledge base and \( Q \) is a query. Then:

1. If \( Q_i, \ldots, Q_n \) and \( \Gamma_i, \ldots, \Gamma_n \) is a dynamic MULTI_OLDT computation associated with \( Q \), and if \( A : [D, \mu] \) is in \( \Gamma_n \), then \( P \models A : [D, \mu] \).

2. Suppose \( C = (A_1 : [D_1, \mu_1] \& \ldots \& A_k : [D_k, \mu_k]) \). If \( P \models (\forall \sigma) \) then there exists a dynamic MULTI_OLDT computation associated with \( Q \) simplicial \( C \), and a table \( \Gamma \) in this MULTI_OLDT-computation such that for all \( 1 \leq i \leq k \), either \( \mu_i \sigma = \perp \) or there exists an atom \( A'_i : [D'_i, \mu'_i] \) subsumes \( A_i \sigma : [D_i, \mu_i] \).

Proof. (1) By induction on \( n \).

Base Case \( (n = 1) \): If \( A : [D, \mu] \in \Gamma_1 \), then \( \mu = \perp \) which means that \( A : [D, \mu] \) is a tautology in the logic, and so \( P \models A : [D, \mu] \).

Inductive Case \( (n = m + 1) \): In this case, by the induction hypothesis, all atoms \( A : [D, \mu] \in \Gamma_m \) are logical consequences of \( P \). \( Q_{m+1} \) is obtained in one of two ways:

1. The first possibility is that \( Q_{m+1} \) is the S-resolvent of an atom \( A_1 : [D_1, \mu_1] \in \Gamma_n \) and \( Q_j (j \leq n) \) on an atom \( A_2 : [D_2, \mu_2] \) via mgu \( \theta \). In this case, no atoms are added to the table as a result of the resolution. But, if it is the case that \( (\mu_2, \theta) \cap \mu_1 = \emptyset \), then the parents of \( A_2 : [D_2, \mu_2] \) have to be checked. For this we will prove the soundness of propagation in item 3 below.

2. The second possibility is that \( Q_{m+1} \) is obtained by S-resolving a clause \( C \) with \( Q_j (j \leq n) \) on an atom \( A_2 : [D_2, \mu_2] \) via mgu \( \theta \). If the body of the clause \( C \) is non-empty, then no atoms are added to the table. Otherwise, suppose \( C = A_1 : [D_1, \mu_1] \). Then this atom is added to the table. Clearly \( P \models A_1 : [D_1, \mu_1] \). Now, the propagation step starts.

3. (Soundness of propagation) Suppose \( A : [D, \mu] \) is an atom in \( Q_k \) \( (k \leq m) \) and suppose its twin is the atom \( A_i : [D_i, \mu_i] \). The children of this atom are \( A_i : [D_i, T \rightarrow \mu_i] [1 \leq i \leq m] \) and \( A \theta : [D, \mu, (\mu_i) \cap \mu_1] \) for some mgu \( \theta \). Clearly, \( A \theta : [D, \mu, \theta \cap \mu_1] \sigma \) is an instance of a clause \( C \) in \( P \), hence \( P \models C \). Now, suppose there exists a substitution \( \sigma \) such that all the children \( (A \theta : [D, \mu, \theta \cap \mu_1] \sigma \) and \( (A \theta : [D, \mu, \theta \cap \mu_1] \sigma) \) of \( A : [D, \mu] \) are true in \( \Gamma_n \). In this case, \( A \theta : [D, \mu, \theta \cap \mu_1] \sigma \) is added to \( \Gamma_n \). By the definition of an atom being true in the table, there must be an atom \( A'_i : [D'_i, \mu'_i] \in \Gamma_n \) such that \( \sigma \) is an instance of \( A'_i \), \( D'_i \subseteq D_i \) and \( (T \rightarrow \mu_2) \cap \mu_1 = \emptyset \). By the induction hypothesis \( P \models A'_i : [D'_i, \mu'_1] \). Thus, \( P \models A_i : [D, \mu_i] \). Since \( (T \rightarrow \mu_2) \cap \mu_1 = \emptyset \), then \( \mu_2 = \mu_1 \). A solution to this equation, this implies that \( P \models A_i : [D_i, \mu_i] \). Thus, all the atoms in the body of \( C \) are logical consequences of \( P \) and the same is true for the head of \( C \), i.e., \( P \models (A_1 : [D_1, \mu_1]) \).
5.3.3 Termination Properties of Dynamic MULTIouflage-Computations

