PAVE: Write-print Creation with MapReduce

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Abstract—Cyber-crime is becoming alarmingly common through the use of anonymous e-mails. Author attribution helps digital forensics investigators filter through a large set of possible authors and focus traditional investigative techniques on the most probable culprits. A recent promising technique is to construct a write-print for each known author and compare it to the write-print extracted from the anonymous message(s). A write-print is a unique digital fingerprint created by mining frequent patterns from a particular author’s writing style. Parallel computing enables us to leverage multiple cores in the creation of author write-prints. We introduce Parallel Author Verification of E-mail (PAVE), a MapReduce algorithm for generating author write-prints in parallel. Our algorithm is able to achieve up to 90% accuracy when tested on a subset of the Enron dataset. We believe the community will find the PAVE system useful to expedite author identification in time sensitive situations.

Index Terms—author verification, parallel computing, data mining, write-print, Enron

1 INTRODUCTION

The author identification problem seeks to determine the most likely author from a group of known authors. Author attribution methods have traditionally been applied to the literary domain. Famous examples include determining the authorship of the Federalist Papers [1], and the recent outing of JK Rowling [2] as the author of The Cuckoo’s Calling.

The advent of the digital age caused the author identification problem to extend beyond literary authorship to include electronic authorship of documents such as e-mails and blog posts. Author verification is especially difficult for e-mails, as the length of e-mails tend to be short. Longer documents are easier to analyze, due to the presence of more data. Forsyth and Holmes [3] suggest that 250 words is the minimum length for effective authorship attribution. A more recent survey suggests that it is not yet possible to determine a minimum threshold [4]. Despite this, accurate author attribution on short segments of text becomes more desirable as the popularity of short electronic communications such as e-mails and texting continues to grow.

Write-print analysis [5], [6], [7] is a recent e-mail author attribution technique that shows considerable promise. To create a write-print, a combination of stylometric features is used to identify a set of frequent patterns that represents an author’s writing style [5]. In typical author attribution approaches, these features are selected individually for analysis. Selecting “good” features that capture an author’s writing style is critical to generating useful write-prints. Adding additional features at random can inadvertently increase the amount of noise in the dataset, reducing accuracy [7]. Prior work [5] for feature selection conducts heuristic searches on a feature space. As the feature space gets large, this step can take a long time.

One of our major goals is to enable author identification in time-sensitive situations. For this reason, we chose to focus on the write-print method implemented by Iqbal et. al. in their AuthorMiner software. AuthorMiner is novel because it filters out features that are shared among multiple authors. Thus, each author’s write-print is composed only of the features that are unique to them. This eliminates the feature selection step. When run on a subset of the Enron e-mail corpus [8] consisting of 6 authors each with 20 e-mails (120 e-mails), AuthorMiner achieves an attribution accuracy of between 86% to 90% [7]. On a different configuration of 10 authors with 10 e-mails (100 e-mails), attribution accuracy ranges from 80% to 90% [7]. These results suggest that AuthorMiner’s write-print method is an effective technique for e-mail author attribution.

We focus on reproducing the results achieved by AuthorMiner. The AuthorMiner code (like other systems for e-mail author attribution) is not publicly available. The paper does not report running time, leading us to hypothesize the method may be inefficient. Furthermore, the authors only test their approach on a maximum of 10 authors and 120 e-mails. We wish to explore if the reason for this restriction was due to runtime, accuracy, or a combination of both. To this end, we developed a MapReduce algorithm called Parallel Author Verification of E-mail (PAVE) for determining author write-prints in parallel. Our goal was to produce write-prints quickly and verify the accuracy of write-prints on the data sizes specified in the AuthorMiner paper.

Lastly, while much research exists on techniques for e-mail author attribution, few (if any) practical systems exist. Those that do are closed-source, meaning that it is
almost impossible for an organization to quickly acquire the tools necessary to enable e-mail author attribution (unless set up ahead of time) in cases where threats of a time-sensitive nature are made. Unlike previous implementations, we plan to make the final version of PAVE available to the general public.

The rest of this paper is organized as follows. Section 2 summarizes AuthorMiner’s core algorithm. We cover our MapReduce algorithm in Section 3. In Section 4 and Section 5 we discuss our experimental framework and results. Finally, we conclude in Section 6.

2 AuthorMiner

Iqbal et al. present a novel algorithm and system for determining e-mail authorship called AuthorMiner. The algorithm can be broken into three phases: mining a candidate set of features; computing frequent patterns; and filtering out common frequent patterns to compute the write-print. We describe the different phases of the algorithm in the subsections below. To illustrate the workings of AuthorMiner, we use an example consisting of three authors, each with three emails ($n = 3, m = 3$).