In the definition of dynamic MULTIouflage-computations, the sequence of queries and the sequence of

In the definition of dynamic MULTIouflage-computations, the sequence of queries and the sequence of tables is finite. Conceptually, there is no reason these sequences cannot be infinite (though computational considerations benefit from finiteness). Suppose $P$ is an amalgamated knowledge base, $Q$ is a query and \( \text{DYN}_P(Q) \) is a dynamic MULTIouflage-computation associated with $Q$ of the distinct sequence of queries $Q_1^n, Q_2^n, \ldots, Q_n^n$ and the sequence of MULTIouflage tables $\Gamma_1, \Gamma_2, \ldots, \Gamma_n$. An infinitary extension of \( \text{DYN}_P(Q) \) is any infinite sequence of queries $Q_1^n, Q_2^n, \ldots, Q_n^n, Q_{n+1}^n, \ldots$ and any sequence of MULTIouflage-tables $\Gamma_1, \Gamma_2, \ldots, \Gamma_n, \Gamma_{n+1}, \ldots$ having $Q_1^n, Q_2^n, \ldots, Q_n^n$ and $\Gamma_1, \Gamma_2, \ldots, \Gamma_n$, respectively, as prefixes. These sequences satisfy all the same conditions as MULTIouflage-tables – the only difference is that they are infinite. We would like to ensure that such computations do not arise when an interpreter attempts to construct dynamic MULTIouflage-computations. We now define conditions on MULTIouflage-computations that will allow infinite computations to be eliminated.

**Definition 18 (Finitary Dynamic MULTIouflage-Computation)** Suppose $P$ is an amalgamated knowledge base, $Q$ is a query and \( \text{DYN}_P(Q) \) is a dynamic MULTIouflage-computation associated with $Q$ of the distinct sequence of queries $Q_1^n, Q_2^n, \ldots, Q_n^n$ and the sequence of MULTIouflage-tables $\Gamma_1, \Gamma_2, \ldots, \Gamma_n$. Then, \( \text{DYN}_P(Q) \) is said to be finitary iff whenever an atom $A : [D, \mu_s]$ in query $Q_i^n$, $i < n$ is S-resolved with a clause $C$ in the program to give $Q_i^n$, $i < j \leq n$ it is the case that:

1. (Subsumption Rule) neither $A : [D, \mu_s]$ nor any of the parents of $A : [D, \mu_s]$ are entailed by any of the children of $A : [D, \mu_s]$.
2. (Irredundancy Rule) there is no other query in the above sequence of queries that was obtained from $Q_i^n$ by S-resolving on atom $A : [D, \mu_s]$ with clause $C$ in the program, and
3. (Halting Rule) if $Q_i^n$ is the empty query, then $i = n$.

**Definition 19 (Sub-Computations)** Suppose $P$ is an amalgamated knowledge base, $Q$ is a query, \([Q_1^n, Q_2^n, \ldots, Q_n^n, Q_{n+1}^n, \ldots], (\Gamma_1, \Gamma_2, \ldots, \Gamma_n, \Gamma_{n+1}, \ldots)\]$ is an infinite MULTIouflage-computation of $Q$ w.r.t. $P$. Any MULTIouflage-computation

\([Q_{a(1)}^n, Q_{a(2)}^n, \ldots, Q_{a(m)}^n], (\Gamma_{a(1)}', \Gamma_{a(2)}', \ldots, \Gamma_{a(m)}')\]

where

1. $Q_1^n = Q_{a(1)}^n$, and
2. $\Gamma_1 = \Gamma_{a(1)}'$, and
3. each $Q_{a(i)}^n = Q_{j(i)}^n$ for some $1 \leq i \leq j$.

is said to be a subcomputation of the infinite MULTIouflage-computation given above.

The following result shows that given any atom $A : [D, \mu]$ that is true in a table associated with an infinitary MULTIouflage-computation, there is an equivalent subcomputation.

**Lemma 4** Suppose $P$ is an amalgamated knowledge base that has no function symbols (logical and annotation). Suppose $Q$ is a query. Then, for every infinite MULTIouflage-computation,

\[C = [(Q_1^n, Q_2^n, \ldots, Q_n^n, Q_{n+1}^n, \ldots), (\Gamma_1, \Gamma_2, \ldots, \Gamma_n, \Gamma_{n+1}, \ldots)]\]
of $Q$ w.r.t. $P$, there exists a finitary $\text{MULTI}_{\text{OLDT}}$-subcomputation

$$C' = [(Q^*_0, Q^*_1, \ldots, Q^*_m), (\Gamma'_0, \Gamma'_1, \ldots, \Gamma'_m)]$$

of $\mathcal{C}$ such that if $A : [D, \mu]$ is entailed by an atom in $\bigcup_{i=1}^\infty \Gamma_i$, then $A : [D, \mu]$ is entailed by an atom in $\Gamma'_m$.

**Proof:** As there are no annotation functions and Datalog function symbols, only finitely many annotated atoms (upto renaming of variables) that can be generated in $\mathcal{C}$. Thus, there exists an integer $i$ such that $\Gamma_i$ implies $A : [D, \mu]$ iff $\bigcup_{j=1}^\infty \Gamma_j$ implies $A : [D, \mu]$. \hfill \square

By the above lemma, under the syntactic restrictions of the lemma, all $\text{MULTI}_{\text{OLDT}}$-computations can be made “finitary”. The space of $\text{MULTI}_{\text{OLDT}}$-computations associated with a query may be viewed as a finitely branching tree, all of whose paths are $\text{MULTI}_{\text{OLDT}}$-computations. As each path can, by the above lemma, be “truncated” at a finite level, this means that this tree is finite. Hence, there exists a search procedure that searches this space (the well-known $A^*$ algorithm [26] can be used) with guaranteed termination.

### 5.4 Implementation of $\text{MULTI}_{\text{OLDT}}$ Resolution

#### 5.4.1 Overview

Two different data structures are needed for the implementation of dynamic $\text{MULTI}_{\text{OLDT}}$-computations: a table and a list of queries. These structures will be referred to as $\text{TABLE}$ and $\text{QUERY}$, respectively. The technical report version of this paper [1] contains a detailed description of these data structures, as well as pseudo-code to manipulate these data structures. All these data structures and algorithms have been implemented by Kullman [20] (with minor modifications).

There are a couple of differences between the mathematical model of dynamic $\text{MULTI}_{\text{OLDT}}$-computations and the real data structures used to implement them. In the implementation, $\text{QUERY}$ is just a list of atoms. In contrast, in the mathematical model, an atom in a query contained pointers to its parent, its children, and its twin (when applicable). This information will not be stored in the $\text{QUERY}$ data structure. Instead, this information will be encapsulated within the $\text{TABLE}$ data structure. Jointly, the $\text{TABLE}$ and $\text{QUERY}$ data structures will contain the same information present in the mathematical framework given in the preceding section.

Recall that dynamic $\text{MULTI}_{\text{OLDT}}$-computations consists of a sequence $Q_1^*, \ldots, Q_n^*$ of queries and a list $\Gamma_1, \ldots, \Gamma_n$ of $\text{MULTI}_{\text{OLDT}}$ tables. At step $n$, the $\text{TABLE}$ data structure contains all the atoms in $\Gamma_n$ and the $\text{QUERY}$ data structure will contain all the atoms in $Q_1^* \ldots Q_n^*$. Since the queries in the sequence may have some atoms in common, duplication will thus be eliminated. As the sequence of queries is flattened to a single query, links are established in the $\text{TABLE}$ to indicate the relative positions of atoms in $\text{QUERY}$.

In contrast to the queries in dynamic $\text{MULTI}_{\text{OLDT}}$-computations, the atoms in $\text{QUERY}$ are atoms of the form $A : [D, V]$ – note that a query of the form $A : [D, \mu]$ can be viewed as: “Find a value $V$ such that $A : [D, V]$ is true and where $V$ is greater than or equal to the desired value, $\mu$.”

$\text{TABLE}$ is a linked list of records. Each record in the list contains information about an atom in $\text{QUERY}$. Hence, if $A : [D, V]$ is an atom in $\text{QUERY}$, then the $\text{TABLE}$ record $R$ corresponding to this atom contains links to the parent, the children and the twin of $A : [D, V]$. $R$ also has a field that stores the list of
substitutions (for both ordinary and annotation variables) $\theta$ such that $A\theta : [D, \mu\theta]$ is in $\Gamma_n$. The table insertion routine will update this field only.

5.4.2 Description of Data Structures

In this section, we briefly describe data structures to implement the dynamic $\text{MULTI}_\Omega$-LDT-computations described above.