2.1 Phase 1: Mining a Candidate Set of Features

The first phase concentrates on extracting features of interest from an author’s email set and determining which features are considered frequent. Suppose we want to mine three authors for features $A$, $B$, and $C$, which represent words “of”, “have”, and “are”, respectively. Figure 1 demonstrates the results of extracting feature $A$ from author $E1$’s three emails, which are shown at the bottom of the figure as snippets. The frequency of each feature is normalized by the length of the e-mail.

AuthorMiner uses equal-width discretization as the primary binning strategy for each feature. Figure 2 demonstrates this process. Consider the word “of”, which appears three times in e-mail $e_1$. We normalize this frequency by the number of elements in the feature class (e.g. function words) Since e-mail $e_1$ has 11 total function words, the relative frequency of the word “of” is 0.27, placing the word in the second bin, which covers frequency range 0.16 to 0.33. This is represented as feature $A1$. Author $E1$’s uses of the word “of” fell into the second bin for Emails $e_1$ and $e_3$, and into the third bin for Email $e_2$. This process continues until each feature is placed into the appropriate bin for all emails.

2.2 Phase 2: Computing Frequent Patterns

A feature is considered frequent if it appears within a specified percentage called the minimum support ($\text{Min}_\text{Sup}$) of an author’s e-mails. In the examples that follow, we use a $\text{Min}_\text{Sup} = 0.5$, indicating that a feature must appear in at least 50% of the author’s e-mails in order to be considered frequent. At the end of the last phase, we calculate an initial set of features by considering only those features with a frequency greater than the $\text{Min}_\text{Sup}$. In our example, the features $A2, B4, C1$ meet the threshold $\text{Min}_\text{Sup} = 0.5$ and constitute the author’s initial frequent pattern set, or candidate set.

Next, we look at all $n$-combinations of elements in the candidate set to identify which of those meet the $\text{Min}_\text{Sup}$, where $n > 1$. AuthorMiner uses the $a$-priori combinatorial feature mining algorithm [9] to accomplish this. Returning to our example in Figure 3, where we concentrate on author $E1$ and his set of e-mails, the candidate combinations are $(A2, B4), (A2, C1)$, and $(B4, C1)$. The pair $(B4, C1)$ is the only one to meet the threshold of $\text{Min}_\text{Sup} = 0.5$ because these features appear together in the same e-mail in more than half of the e-mails. Thus, author $E1$’s set of frequent patterns is $\{A2, B4, C1, (B4, C1)\}$.

2.3 Phase 3: Computing Write-prints

Phase 3 of AuthorMiner involves filtering out frequent patterns that are common to more than one author. Figure 4 shows the frequent pattern sets for our three authors. Note that features $A2, B1, C1$ are present...
in more than one author’s frequent pattern set, and therefore must be removed. Once all common frequent patterns are eliminated, the remaining set of patterns will be unique for each author. Together, these unique frequent patterns form a write-print (WP). The write-prints for the three authors can also be seen in Figure 4. For example, for the first author, the elimination of frequent patterns A2 and C1 yields a write-print consisting of the pattern set \{B4, (B4, C1)\}. AuthorMiner’s creators note that this portion of AuthorMiner can take exponential time with respect to the total number of frequent patterns and the number of authors. Their exponential algorithm takes \(O(|FP(E)|^n)\) time, where \(|FP(E)|\) is the number of frequent patterns belonging to author \(E\) and \(n\) is the number of authors under consideration.

2.4 Comparing Write-prints

To predict the author of an unknown e-mail, the write-print of each author is compared to the unknown e-mail and either authors E1’s write-print. In this particular case, none of the other features are in common between the unknown email and either authors E2 and E3. This means the unknown author’s writing style most closely matches that of author E1, and this is returned as the predicted author.

2.5 Limitations

There are several key limitations to AuthorMiner’s approach. Chief among these is the exponential complexity of the step required to eliminating common frequent patterns: \(O(|FP(E)|^n)\) [7]. We suspect this is why AuthorMiner’s experimentation was restricted to relatively small numbers of authors \((n \leq 10)\) and e-mails per author \((m \leq 20)\). The algorithm also only uses short words and function words. We were curious how additional features would impact performance.