The QUERY Data Structure: As explained in section 5.1, every resolution step results in a new maximization problem in the annotation term. Consider the situation when the query $A : [D, T \downarrow \top T_0]$ is $S$-resolved with the clause $A : [D, T_1] \leftarrow$, to give the resolvent $A : [D, (T \downarrow \top T_0) \cap \top T_1]$. As explained in section 5.1, the maximal truth value of $T_0$ that causes the annotation term in the above resolvent to evaluate to $\emptyset$ is $T_0 = T_1$. Suppose now that the above resolvent is further resolved with the clause $A : [D, T_2] \leftarrow$. The new resolvent is $A : [D, (T \downarrow \top T_0) \cap \top T_1 \cap \top T_2]$ and the maximum truth value of $T_0$ that causes the annotation term to evaluate to the $\emptyset$ is $T_0 = T_1 \cup T_2$.

As we can see from the above example, there is no need to explicitly store the set-annotations produced during intermediate levels of resolution. Instead, only the current maximal truth value of the annotation term (there is always a unique solution to the corresponding maximization problem by theorem 3) and the unifying substitution for this term need to be saved. If the annotation term $T_0$ in the original query had been ground ($T_0 = \mu_0$), then it can be replaced with an annotation variable, $V_0$. The query $A : [D, T \downarrow \top \mu_0]$ will be solved when the current maximal truth value, $\mu_0'$, of $V_0$, exceeds $\mu_0$. (If $\mu_0 \leq \mu_0'$ then $(T \downarrow \top \mu_0) \cap \top \mu_0' = \emptyset$.) Note that annotation functions are only allowed in the heads of clauses, hence $T_0$ can only be a variable or a constant.

If the annotation term $T_1$ above is a variable $V_1$ then initially $V_1$'s truth value is unknown, hence its maximal (current) truth value is $\bot$. Whenever $V_1$'s value changes, this change should be reflected to $T_0$ since $T_0 = V_1$. In case $T_1$ is a complex function of the form $f(V_1, \ldots, V_m)$ and initially the values of $V_1, \ldots, V_m$ are all unknown, then the initial truth value of $T_0$ is $T_0 = f(\bot, \ldots, \bot)$. This value is updated every time the value of one of $V_i$, $1 \leq i \leq m$ changes.

Hence, only the atoms $A : [D, V]$ are stored in QUERY, whereas details such as the name of the annotation variable, its truth value if it is ground or the address of the code implementing the annotation function, are stored in the TABLE. Finally, when the atom $A : [D, T \downarrow \top V_0]$ is $S$-resolved with another clause $A : [D, \top V_0'] \leftarrow$, the maximum truth value of $V_0$ is set to lub of $T_0'$ and the current maximum truth value of $V_0$ by lemma 1.

The TABLE Data Structure: The TABLE data structure is a linked collection of records. Each record contains information about an atom $A : [D, V]$ in the query. This information can be categorized as follows:

- Information about the annotation term $V$: If $V$ was a variable substituted for a ground term $\mu$, then the value of $\mu$ is stored. Otherwise a status bit indicating that $V$ was non-ground is set.

- Information about the position of the atom in the query sequence: A link is set to the parent of this atom, and all the children of the same atom are placed next to each other in the table. This way, all the children of an atom will constitute a block of atoms in TABLE having the same parent link.
• **Information about the twin of an atom:** Note that twins are obtained when an S-resolution is performed. After an S-resolution, the children of $A : [D, V]$ are placed consecutively in the table. Then, an additional record for the twin of $A : [D, V]$ is added to the end of the block containing the records for the children of $A : [D, V]$. If the twin (the head of a clause) contains an annotation function, the address of the code implementing this function is also placed in this additional record.

• **Information about the current instances of $A : [D, V]$ that have been proven to be true:** This field is stored as a list of substitutions.

Suppose $C$ is a clause in the amalgamated knowledge base. Then, the head of $C$ may contain an annotation function of the form $f(V_1, \ldots, V_m)$. In this case, the following assumptions are made about $C$:

- All of $V_i$, $1 \leq i \leq m$ are variables only.
- There is no nesting amongst the function symbols in $f(V_1, \ldots, V_m)$.
- Every variable occurs only once in the term.
- All the variables in $f(V_1, \ldots, V_m)$ occur at least once in one of the atoms in the body of $C$.
- The atoms in the body of $C$ is arranged so that all the atoms with the annotation variable $V_1$ comes first, then those with $V_2$ and so on.

There is no loss of generality in the above assumptions – for instance, the annotation term $f(V_1, \ldots, h(V_m))$ which contains nested functions can be replaced by another term $f(V_1, \ldots, W)$ where $W = f(V_m)$.

**The Interruptability of MULTI_OLDT-Computations:** At any given stage during an MULTI_OLDT-computation, the user may wish to halt processing and examine the MULTI_OLDT-table. As the information in the MULTI_OLDT-table is monotonically improving (i.e. the set of annotated atoms entailed by the table increases as more and more time is spent processing the query), this means that the user can halt processing when he needs to, and do the best he can with the answers obtained thus far (if he has no further time to continue processing).

The reader who is interested in details of the algorithms manipulating the QUERY and TABLE data structures may read the technical report for the required pseudo-code [1]. They implement the algorithms described in Section 5.2 using the TABLE and QUERY data structures described above. The pseudo-code has also been implemented by Kullman in Germany [20].

## 6 Related Work

A great deal of work has been done in multidatabase systems and interoperable database systems[40, 16, 37]. However, most of this work combines standard relational databases (no deductive capabilities). Not much has been done on the development of a semantic foundation for such databases. The work of Grant et. al. [16] is an exception: the authors develop a calculus and an algebra for integrating information from multiple databases. This calculus extends the standard relational calculus. Further work specialized to handle inter-operability of multidatabases is critically needed. However, our paper addresses a different topic – that of integrating multiple deductive databases containing (possibly)
inconsistencies, uncertainty, non-monotonic negation, and possibly even temporal information. Zicari et. al [40] describe how interoperability may be achieved between a rule-based system (deductive DB) and an object-oriented database using special import/export primitives. No formal theory is developed in [40]. Perhaps closer to our goal is that of Whang et. al. [37] who argue that Prolog is a suitable framework for schema integration. In fact, the approach of Whang et. al. is in the same spirit as that of metalogic programming discussed earlier. Whang et. al. do not give a formal semantics for multi-databases containing inconsistency and/or uncertainty and/or non-monotonicity and/or temporal information.

Baral et. al. [2, 3] have developed algorithms for combining different logic databases which generalizes the update strategy by giving priorities to some updates (when appropriate) and as well as not giving priorities to updates (which corresponds to combining two theories without any preferences). Combining two theories corresponds, roughly, to finding maximally consistent subsets (also called flocks by Fagin et. al. [13, 14]). As we have shown in [31], our framework can express maximal consistency as well. [2, 3] do not develop a formal model-theoretic treatment of combining multiple knowledge bases, whereas our method does provide such a model theory. [2, 3] are unable to handle non-monotonicity (in terms of stable/well-founded semantics), nor uncertainty, nor time-stamped information – our framework is able to do so.

Dubois, Lang and Prade [12], also suggest that formulas in knowledge bases can be annotated with, for each source, a lower bound of a degree of certainty associated with that source. The spirit behind their approach is similar to ours, though interest is restricted to the [0, 1] lattice, the stable and well-founded semantics are not addressed, and amalgamation theorems are not studied. However, for the [0, 1] case, their framework is a bit richer than ours when nonmonotonic negations are absent.

In [15], Fitting generalizes results in [34, 4], to obtain a well-founded semantics for bilattice-based logic programs. We have given a detailed comparison of our declarative framework with Fitting’s in [31].

Our work builds upon work by Lu, Murray and Rosenthal [23] who have independently developed a framework for query processing in GAPs. As stated by Leach and Lu [21], the work of [23] applies to not just the Horn-clause fragment of annotated logic (which is the case in our work), but to the full blown logic. However, [23] does not deal with annotation variables and annotation functions – our results apply to those cases as well. Finally, our development of MULTI_OLDT-resolution is new.

Warren and his co-workers [10, 9] have studied OLDT-resolution for ordinary logic programs (both with, and without nonmonotonic forms of negation). In this paper, we have dealt only with the monotonic case, and have focused on (1) how truth value estimates of atoms can be monotonically improved as computation proceeds and how this monotonic improvement corresponds to solving certain kinds of incremental optimization problems over a lattice domain, (2) how OLDT tables must be organized so as to efficiently support such computations. As shown by Warren [36], OLDT-resolution is closely related to magic set computations, and hence, our work enjoys the same relationships with magic sets discussed in [36].

7 Conclusions

Wiederhold has proposed mediators as a framework within which multiple databases may be integrated. In the first of this series of papers [31], it has been shown that certain forms of annotated logic provide a simple language within which mediators can be expressed. In particular, it was shown that
the semantics of “local” databases can be viewed as embeddings within the semantics of amalgamated databases.