3 THE PAVE ALGORITHM

PAVE employs the MapReduce [10] framework for generating write-prints in parallel. Popularized by Google, MapReduce is designed to parallelize the computations across clusters containing large numbers of machines [10]. To utilize MapReduce, programmers are required to implement two functions: `map()` and `reduce()`. The underlying scheduling framework automates the rest of the process. The `map()` function processes the input and produces an intermediate set of \((key, value)\) pairs. The `reduce()` function combines and processes all values with the same key to produce some reduced output. We utilize Phoenix++ [11], an open-source, shared-memory implementation of MapReduce that enables users to write high performance code [12]. We hybridize Phoenix++ with MPI to exploit multiple nodes and cores. The PAVE algorithm is split into three phases, mimicking AuthorMiner’s setup.

In the subsections below, we use the same \(n = 3\) and \(m = 3\) example from the AuthorMiner section. The MPI layer starts by requesting \(n\) nodes, and running Phase 1 MapReduce on each. This first MapReduce phase processes the author’s \(m\) e-mails and extracts a candidate set of frequent patterns for each author. Thus, for Phase 1, there are \(n\) MapReduce jobs running in parallel (multi-node), with each MapReduce job processing \(m\) e-mails in parallel (multi-core). In Phase 2, we use the \(a\)-priori algorithm to generate frequent patterns for each author, a serial process. In Phase 3, we utilize another MapReduce phase (multi-core) to eliminate common frequent patterns and compute author write-prints. We describe each these phases in detail below.

3.1 Phase 1: Extract Frequent Patterns

Our first MapReduce phase mines an author’s set of e-mails for selected features and computes the candidate patterns...
set (1-frequent patterns) for that author. The feature sets we consider are short words and function words. In order to reproduce AuthorMiner’s results, we use the same list [13] of function words used by AuthorMiner, and define a short word as a word with four or less characters. Each author is assigned to a separate node via an MPI wrapper. The wrapper then executes the described MapReduce phase for each author on its assigned node’s multiple cores.

Figure 6 demonstrates this MapReduce process. In our example, author $E_1$ has written three e-mails: $e_1$, $e_2$, and $e_3$. Each mapper extracts the set of features of interest contained in a particular e-mail, and emits intermediate $(key, value)$ pairs of the feature and e-mail id. The features of interest are represented by $A$, $B$, and $C$ (corresponding to “of”, “have” and “are”). In accordance with AuthorMiner, PAVE uses equal-width discretized binning of each feature, and a total of six bins. Thus $A_2$ represents that “of” falls into bin 2. E-mail $e_1$ emits three features, $A_2$, $B_4$, and $C_1$. Each of these features is emitted along with the id of the e-mail it came from (in this case, $e_1$) to form an intermediate pair.

The intermediate pairs are combined and sorted into $(key, list(values))$ pairs, where each unique feature id is paired with the associated set of e-mail ids that contain it. These pairs are input into the reduce function. The reduce function only emits pairs where the feature occurs above a minimum threshold ($Min_Sup$). In this example, the $Min_Sup = 0.5$, representing that each feature must appear in at least 50% of the author’s e-mails. The only features that satisfy this requirement are $A_2$, $B_4$, and $C_1$. These three features form the 1-pattern set of frequent patterns for author $E_1$. Note that each independent reducer operates in parallel and on multiple cores.

### 3.3 Phase 3: Computing Write-prints

The next phase of MapReduce identifies the set of frequent patterns unique to each author. Unlike the previous MapReduce phase, which operate on multiple nodes and multiple cores, this phase operates on multiple cores of a single node. This layout is necessary in order to compare each author. The input to this phase is the frequent patterns of authors $E_1$, $E_2$, and $E_3$. Following our example, author $E_1$’s frequent patterns are $\{A_2, B_4, C_1, (B_4, C_1)\}$, author $E_2$’s frequent patterns are $\{A_2, B_1, C_2, (A_2, B_1)\}$, and author $E_3$’s frequent patterns are $\{B_1, C_1, (B_1, C_1)\}$.

Each mapper emits a $(key, value)$ pair consisting of a frequent pattern feature and its corresponding author. For example, for author $E_1$, we emit the pairs $(A_2, E_1)$, $(B_4, E_1)$, $(C_1, E_1)$, and $((B_4, C_1), E_1)$. The combiner identifies the set of authors common to a particular frequent pattern feature, and outputs $(key, list(value))$ pairs, where the frequent pattern is the key, and the list of values is the set of authors containing that particular frequent pattern. For example, the combiner emits $(C_1, (E_1, E_2))$, since $C_1$ is a frequent pattern of both authors $E_1$ and $E_2$. The reduce function then emits frequent patterns that are unique to a particular author. Thus, frequent pattern $C_1$ is not emitted, since it shared by authors $E_1$ and $E_2$.