In [31], we did not develop an operational theory for query processing in amalgamated KBs. In this paper, we have provided a framework for implementing such a query processing paradigm. This framework supports:

- **Incremental, approximate query processing** in the sense that truth value estimates for certain atomic queries will increase as we continue processing the query. Thus if a user (or a machine) wishes to interrupt the processing, then at least an approximate estimate will be obtained, based on which a knowledge based system may take some actions.

- **Reuse of previous computations** using the table data structure(s). In particular, we have specified access paradigms for updating answers, i.e. (substitution, truth-value) pairs as processing continues.

In future work, we will extend the above paradigm to handle non-monotonic modes of negation. The work being described here is being implemented as part of system called HERMES (Heterogeneous Reasoning and Mediator System) that allows not only for the integration of multiple databases, but also multiple data structures, software packages, and reasoning paradigms [32].

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**References**


Appendix A: Proofs of Results on S-Resolution

Proof of Theorem 1. Suppose $C^*$ is the regular representation of a clause and $Q^*$ is a set annotated query as specified in Definition 3 and 6. Let $\theta$ be the mgu of $A_0$ and $B_i$.

Suppose $I$ S-satisfies $C^*$ and $Q^*_k$ and $(Q^*_{k+1})$ is a ground instance of $(Q^*_k)$. Since $Q^*_k \theta \sigma$ and $C^* \theta \sigma$ must be ground and $I \vdash^S Q^*_k \sigma$ it must be the case that $I \vdash^S Q^*_k \theta \sigma$ and $I \vdash^S C^* \theta \sigma$. We need to show that $I$ S-satisfies $(Q^*_k)^* \theta \sigma$. Since $I$ S-satisfies $Q^*_k \theta \sigma$, it must S-satisfy one of the amalgamated atoms $B_j : [D_{q_j}, \mu_{q_j}] \theta \sigma$. There are two cases to consider:

- **Case 1:** ($j \neq i$) In this case, $(B_j : [D_{q_j}, \mu_{q_j}] \theta \sigma$ occurs in $(Q^*_k)^* \sigma$ and $I$ S-satisfies this atom in $(Q^*_k)^* \sigma$, and therefore satisfies the resolvent.

- **Case 2:** ($j = i$) In this case, $I$ must S-satisfy $B_i : ([D_{q_i}, \mu_{q_i}] \theta \sigma$ in $(Q^*_k)^* \sigma$. Since $I$ S-satisfies $C^* \theta \sigma$, there are two cases to consider:

  - **Case 2.1:** $I$ falsifies the body of $C^* \theta \sigma$. Then, there must be at least one atom $(A_k : [D_k, \mu_k]) \theta \sigma$ that is not S-satisfied in $I$. Let $\mu_1 = \cup_{d \in D_i} I(A \theta \sigma)(d)$. Since $\mu_1 \notin \mu_k$, it must be the case that, $\mu_1 \in (T \setminus \mu_k)$. Then, $(A_k : [D_k, T \setminus \mu_k]) \theta \sigma$ must be S-satisfied in $I$. Since this atom occurs in $(Q^*_k)^* \sigma$, $I$ satisfies $(Q^*_k)^* \sigma$.

  - **Case 2.2:** $I$ S-satisfies both the body and the head of the clause $C^* \theta \sigma$. Then, by the definition of S-satisfaction there exists a truth value $\mu' \in \mu \sigma$ such that $I A$-satisfies $(A_0 : [D_0, \mu]) \theta \sigma$. Then, since $D_0 \subseteq D_i$, $I$ must $A$-satisfy an annotation $(B_i : [D_{q_i}, \mu']) \theta \sigma$ such that $\mu'' \geq \mu' \geq \mu$. This implies that, $\mu'' \in \mu$ and this annotation occurs in the resolvent. Therefore, $I$ S-satisfies the resolvent. \hfill $\square$

The proof of the Completeness Theorem (Theorem 2) for S-resolution needs several intermediate theorems that are stated below.

Theorem 6 (Ground Completeness of S-resolution) Suppose $Q$ is the ground query $\neg A : [D, \mu]$, $P \models A : [D, \mu]$, and that $P$ possesses the fixpoint reachability property. Then, there is an unrestricted S-refutation of $(-A)^*$ from $P^*$.

(An unrestricted refutation does not require the unifier used at each deduction step to be the most general unifier.)

**Proof:** As $P$ satisfies the fixpoint reachability property, we know that $A_Q \uparrow k$ satisfies $A : [D, \mu]$ for some $k < \omega$. We proceed by induction on $k$.

**Base case ($k = 1$)** According to the definition of $A_Q$, there exist ground instances

$$A : [D_1, \mu_1] \leftarrow$$

$$A : [D_2, \mu_2] \leftarrow$$

$$\cdots$$

$$A : [D_m, \mu_m] \leftarrow$$

of a finite set of clauses

$$A_1 : [D_1', \mu_1'] \leftarrow$$

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in \( P, m \geq 1 \), such that \( \cup \{ \mu_1, \ldots, \mu_m \} \geq \mu \) and \( \bigcup_{1 \leq j \leq m} D_j \subseteq D \). Note that for all \( 1 \leq i \leq m \), there is a substitution \( \theta_i \), such that \( A_i \theta_i = A_i[D_i^\prime, \mu_i^\prime] \theta = [D_i, \mu_i] \). By the definition of regular representation, \( P^* \) contains ground instances

\[
A_2 : [D_2', \mu_2'] \leftarrow \\
A_m : [D_m', \mu_m'] \leftarrow
\]

of unit clauses

\[
A_1 : [D_1', \mu_1'] \leftarrow \\
A_2 : [D_2', \mu_2'] \leftarrow \\
\ldots \\
A_m : [D_m', \mu_m'] \leftarrow
\]

and \((\sim Q)^* = A : [D, T \uparrow \mu] \leftarrow\). Since for all \( 1 \leq i \leq m \), \( D_i \subseteq D \), \((\sim Q)^* \) resolves with all \( A_i : [D_i, \uparrow \mu_i] \). It follows that there is an \( S \)-refutation

\[
\langle A : [D, T \uparrow \mu] \leftarrow, A : [D_1, \uparrow \mu_1] \leftarrow, \theta_1 \rangle, \\
\langle A : [D, T \uparrow \mu \cap (\uparrow \mu_1)] \rangle \leftarrow, A : [D_2, \uparrow \mu_2] \leftarrow, \theta_2 \rangle, \\
\ldots \\
\langle A : [D, (T \setminus \uparrow \mu \cap \cap_{1 \leq i \leq m} \uparrow \mu_i)] \leftarrow, \ldots \rangle.
\]

We must show that the last query evaluates to \( \emptyset \). Let \( \mu_{lab} = \cup \{ \mu_1, \ldots, \mu_m \} \). Since \( \mu_{lab} \geq \mu \), we have \( \uparrow \mu_{lab} \subseteq \uparrow \mu \), hence \( \uparrow \mu_{lab} \cap (T \setminus \uparrow \mu) = \emptyset \). Then, it suffices to show that \( (\cap_{1 \leq i \leq m} \uparrow \mu_i) \subseteq \uparrow \mu_{lab} \). For all \( \mu_k \in (\cap_{1 \leq i \leq m} \uparrow \mu_i) \), we have that \( \mu_k \geq \mu_j \) for all \( j \). Since \( \mu_{lab} \) is the smallest such truth value, we must have \( \mu_k \geq \mu_{lab} \) and therefore \( \mu_k \in \uparrow \mu_{lab} \).

**Inductive Case \((k > 1)\)** By the definition of \( A_Q \), there exist ground instances \( C_1 \theta_1, \ldots, C_m \theta_m \) of the form

\[
A : [D_1, \mu_1] \leftarrow B_1^1 : [D_1^1, \mu_1^1] \& \ldots \& B_{k_1}^1 : [D_{k_1}, \mu_{k_1}^1] \\
A : [D_2, \mu_2] \leftarrow B_2^1 : [D_2^1, \mu_1^1] \& \ldots \& B_{k_2}^1 : [D_{k_2}, \mu_{k_2}^1] \\
\ldots \\
A : [D_m, \mu_m] \leftarrow B_m^1 : [D_m^1, \mu_1^1] \& \ldots \& B_{k_m}^1 : [D_{k_m}, \mu_{k_m}^1]
\]

of clauses \( C_1, \ldots, C_m \)

\[
A_1 : [D_1', \mu_1'] \leftarrow B_1^1 : [D_1', \mu_1'] \& \ldots \& B_{k_1}^1 : [D_{k_1}', \mu_{k_1}'] \\
A_2 : [D_2', \mu_2'] \leftarrow B_2^1 : [D_2', \mu_1'] \& \ldots \& B_{k_2}^1 : [D_{k_2}', \mu_{k_2}'] \\
\ldots \\
A_m : [D_m', \mu_m'] \leftarrow B_m^1 : [D_m', \mu_1'] \& \ldots \& B_{k_m}^1 : [D_{k_m}', \mu_{k_m}']
\]