The emitted frequent patterns are organized to form write-prints for each author. We follow AuthorMiner’s example for comparing unknown e-mails to the known write-prints (Figure 5).
There are limits in the experimental design of AuthorMiner – for example, the authors do not report the rates of true positives or false negatives. However, our goal in conducting this work is to reproduce AuthorMiner’s results. To that end, we did our best not to stray from the experimental design as described in the paper, and make assumption only as necessary.

4.2 Benchmarking Details

Performance benchmarking is conducted on the Garnet high performance computing cluster hosted by the Department of Defense’s Engineer Research and Development Center (ERDC), which consists of 4,716 total compute nodes. Each compute node has 64GB of RAM and 32 AMD Interlagos Opteron cores operating at a clock rate of 2.5GHz. Since our primary goal is to reproduce AuthorMiner’s experimental setup, we initially limit our experimentation to at most 6 nodes.

We measure the overall run-time of our system. Phases 1 and 2 are tested as separate components for speedup, as each has separate parallelizable components. Phase 1 is tested in both single node mode and multiple node mode, in which each author’s frequent patterns were mined on a separate node, while Phase 2 was tested only in single node format.

We conducted our experiments by randomly selecting \( n \) authors from our training dataset and \( m \) of those author’s e-mails. In order to reproduce the AuthorMiner results, we set \( n = 6 \) and \( m = 20 \) in our experiments. Of the \( n \) authors, one is randomly selected to serve as the “unknown” author. That author’s testing e-mails are used to form an unknown write-print, which is then compared to the write-prints created from the training sets of our \( n \) authors. To replicate AuthorMiner’s results, we also restrict the \( \text{Min}_\text{Sup} \) values to 0.2, as this support yielded the high accuracy numbers for AuthorMiner. We use 6 bins for our equal-width discretized binning, as this yielded the best results [7] for AuthorMiner.

To try and replicate AuthorMiner’s results, we initially restrict the feature classes to include just function and short words. We also add an additional feature (bi-words), and study how it affects accuracy. Finally, we create three distinct subsets of the Enron dataset. Non-selective (containing no word minimum), a fifty-word minimum set (each e-mail contains at least 50 words), and a hundred-word minimum set (each e-mail contains at least 100 words). We present run-time and accuracy results for each of these classes.

5 Results

We perform extensive testing to assess both PAVE’s accuracy and speed. Our initial testing was hindered by run time. The serial \( a-priori \) dominated the run-time, especially when a large number of frequent patterns were outputted. Our solution was to implement a threshold
on the \textit{a-priori} algorithm, which limited the number of \(n\)-frequent patterns. So, if \(n = 4\), the testing for additional frequent patterns would stop at 4-frequent patterns. This limit significantly reduced our run-time bottleneck. For speed, the \textit{a-priori} threshold was set to 4.

After determining an \textit{a-priori} threshold that would strike a balance between accuracy and speed, we tested the impact of our different binning methods. The results from our binning experiments can be seen in Table 1. The equal-width discretized binning strategy described in previous sections resulted in a large number of features falling into the first bin, which affected accuracy. We tried a number of related binning strategies, including discretizing from the range 0 . . . 0.1 and placing those higher in bin 6 (tight 0.1), and doing something similar with discretization occurring between range 0 . . . 0.3 (tight 0.3). We also tested a “relative” binning strategy, which determined the “min” frequency and the “max” frequency relative to a feature class, and performed binning based on this min and max. Our experimentation suggests that the “relative” binning method outperforms both the “tight” implementation and the normal equal-width discretization, leading us to adopt it as our binning method of choice in the following experiments.

### 5.1 Run-time benchmarking

We measure the performance of Phases 1, 2 and 3 separately, and consider the performance of the system as a whole. Phase 1 was tested in both single node mode and multiple node mode, in which each author’s frequent patterns were mined on a separate node, while Phase 2 was tested only in single node format.