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in \( P, m \geq 1 \) such that \( \cup \{ \mu_1, \ldots, \mu_m \} \supseteq \mu, \bigcup_{1 \leq j \leq m} D_j \subseteq D \) and \( A_Q \vdash (k-1) \models B^i_1 : [D^1_1, \mu^1_i] \& \ldots \& B^i_{k_i} : [D^i_{k_i}, \mu^i_{k_i}] \) and there is a substitution \( \theta_i \), such that \( A; \theta_i = A, [D^i_1, \mu^i_1] \theta = [D^i_i, \mu^i_i] \), for all \( 1 \leq i \leq m \). By the definition of regular expression, \( P^* \) contains ground instances \( C^*_1 \theta_1, \ldots, C^*_m \theta_m \).

\[
\begin{align*}
A : [D_1, \uparrow \mu_1] & \quad \leftarrow \quad B^1_1 : [D^1_1, \uparrow \mu^1_1] \& \ldots \& B^1_{k_1} : [D^1_{k_1}, \uparrow \mu^1_{k_1}] \\
A : [D_2, \uparrow \mu_2] & \quad \leftarrow \quad B^2_1 : [D^2_1, \uparrow \mu^2_1] \& \ldots \& B^2_{k_2} : [D^2_{k_2}, \uparrow \mu^2_{k_2}] \\
& \quad \ldots \\
A : [D_m, \uparrow \mu_m] & \quad \leftarrow \quad B^m_1 : [D^m_1, \uparrow \mu^m_1] \& \ldots \& B^m_{k_m} : [D^m_{k_m}, \uparrow \mu^m_{k_m}] \\
\end{align*}
\]

of clauses \( C_1, \ldots, C_m \).

\[
\begin{align*}
A_1 : [D'_1, \uparrow \mu'_1] & \quad \leftarrow \quad B^1_1 : [D^1_1, \uparrow \mu^1_1] \& \ldots \& B^1_{k'_1} : [D^1_{k'_1}, \uparrow \mu^1_{k'_1}] \\
A_2 : [D'_2, \uparrow \mu'_2] & \quad \leftarrow \quad B^2_1 : [D^2_1, \uparrow \mu^2_1] \& \ldots \& B^2_{k'_2} : [D^2_{k'_2}, \uparrow \mu^2_{k'_2}] \\
& \quad \ldots \\
A_m : (D'_m, \uparrow \mu'_m) & \quad \leftarrow \quad B^m_1 : [D^m_1, \uparrow \mu^m_1] \& \ldots \& B^m_{k'_m} : [D^m_{k'_m}, \uparrow \mu^m_{k'_m}] \\
\end{align*}
\]

By the inductive hypothesis, there is an S-refutation \( R_i \) of

\[
B^i_1 : [D^i_1, T - \uparrow \mu^i_1] \& \ldots \& B^i_{k_i} : [D^i_{k_i}, T - \uparrow \mu^i_{k_i}] 
\]

for all \( 1 \leq i \leq m \). By the same argument above, \( (T \setminus \uparrow \mu) \cap \bigcap_{1 \leq i \leq m} \uparrow \mu_i = \emptyset \). Therefore, \( (\neg Q)^* \) has an unrestricted S-refutation as follows:

\[
\langle A : [D, T - \uparrow \mu] \rightarrow C^*_1, \theta_1 \rangle, \\
\ldots, \\
\langle A : [D, (T \setminus \uparrow \mu) \cap \bigcap_{1 \leq i \leq m} \uparrow \mu_i = \emptyset] \rightarrow, -, - \rangle, \\
R_1, \ldots, R_m, \\
\langle -, -, - \rangle.
\]

The completeness of S-resolution may now be established from the ground completeness result using standard techniques.

**Lemma 5 (Mgu Lemma)** Suppose there is an unrestricted S-refutation \( (\neg Q)^* \theta \) from an amalgamated knowledge base \( P \). Then there is an S-refutation of \( (\neg Q)^* \) from \( P \).

**Lemma 6 (Lifting Lemma)** Suppose there is an S-refutation of \( (\neg Q)^* \theta \) from an amalgamated knowledge base \( P \). Then there is an S-refutation of \( (\neg Q)^* \) from \( P \).

The completeness of S-resolution is an immediate consequence of the ground completeness theorem and Mgu lemma.