Table 2 depicts the the combined run-time results of Phase 1 and 2 of our analysis on one-node. Phase 1 is the parallel MapReduce portion. Phase 2 is the serial \textit{a-priori} algorithm. The MapReduce portion of the algorithm is very fast, processing six authors and 20 e-mails in 0.085 seconds on 8 cores. This corresponds to a 11.65 times speedup over the 1-core execution. Despite the fast execution of the MapReduce component, the serial \textit{a-priori} execution dominates execution time. For a Min\_Sup = 0.2, a large number of frequent patterns are generated. The larger the number of generated frequent patterns, the longer the \textit{a-priori} time, and the longer the I/O time required to write the frequent patterns to a file. Table 3 shows only the run-time of our Phase 1 MapReduce when using multiple nodes. In this case, there is so little data going to the multiple nodes that the communication overhead of using MPI outstrips the benefit of using multiple nodes. We predict that with larger number of authors and e-mails, this will become less of an issue.

Table 4 shows the performance of the Phase 3 MapReduce run. Recall the purpose of this phase was to eliminate common frequent patterns. Even on a single core, our approach is fast, eliminating the common frequent patterns in a group of 6 authors in 9.120 seconds. As we increase the number of cores, we see a decrease in run-time through 16 cores. Phase 3 MapReduce can eliminate common frequent patterns in 5.917 seconds on 16 cores, representing a speedup of 54%.

It takes 5 minutes for our parallel implementation to generate the write-prints of 6 authors and a total of 120 e-mails. While the serial \textit{a-priori} program takes up the majority of our run-time, our MapReduce components take just seconds to execute.

### 5.2 Accuracy benchmarking

The goal of our research was to reproduce the results presented in the AuthorMiner paper, which reported accuracy results of up to 90% [7]. To attempt to reproduce these results, we conducted a number of experiments. After determining which parameters yielded the highest accuracy, we were still not able to duplicate the high
be further reduced. It is also unclear if the a-priori step was a bottleneck in AuthorMiner’s implementation. It is possible that the speed of our implementation allows the a-priori method to now be a bottleneck. Despite this, our total authorship process took about five minutes. Future work will concentrate on creating a parallel a-priori strategy to incorporate into PAVE.

We were further surprised to discover that when run on a random subset of the Enron database, we were unable to reproduce AuthorMiner’s results. What did the subset of e-mails used by AuthorMiner look like? When we queried the authors of AuthorMiner about this, we did not get a response. When we create a subset consisting of e-mails with a hundred words or more, we were able to finally achieve the accuracy numbers reported in the AuthorMiner paper. Further exploration is necessary to fully understand why this is the case. In the future, we also plan on exploring alternate approaches to gain high accuracy on e-mails with a smaller length.

**6 Conclusion**

In this paper we introduce PAVE, a parallel algorithm for author verification of e-mail. PAVE is a parallelization of the AuthorMiner algorithm, proposed by Iqbal et al. in 2008. The original AuthorMiner algorithm was tested on a subset of 120 e-mails of the Enron corpus. We hypothesized that the reason for this small subset was the exponential run-time of elimination of frequent patterns. Despite this, the AuthorMiner algorithm reportedly enjoyed very high accuracy results. Our initial goal in creating PAVE was to create a fast algorithm capable of doing authorship in time-sensitive situations, and reproduce the results presented by the creators of AuthorMiner. To this end, we designed a shared memory distributed MapReduce algorithm that we deployed on the DOD ERDC Garnet cluster. Using MapReduce allows us to eliminate frequent patterns in a matter of seconds.

While these results highlight the efficiency of our implementation, it raises several questions. First, how fast does each of the components of AuthorMiner run? AuthorMiner’s authors did not publish either their implementation or run-time numbers. The a-priori step took the majority of the time, constituting over 99% of the total running time. It is possible that AuthorMiner implements a more efficient (yet unavailable) version of the a-priori algorithm. If so, PAVE’s bottleneck could

**Accuracy rates reported by AuthorMiner. However, we note that Iqbal et al. were not explicit about what subset of the Enron database they used. We therefore created two subsets: a fifty word minimum and a hundred-word minimum, where each set included authors and their e-mails that had at least fifty or a hundred words, respectively.**

Running PAVE on these new datasets yielded much higher accuracy. Our results are shown in Table 5. Before setting a minimum number of words per e-mail, our algorithm averaged 52.7% Top 1 accuracy. Enforcing a 50-word minimum resulted in a Top 1 accuracy of 81.6%. Further increasing the minimum to 100 words allowed PAVE to achieve accuracy of 90.9%. We believe that by eliminating e-mails with smaller word counts, we are increasing the number of possible features that can be considered unique for an author. This leads us to conclude that e-mails containing a single word or phrase such as “Thanks” or “sounds good” do not greatly contribute to an author’s write print, and should be removed from consideration.

<table>
<thead>
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**TABLE 5**

Accuracy results on different subsets of Enron data set.

**References**


